

Demand-Driven Relative Store Fragments for Singleton Abstraction

Little Store's Big Journey



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The Johns Hopkins University¹

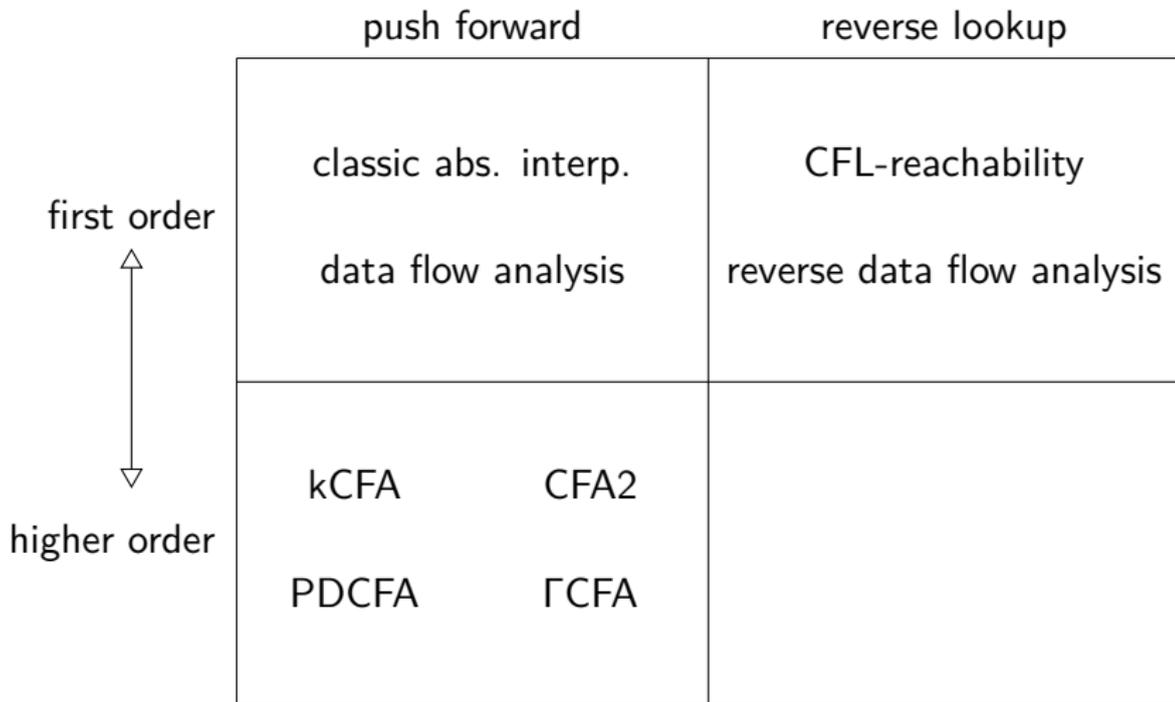
Swarthmore College²

September 1st, 2017

Some Program Analyses

| | push forward | reverse lookup |
|--------------|--|--|
| first order | classic abs. interp. data flow analysis | CFL-reachability reverse data flow analysis |
| higher order | kCFA CFA2 PDCFA Γ CFA | |

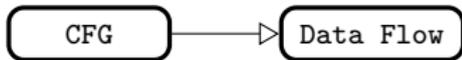
Some Program Analyses



Some Program Analyses

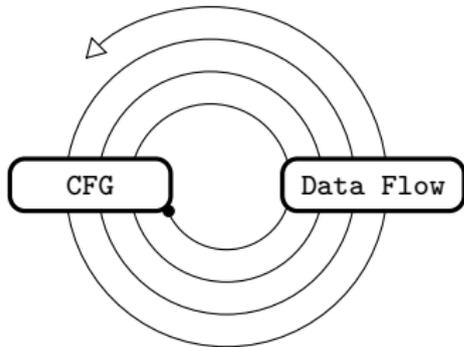
First Order

```
for (int i=0;i<n;i++)
```



Higher Order

```
fold ( $\lambda a e \rightarrow \dots$ )
```



Some Program Analyses

A diagram showing program analyses categorized by order and direction. A horizontal line with two downward-pointing arrows is positioned above the table, with the text 'push forward' on the left and 'reverse lookup' on the right. The table is a 2x2 grid. The rows are labeled 'first order' and 'higher order' on the left. The columns are labeled 'push forward' and 'reverse lookup' at the top. The 'first order' row contains 'classic abs. interp.' and 'data flow analysis' in the 'push forward' column, and 'CFL-reachability' and 'reverse data flow analysis' in the 'reverse lookup' column. The 'higher order' row contains 'kCFA' and 'CFA2' in the 'push forward' column, and is empty in the 'reverse lookup' column.

| | push forward | reverse lookup |
|--------------|--|--|
| first order | classic abs. interp. data flow analysis | CFL-reachability reverse data flow analysis |
| higher order | kCFA CFA2 PDCFA Γ CFA | |

Some Program Analyses

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Some Program Analyses

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Some Program Analyses

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| first order | classic abs. interp. data flow analysis | CFL-reachability reverse data flow analysis |
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Some Program Analyses

| | push forward | reverse lookup |
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| first order | classic abs. interp. data flow analysis | CFL-reachability reverse data flow analysis |
| higher order | kCFA CFA2 PDCFA Γ CFA | DDPA DRSF POLYFLOW _{CFL} (weak non-locals) |

Demand-Driven Higher-Order Program Analyses

DDPA

DRSF

Context-sensitive

Flow-sensitive

Path-sensitive

Must-alias

Non-local variables

Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------|------|
| Context-sensitive | ✓ | |
| Flow-sensitive | ✓ | |
| Path-sensitive | ~ | |
| Must-alias | ~ | |
| Non-local variables | ✓ | |

Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------|------|
| Context-sensitive | ✓ | ✓ |
| Flow-sensitive | ✓ | ✓ |
| Path-sensitive | ~ | ✓ |
| Must-alias | ~ | ✓ |
| Non-local variables | ✓ | ✓ |

Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------------|------|
| Context-sensitive | ✓ Contours | ✓ |
| Flow-sensitive | ✓ | ✓ |
| Path-sensitive | ~ | ✓ |
| Must-alias | ~ | ✓ |
| Non-local variables | ✓ | ✓ |

Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------------|------|
| Context-sensitive | ✓ Contours | ✓ |
| Flow-sensitive | ✓ Natural | ✓ |
| Path-sensitive | ~ | ✓ |
| Must-alias | ~ | ✓ |
| Non-local variables | ✓ | ✓ |

Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------------|------|
| Context-sensitive | ✓ Contours | ✓ |
| Flow-sensitive | ✓ Natural | ✓ |
| Path-sensitive | ~ Filters | ✓ |
| Must-alias | ~ | ✓ |
| Non-local variables | ✓ | ✓ |

Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------------|------|
| Context-sensitive | ✓ Contours | ✓ |
| Flow-sensitive | ✓ Natural | ✓ |
| Path-sensitive | ~ Filters | ✓ |
| Must-alias | ~ A Mess | ✓ |
| Non-local variables | ✓ | ✓ |

Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------------|------|
| Context-sensitive | ✓ Contours | ✓ |
| Flow-sensitive | ✓ Natural | ✓ |
| Path-sensitive | ~ Filters | ✓ |
| Must-alias | ~ A Mess | ✓ |
| Non-local variables | ✓ Lookup | ✓ |

Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------------|-----------------|
| Context-sensitive | ✓ Contours | ✓ Little Stores |
| Flow-sensitive | ✓ Natural | ✓ Little Stores |
| Path-sensitive | ~ Filters | ✓ Little Stores |
| Must-alias | ~ A Mess | ✓ Little Stores |
| Non-local variables | ✓ Lookup | ✓ Lookup |

DDPA by Example

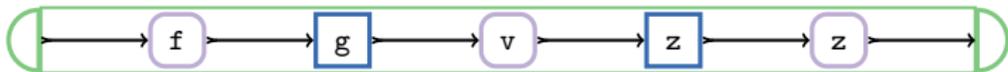
DDPA by Example

```
let f = fun p ->
  let x = p in
  fun y -> x + y
in
let g = f 4 in
let v = 1 in
let z = g v in z
```

DDPA by Example

Initial CFG

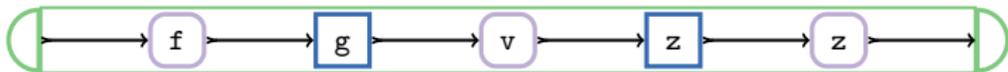
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let g = f 4 in  
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let z = g v in z
```



DDPA by Example

Expand function call `f 4`

```
let f = fun p ->  
  let x = p in  
  fun y -> x + y  
in  
let g = f 4 in  
let v = 1 in  
let z = g v in z
```



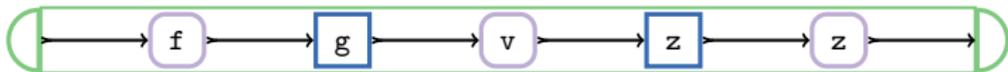
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```

f

Lookup



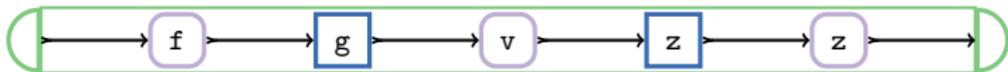
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```

f

Lookup



DDPA by Example

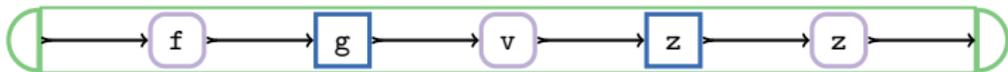
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```

f

Lookup

“Look Pup”



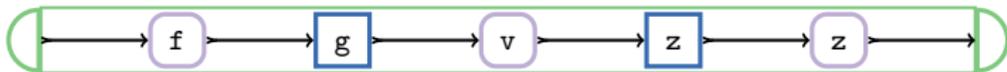
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let g = f 4 in  
let v = 1 in  
let z = g v in z
```

f

Lookup



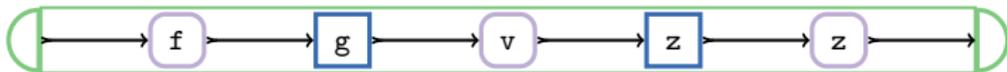
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let z = g v in z
```

f

Lookup



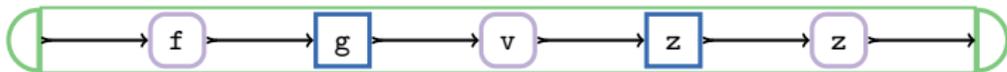
DDPA by Example

Expand function call `f 4`

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let f = fun p ->  
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  fun y -> x + y  
in  
let g = f 4 in  
let v = 1 in  
let z = g v in z
```

f

Lookup



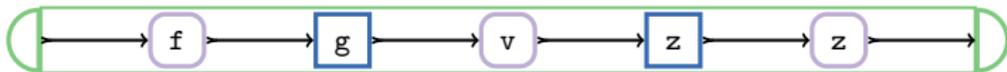
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f

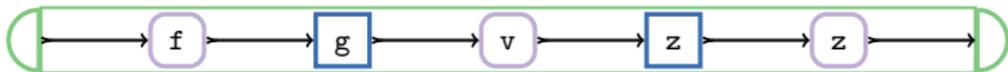
Lookup



DDPA by Example

Wire in function call f 4

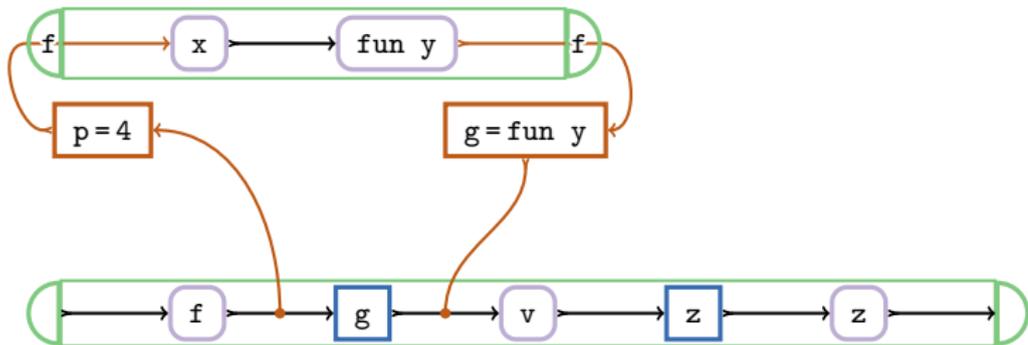
```
let f = fun p ->  
  let x = p in  
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let g = f 4 in  
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```



DDPA by Example

Wire in function call f 4

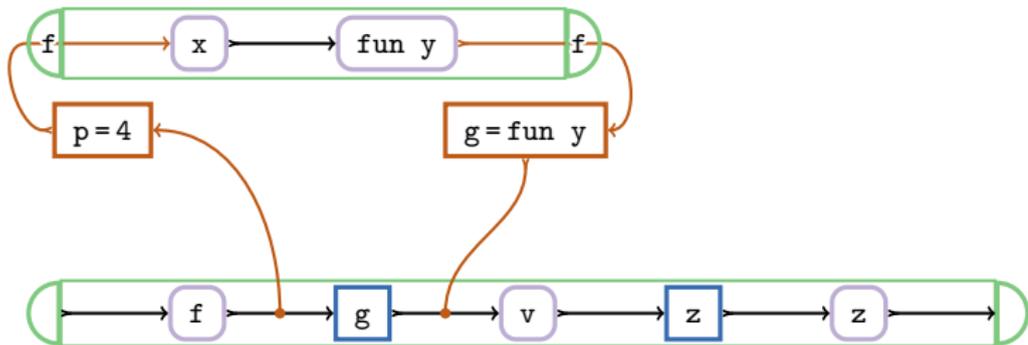
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  let x = p in  
  fun y -> x + y  
in  
let g = f 4 in  
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let z = g v in z
```



DDPA by Example

Expand function call `g v`

```
let f = fun p ->  
  let x = p in  
  fun y -> x + y  
in  
let g = f 4 in  
let v = 1 in  
let z = g v in z
```



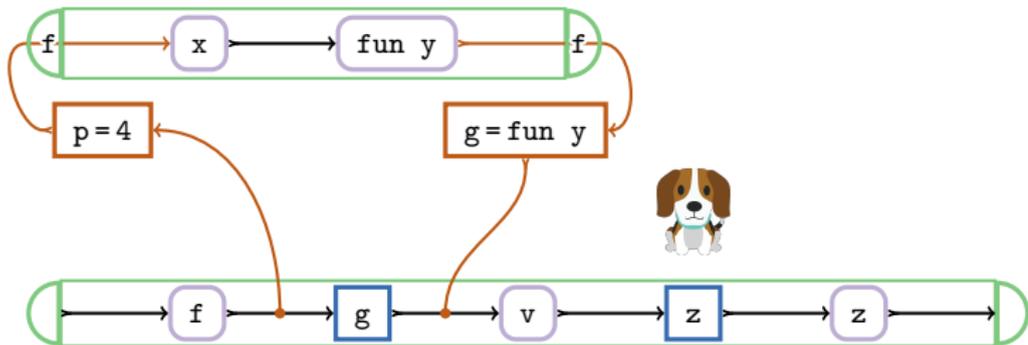
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Expand function call `g v`

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  fun y -> x + y  
in  
let g = f 4 in  
let v = 1 in  
let z = g v in z
```

g

Lookup



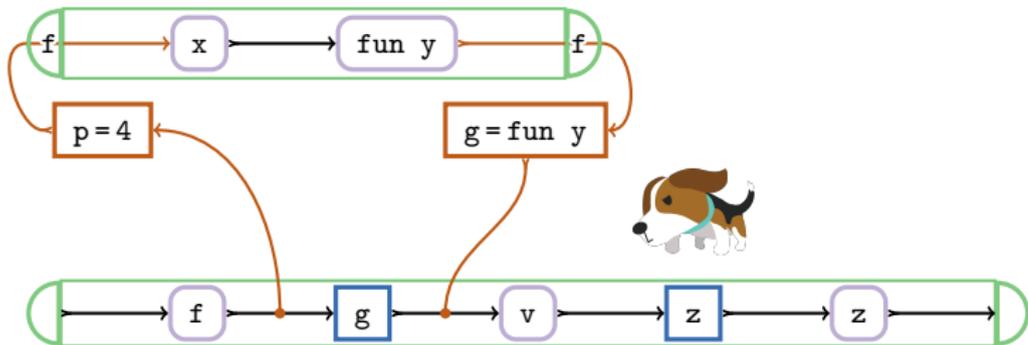
DDPA by Example

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  fun y -> x + y  
in  
let g = f 4 in  
let v = 1 in  
let z = g v in z
```

g

Lookup



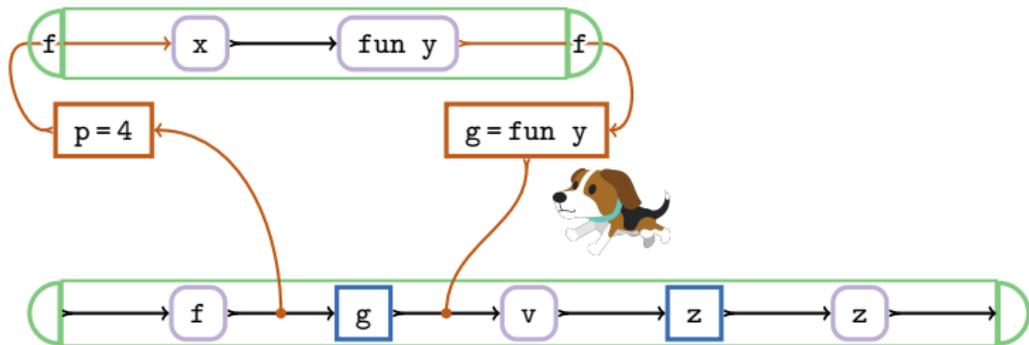
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let z = g v in z
```

g

Lookup



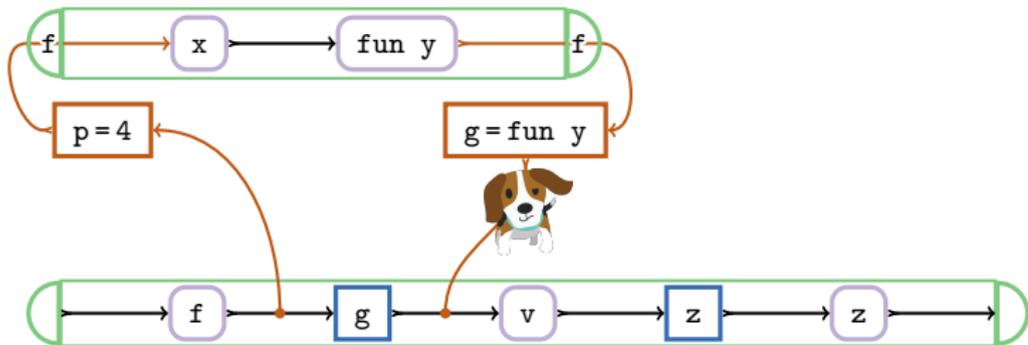
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  fun y -> x + y  
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let z = g v in z
```

g

Lookup



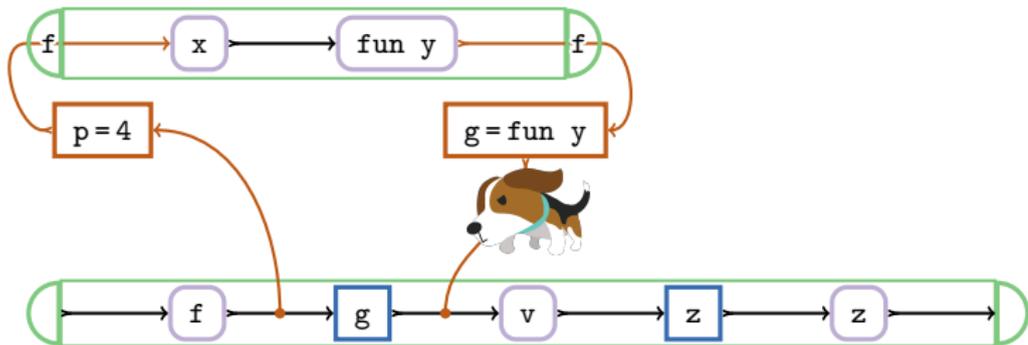
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```

g

Lookup



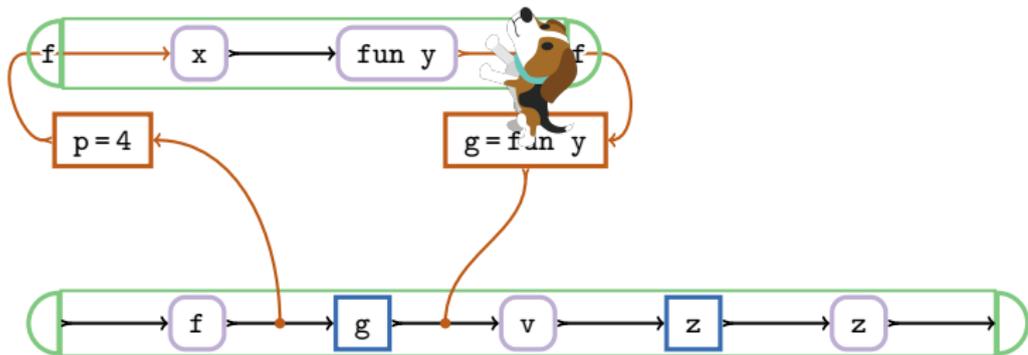
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g

Lookup



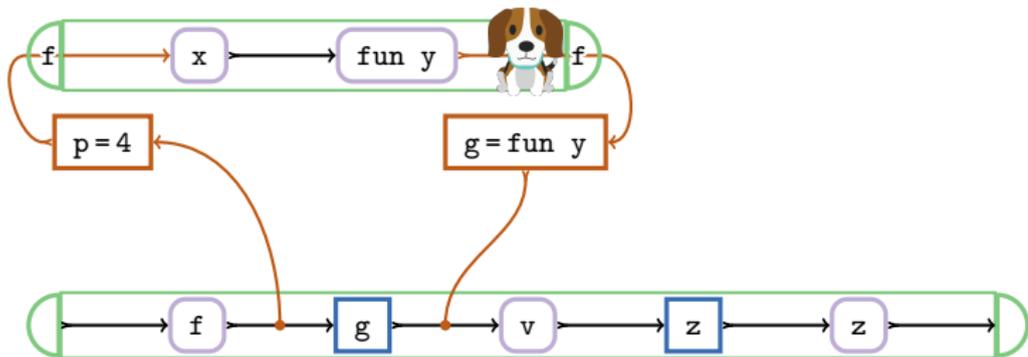
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```

g

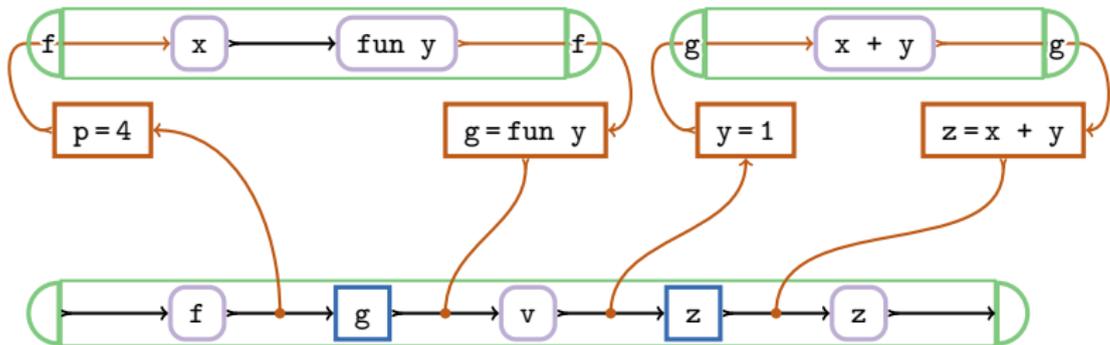
Lookup



DDPA by Example

Wire in function call `g v`

```
let f = fun p ->  
  let x = p in  
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in  
let g = f 4 in  
let v = 1 in  
let z = g v in z
```



DDPA by Example

Parameter lookup: y

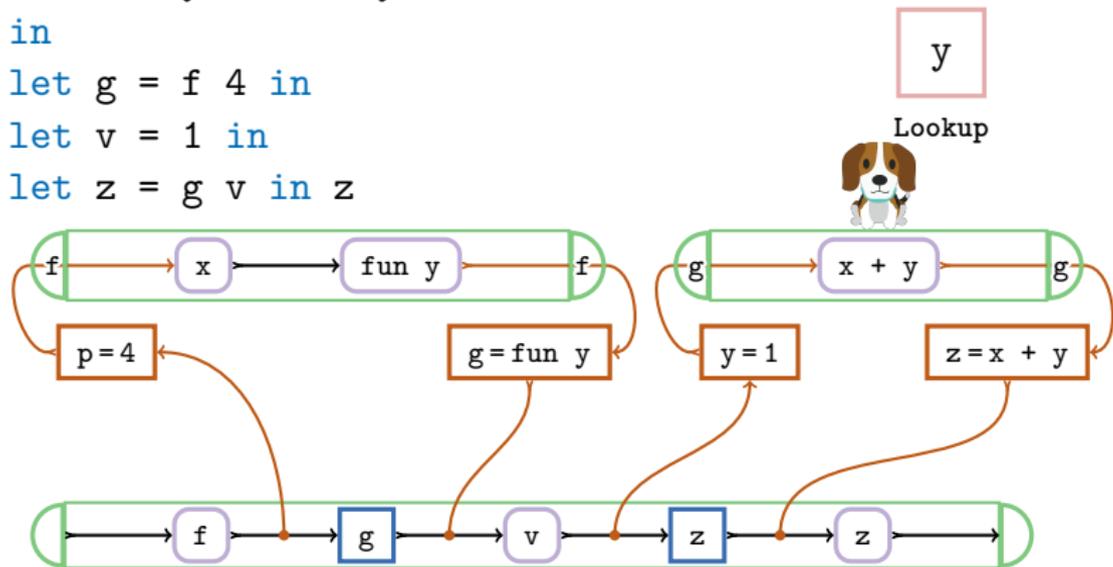
```
let f = fun p ->  
  let x = p in  
  fun y -> x + y
```

```
in
```

```
let g = f 4 in
```

```
let v = 1 in
```

```
let z = g v in z
```



DDPA by Example

Parameter lookup: y

```
let f = fun p ->  
  let x = p in  
  fun y -> x + y
```

```
in
```

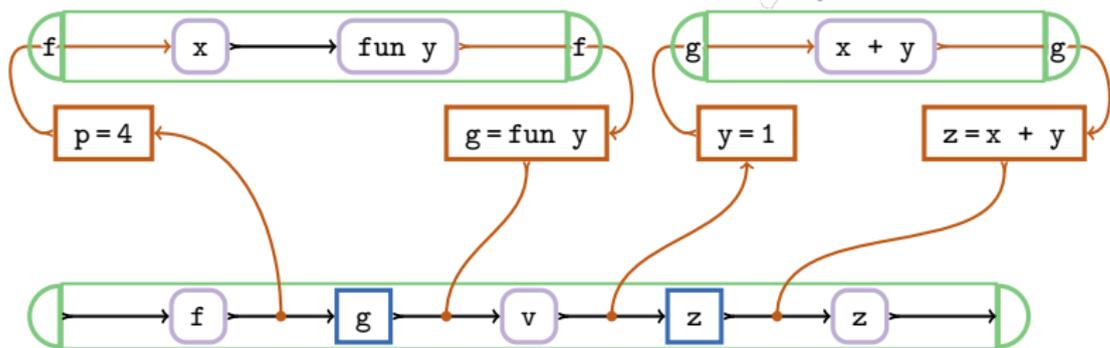
```
let g = f 4 in
```

```
let v = 1 in
```

```
let z = g v in z
```

y

Lookup



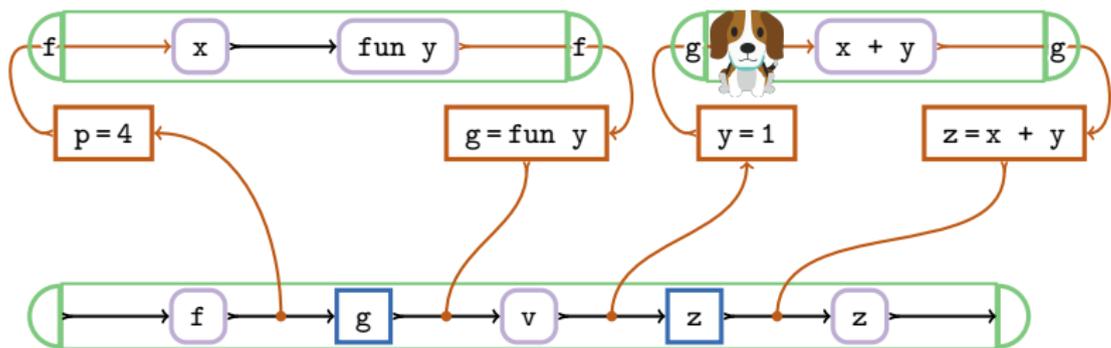
DDPA by Example

Parameter lookup: y

```
let f = fun p ->  
  let x = p in  
  fun y -> x + y  
in  
let g = f 4 in  
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```

y

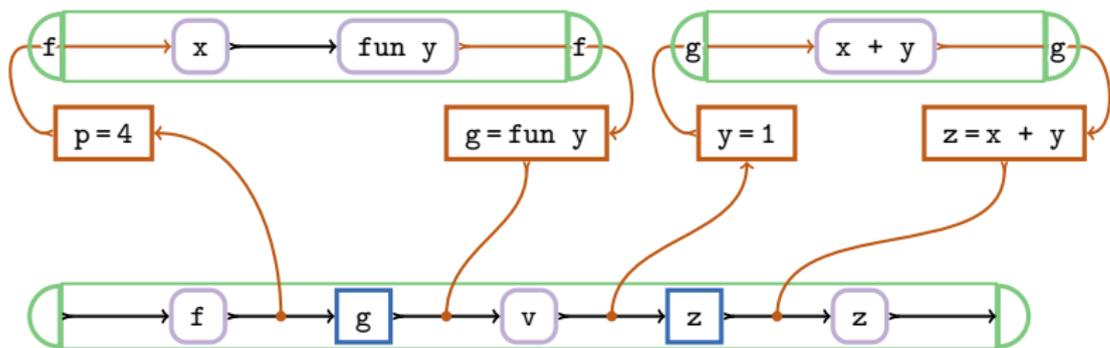
Lookup



DDPA by Example

Non-local lookup: x

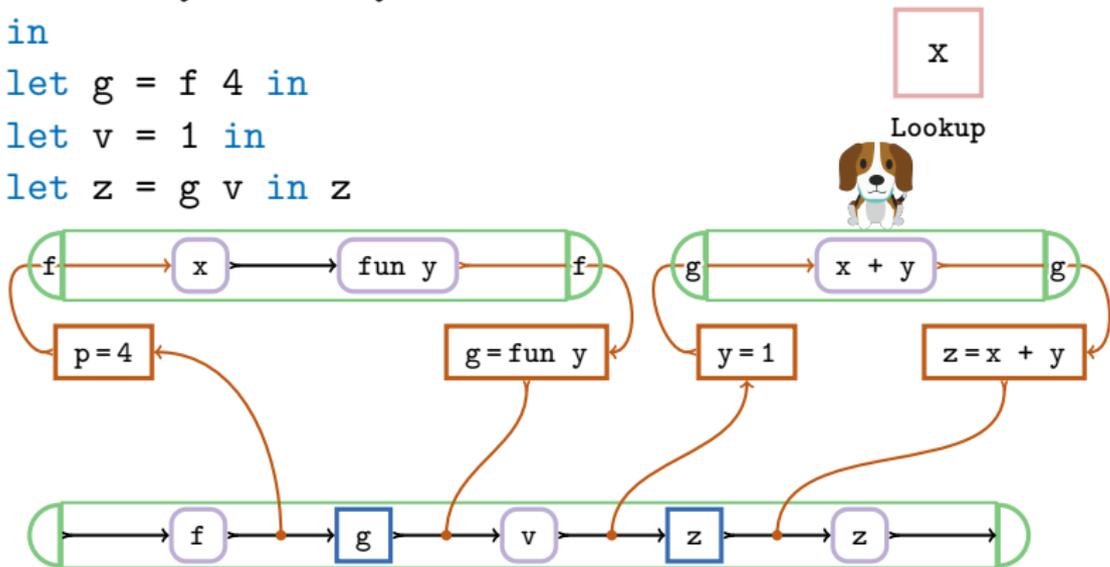
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DDPA by Example

Non-local lookup: x

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```



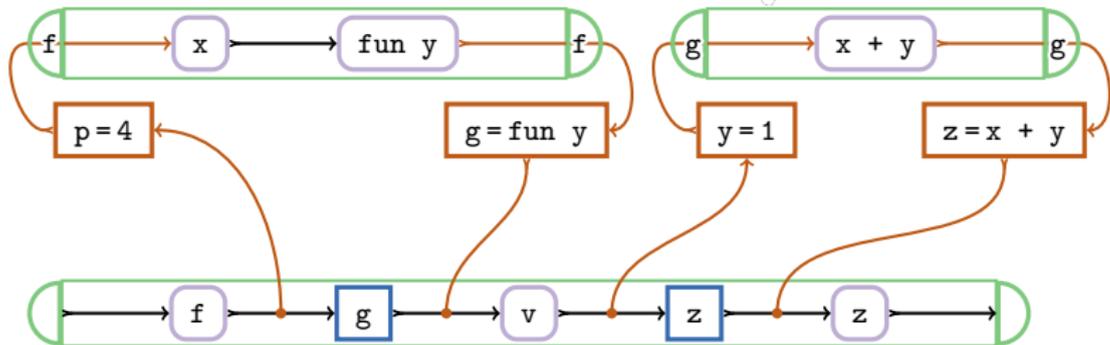
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Non-local lookup: x

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let f = fun p ->  
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  fun y -> x + y  
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let g = f 4 in  
let v = 1 in  
let z = g v in z
```

X

Lookup



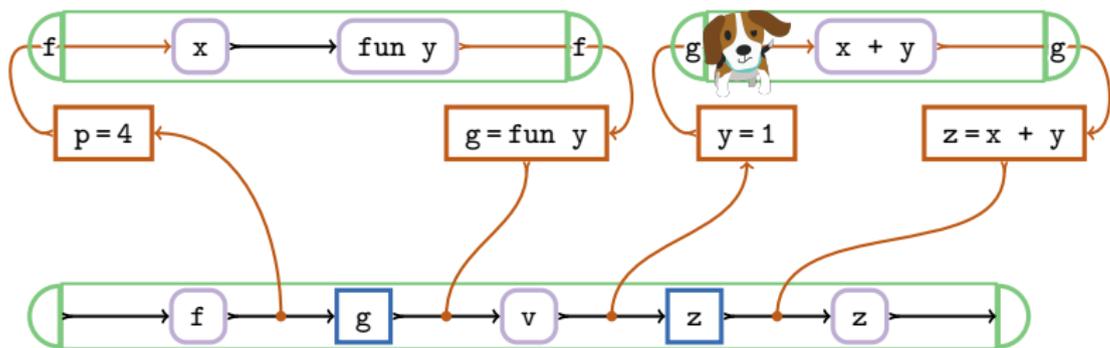
DDPA by Example

Non-local lookup: x

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```

X

Lookup



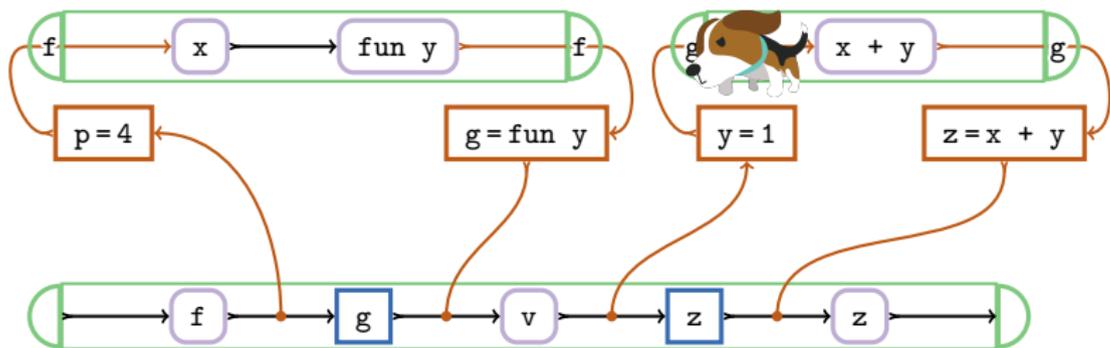
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X

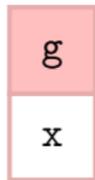
Lookup



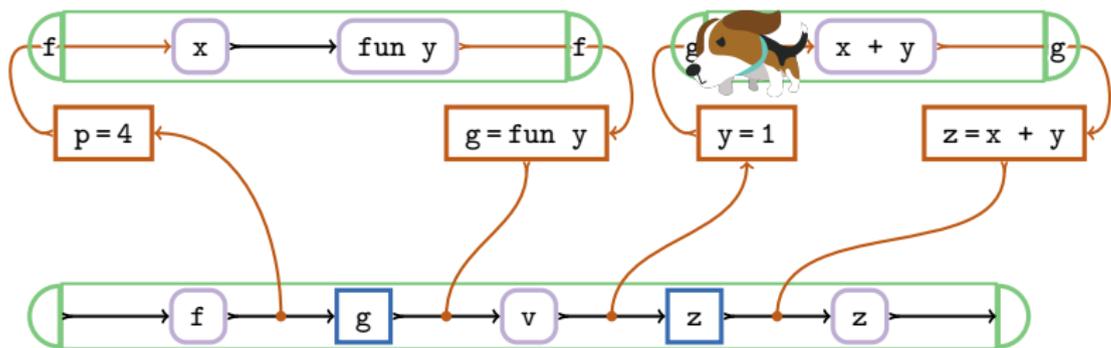
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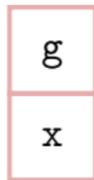
Lookup Stack



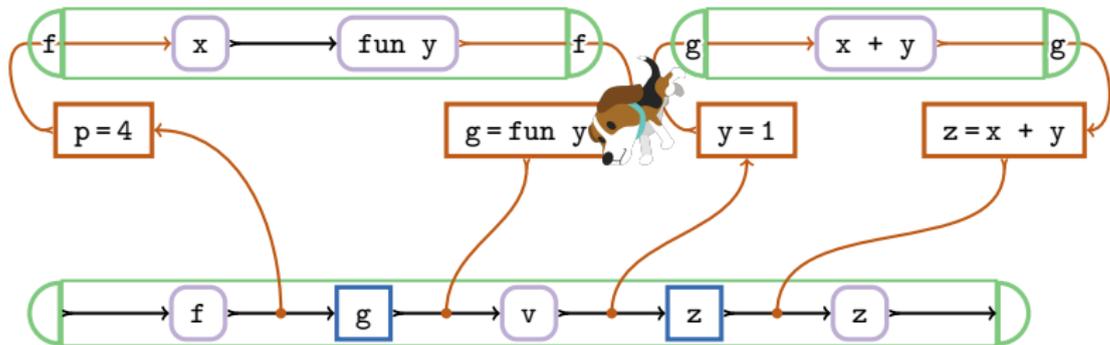
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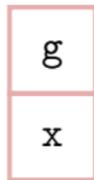
Lookup Stack



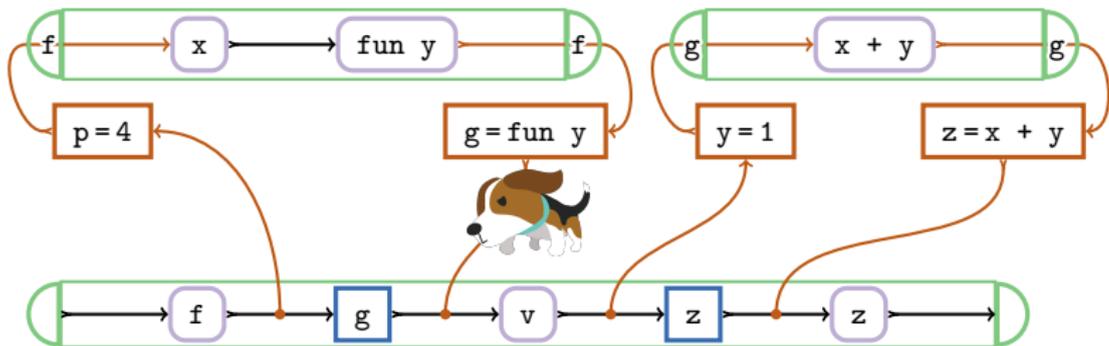
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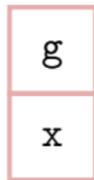
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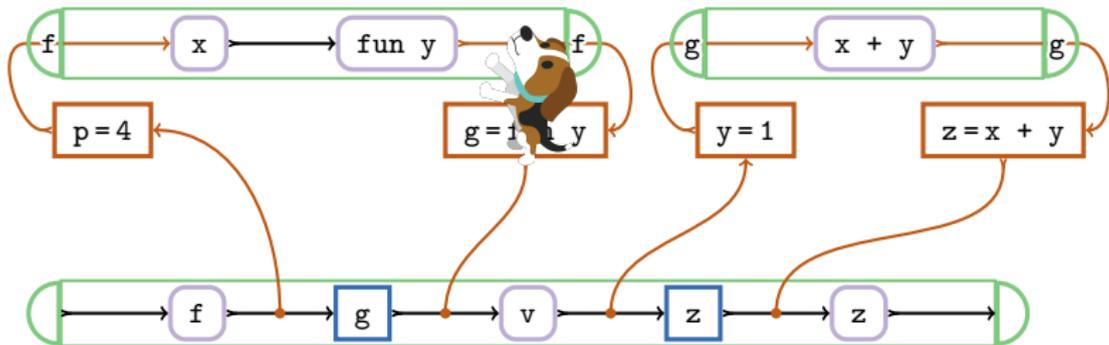
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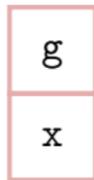
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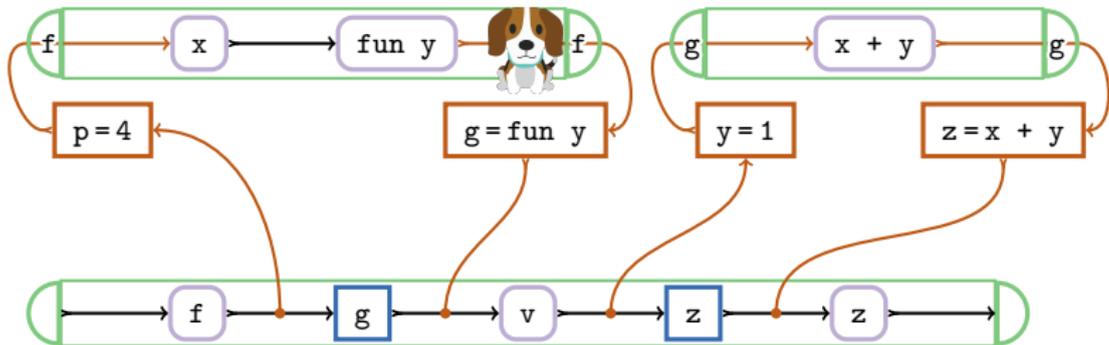
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Lookup Stack



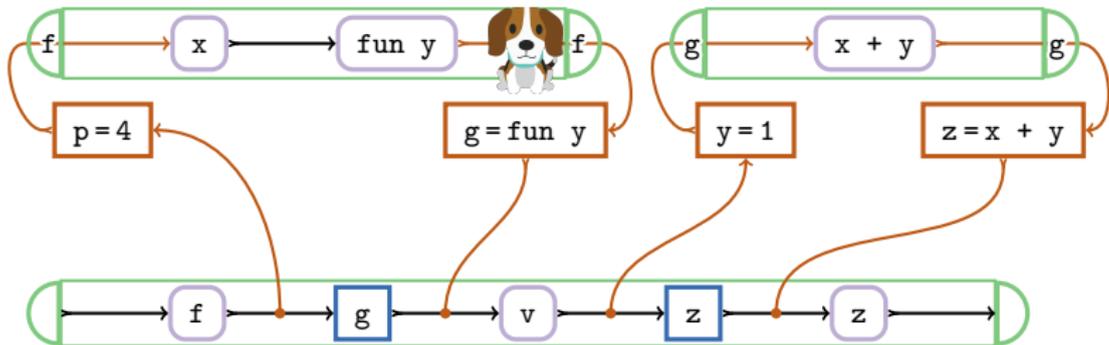
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```

X

Lookup Stack



DDPA by Example

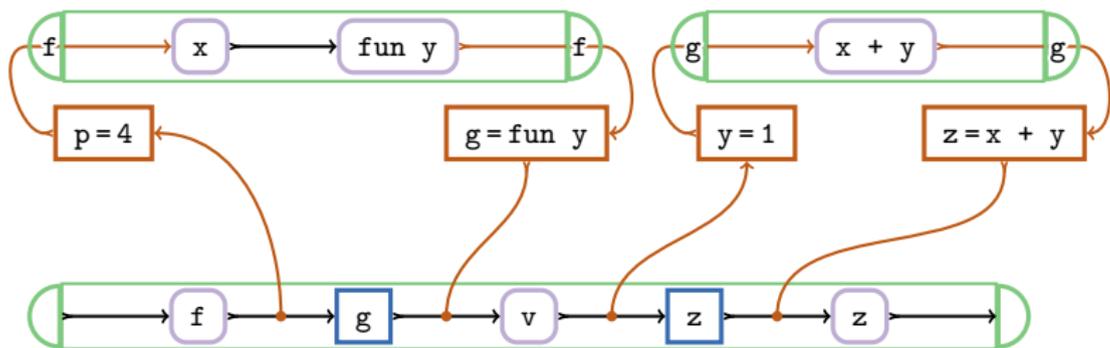
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let z = g v in z
```



X

Lookup Stack



DDPA by Example

Non-local lookup: x

```
let f = fun p ->  
  let x = p in  
  fun y -> x + y
```

in

```
let g = f 4 in
```

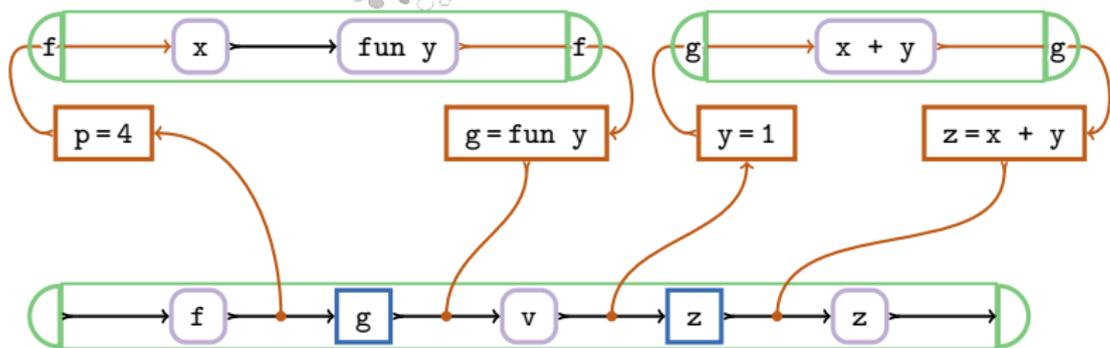
```
let v = 1 in
```

```
let z = g v in
```



X

Lookup Stack



DDPA by Example

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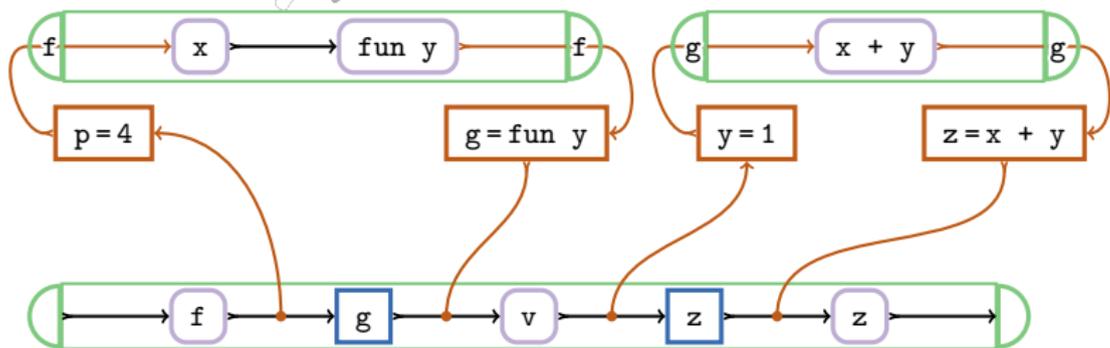
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let v = 1 in
```

```
let z = g v
```



X

Lookup Stack



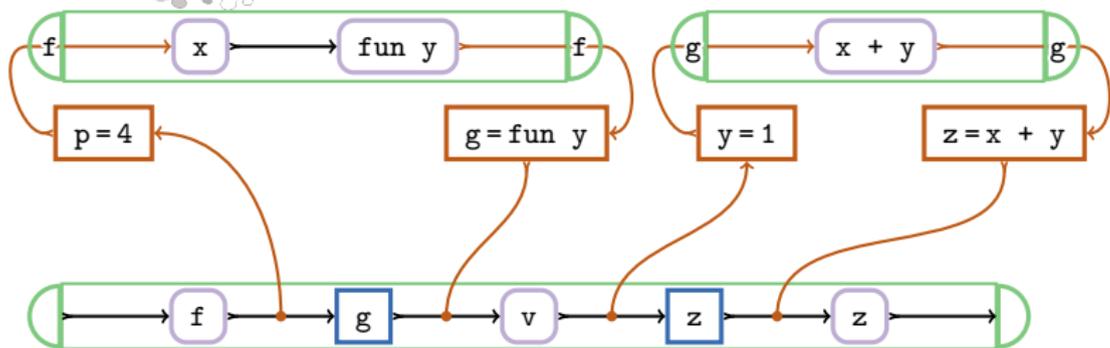
DDPA by Example

Non-local lookup: x

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let f = fun p ->  
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  fun y -> x + y  
in  
let g = f 4 in  
let v = 1 in  
let z =  in z
```

p

Lookup Stack



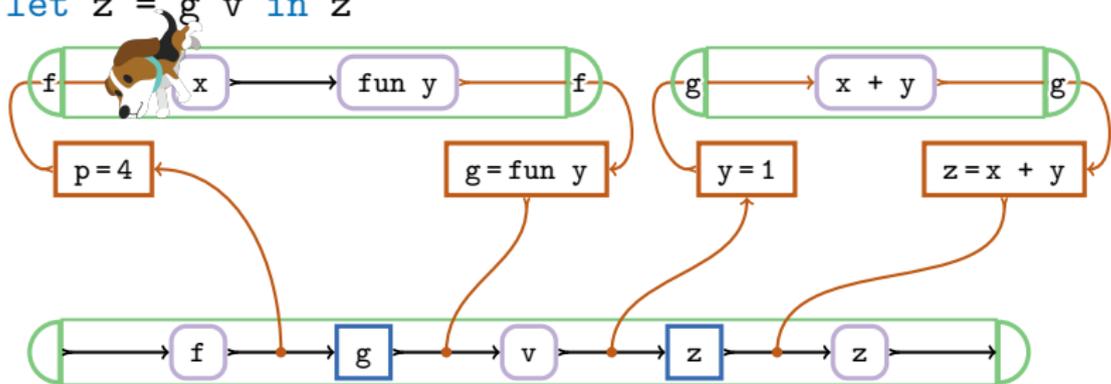
DDPA by Example

Non-local lookup: x

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in  
let g = f 4 in  
let v = 1 in  
let z = g v in z
```

p

Lookup Stack



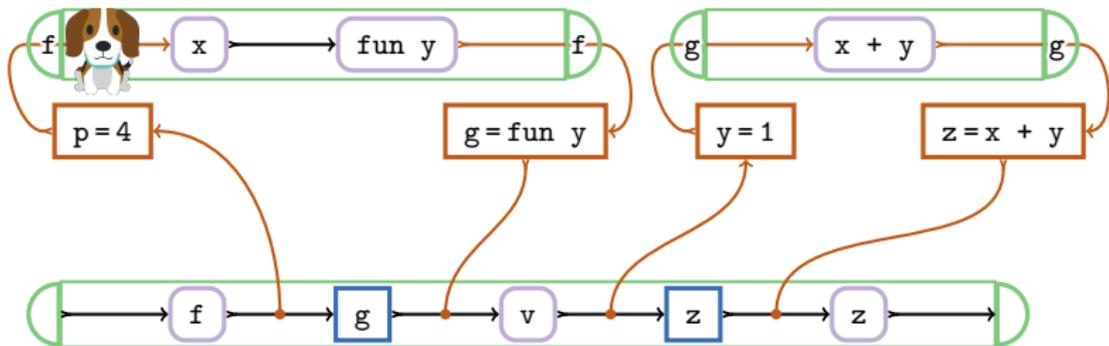
DDPA by Example

Non-local lookup: x

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  fun y -> x + y  
in  
let g = f 4 in  
let v = 1 in  
let z = g v in z
```

p

Lookup Stack



DDPA

- Value lookup on demand: no explicit store!

DDPA

- Value lookup on demand: no explicit store!
- Lookup stack: intermediate lookups

DDPA

- Value lookup on demand: no explicit store!
- Lookup stack: intermediate lookups
 - Function calls
 - Record projections
 - Binary operators
 - ...

DDPA

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- Polymorphism via abstract call stack

DDPA

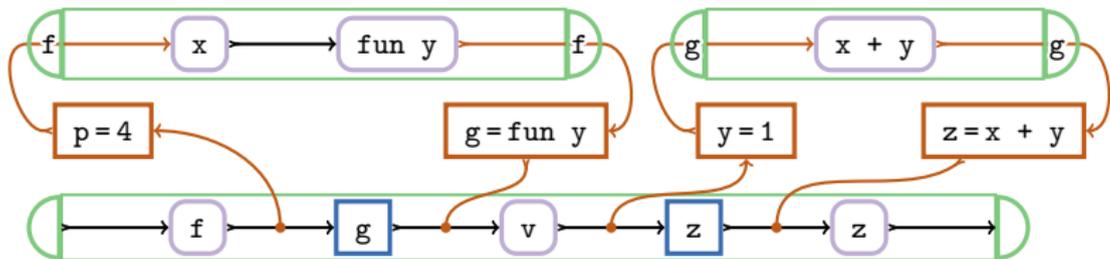
- Value lookup on demand: no explicit store!
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DDPA

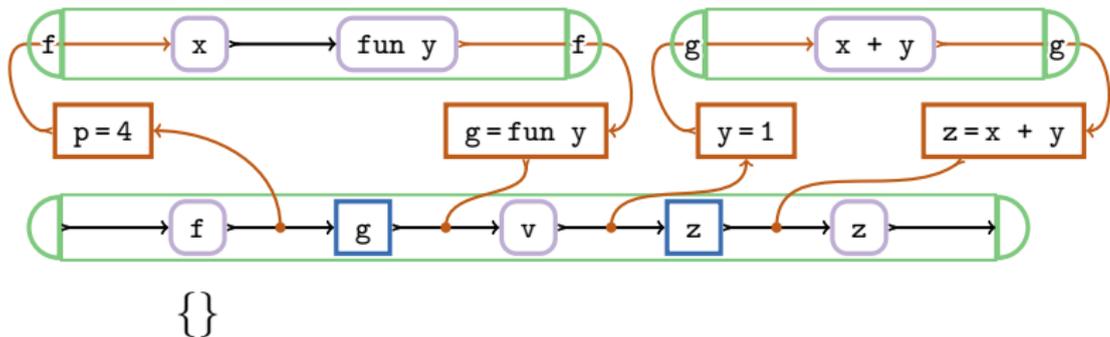
- Value lookup on demand: no explicit store!
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Connection to forward analyses?

DDPA and Abstract Stores

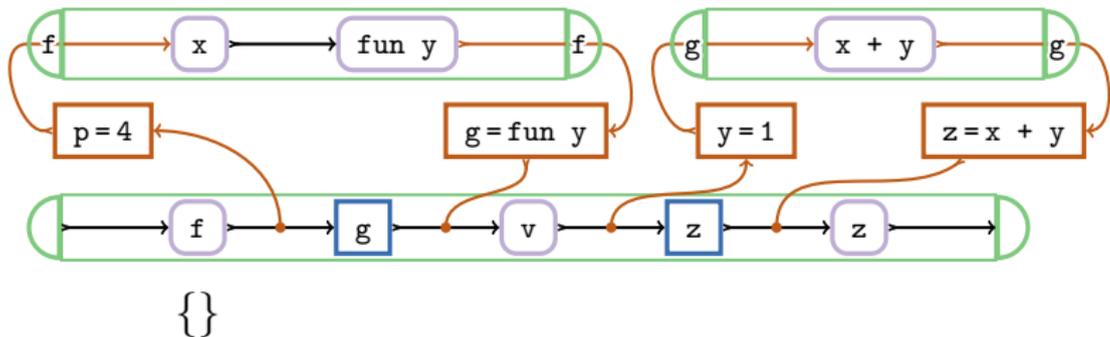


DDPA and Abstract Stores



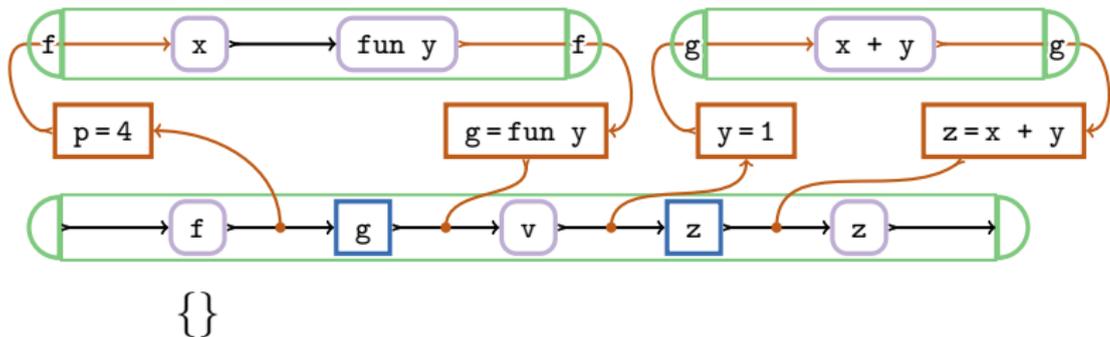
DDPA and Abstract Stores

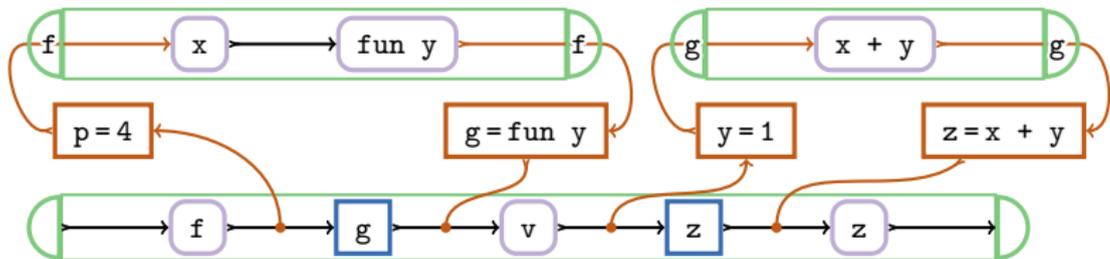
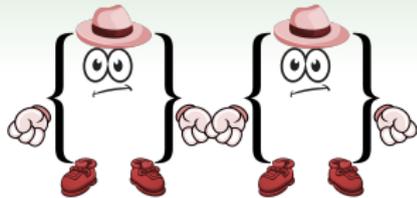
$\{p \mapsto 4\}$



DDPA and Abstract Stores

$$\{p \mapsto 4\} \quad \left\{ \begin{array}{l} p \mapsto 4 \\ x \mapsto 4 \end{array} \right\}$$

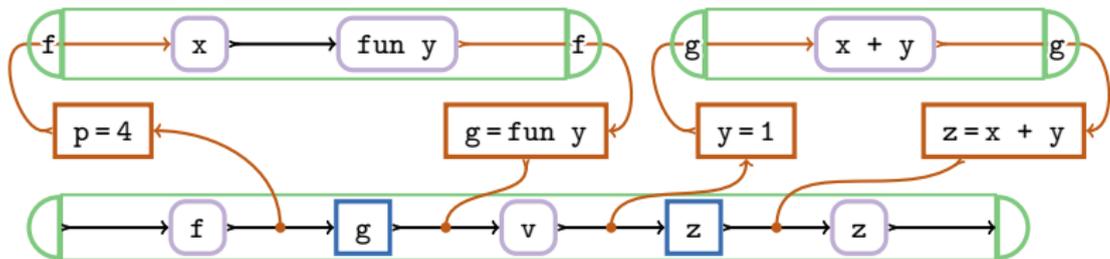




- "Big stores": complete sets of bindings

DDPA and Abstract Stores

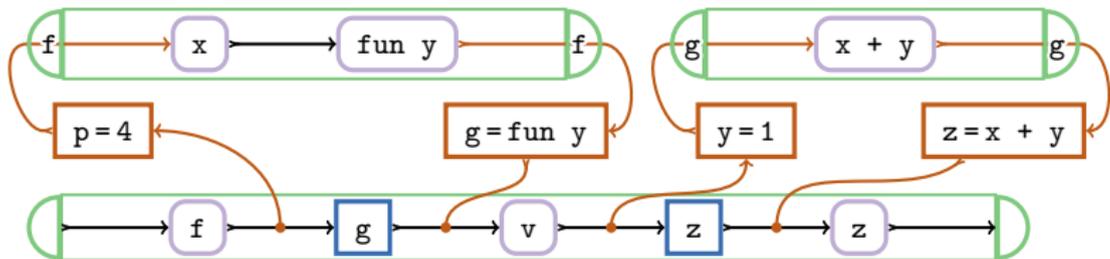
$$\left\{ \begin{array}{l} p \mapsto 4 \\ x \mapsto 4 \end{array} \right\}$$



- “Big stores”: complete sets of bindings
- DDPA: reconstruct big stores with lookups

DDPA and Abstract Stores

$$\left\{ \begin{array}{l} p \mapsto 4 \\ x \mapsto 4 \end{array} \right\}$$

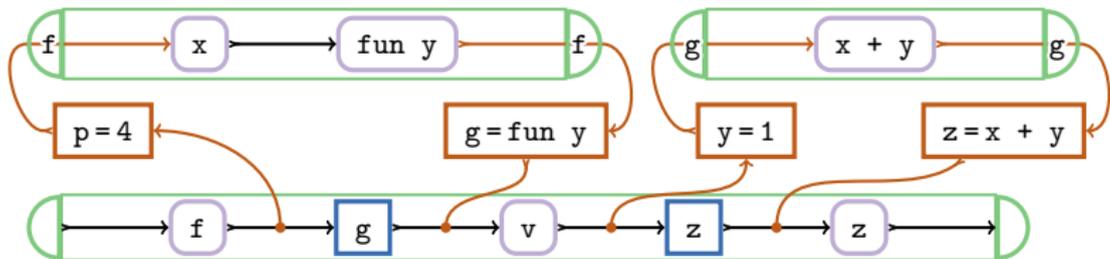


- “Big stores”: complete sets of bindings
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DDPA and Abstract Stores

$$\left\{ \begin{array}{l} p \mapsto 4 \\ x \mapsto 4 \end{array} \right\}$$



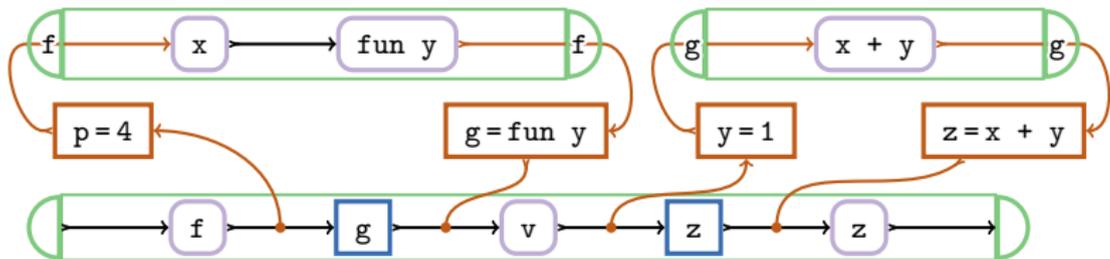
- “Big stores”: complete sets of bindings
- DDPA: reconstruct big stores with lookups



- Lookups from a point are independent

DDPA and Abstract Stores

$$\left\{ \begin{array}{l} p \mapsto 4 \\ x \mapsto 4 \end{array} \right\}$$



- “Big stores”: complete sets of bindings
- DDPA: reconstruct big stores with lookups



- Lookups from a point are independent
- Similar to per-point store widening

DDPA and Variable (Mis-)Alignment

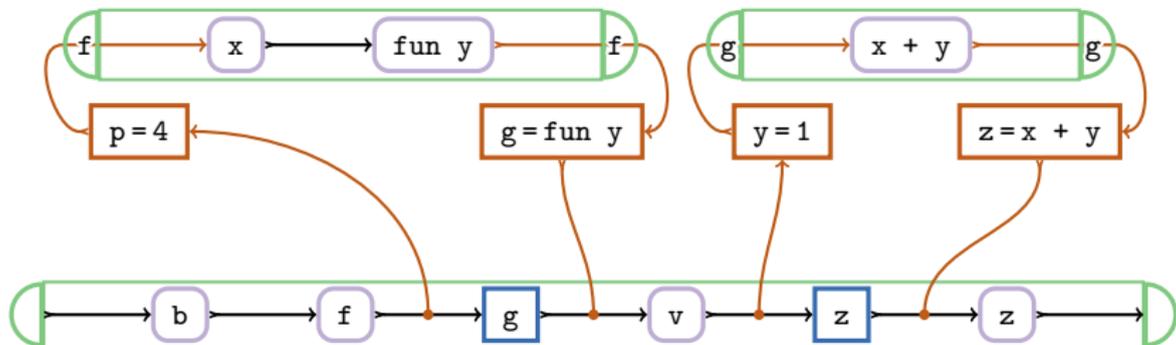
```
1 let f = fun p ->
2     let x = p in
3     fun y -> x + y
4 in
5 let g = f 4 in
6 let v = 1 in
7 let z = g v in z
```

DDPA and Variable (Mis-)Alignment

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1 let b = coin_flip () in
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```

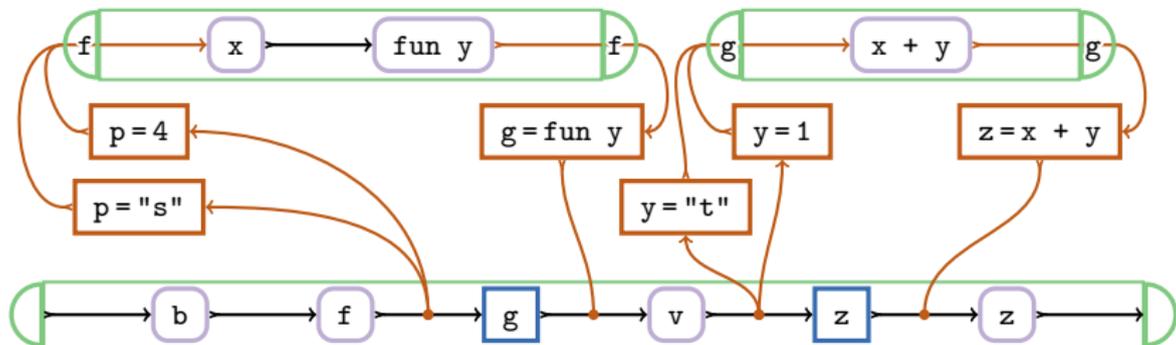
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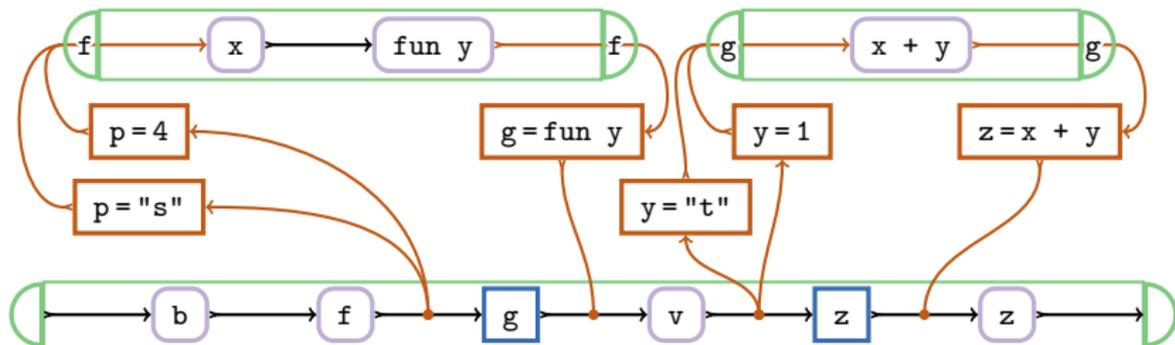
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8 let z = g v in z
```



DDPA and Variable (Mis-)Alignment

```
1 let b = coin_flip () in      Possible values of x + y?  
2 let f = fun p ->  
3   let x = p in  
4   fun y -> x + y  
5 in  
6 let g = f (b?4:"s") in  
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```



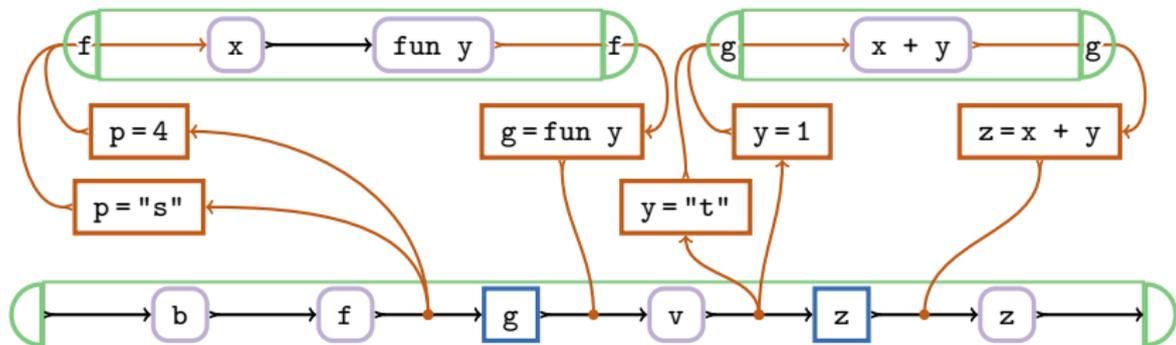
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```

Possible values of $x + y$?



$x \in \{4, "s"\}$



DDPA and Variable (Mis-)Alignment

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1 let b = coin_flip () in
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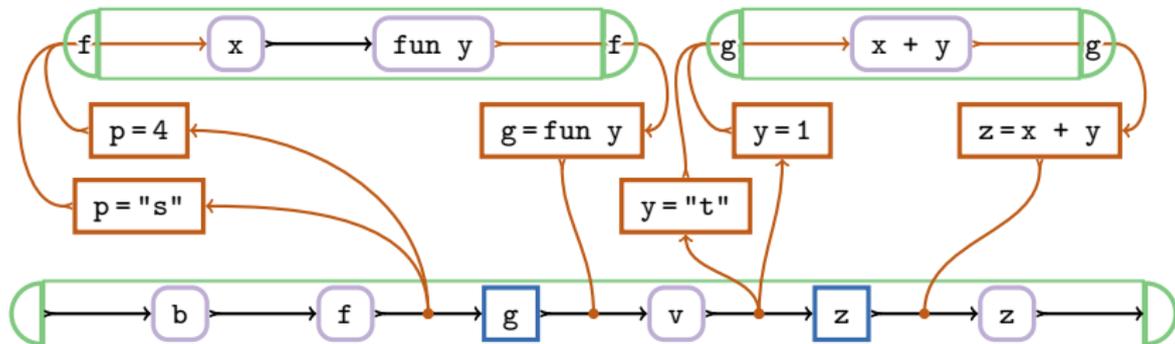
Possible values of $x + y$?



$x \in \{4, "s"\}$



$y \in \{1, "t"\}$



DDPA and Variable (Mis-)Alignment

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Possible values of $x + y$?

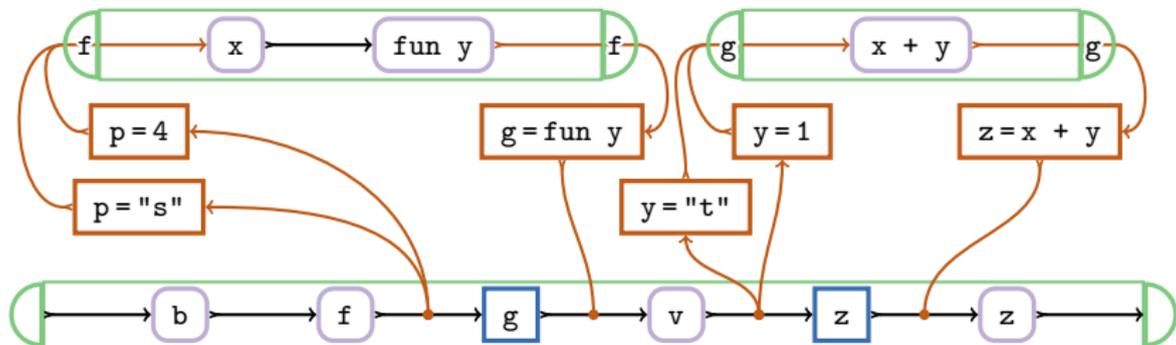


$x \in \{4, "s"\}$



$y \in \{1, "t"\}$

$$x + y = \left\{ \begin{array}{l} 4 + 1 \\ 4 + "t" \\ "s" + 1 \\ "s" + "t" \end{array} \right\}$$



DDPA and Variable (Mis-)Alignment

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Possible values of $x + y$?

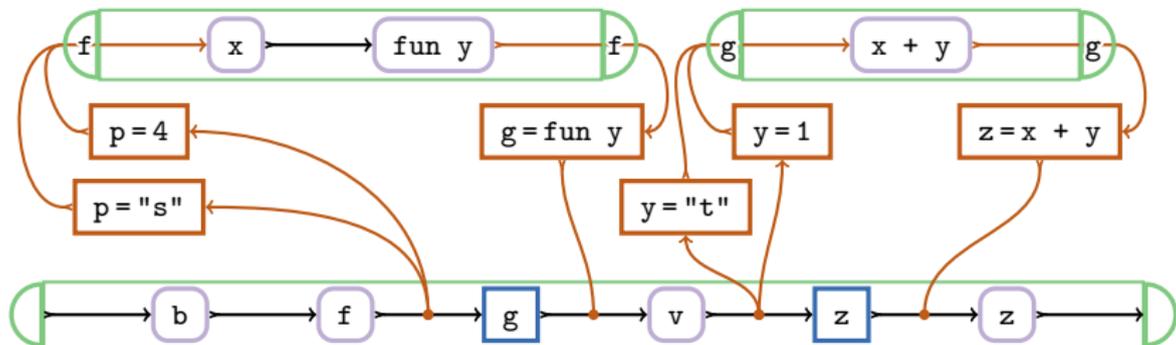


$x \in \{4, "s"\}$



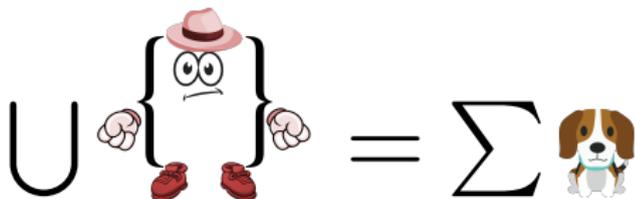
$y \in \{1, "t"\}$

$$x + y = \left\{ \begin{array}{l} 4 + 1 \\ 4 + "t" \\ "s" + 1 \\ "s" + "t" \end{array} \right\}$$

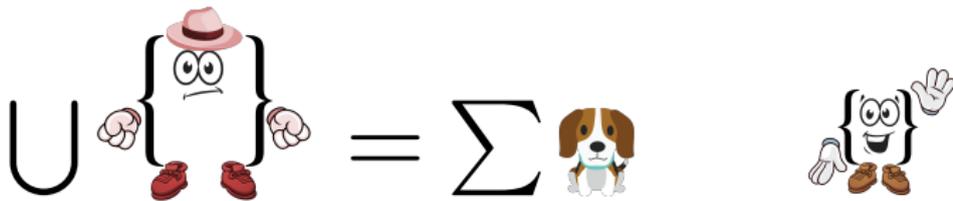


DRSF

DRSF

$$U \left\{ \begin{array}{c} \text{hat} \\ \text{eyes} \\ \text{fists} \\ \text{shoes} \end{array} \right\} = \sum \text{dog}$$


DRSF



DRSF

$$U \left\{ \begin{array}{c} \text{sad face} \\ \text{hat} \\ \text{fists} \end{array} \right\} = \sum \text{dog} \neq \left\{ \begin{array}{c} \text{happy face} \\ \text{waving} \end{array} \right\}$$

DRSF

$$U \left\{ \begin{array}{c} \text{hat} \\ \text{frown} \end{array} \right\} = \sum \text{dog} \neq \left\{ \begin{array}{c} \text{smile} \\ \text{hand} \end{array} \right\}$$

$$\left\{ \begin{array}{c} \text{smile} \\ \text{hand} \end{array} \right\} = \{ \hat{x} @ \Delta \mapsto \hat{v}, \dots \}$$

DRSF

$$U \left\{ \begin{array}{c} \text{hat} \\ \text{frown} \\ \text{fists} \\ \text{shoes} \end{array} \right\} = \sum \text{dog} \neq \left\{ \begin{array}{c} \text{smile} \\ \text{hand} \\ \text{shoes} \end{array} \right\}$$

$$\left\{ \begin{array}{c} \text{smile} \\ \text{hand} \\ \text{shoes} \end{array} \right\} = \{ \hat{x} @ \Delta \mapsto \hat{v}, \dots \}$$

$$\Delta = [\delta, \dots]$$

DRSF

$$U \text{ (sad face)} = \sum \text{dog} \neq \text{ (happy face)}$$

$$\text{ (happy face)} = \{ \hat{x} @ \Delta \mapsto \hat{v}, \dots \}$$

$$\Delta = [\delta, \dots] \quad \delta ::= \langle \mathbf{x} | \mathbf{x} \rangle$$

DRSF

$$U \text{ (sad face)} = \Sigma \text{ (dog)} \neq \text{ (happy face)}$$

$$\text{ (happy face)} = \{ \hat{x} @ \Delta \mapsto \hat{v}, \dots \}$$

$$\Delta = [\delta, \dots] \quad \delta ::= \langle \mathbf{x} | \mathbf{x} \rangle$$

- Δ CFA [POPL 06] (abstract frame strings)
- PDCFA [JFP #24 (2014)] (stack deltas, reachability)

DRSF

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- Little stores are incomplete

DRSF

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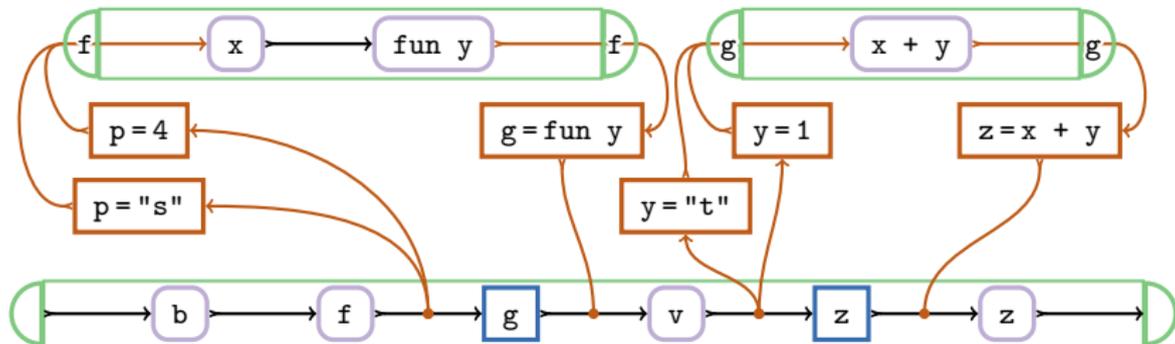
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Demand-Driven Higher-Order Program Analyses

| | DDPA | DRSF |
|---------------------|------------|-----------------|
| Context-sensitive | ✓ Contours | ✓ Little Stores |
| Flow-sensitive | ✓ Natural | ✓ Little Stores |
| Path-sensitive | ~ Filters | ✓ Little Stores |
| Must-alias | ~ A Mess | ✓ Little Stores |
| Non-local variables | ✓ Lookup | ✓ Lookup |

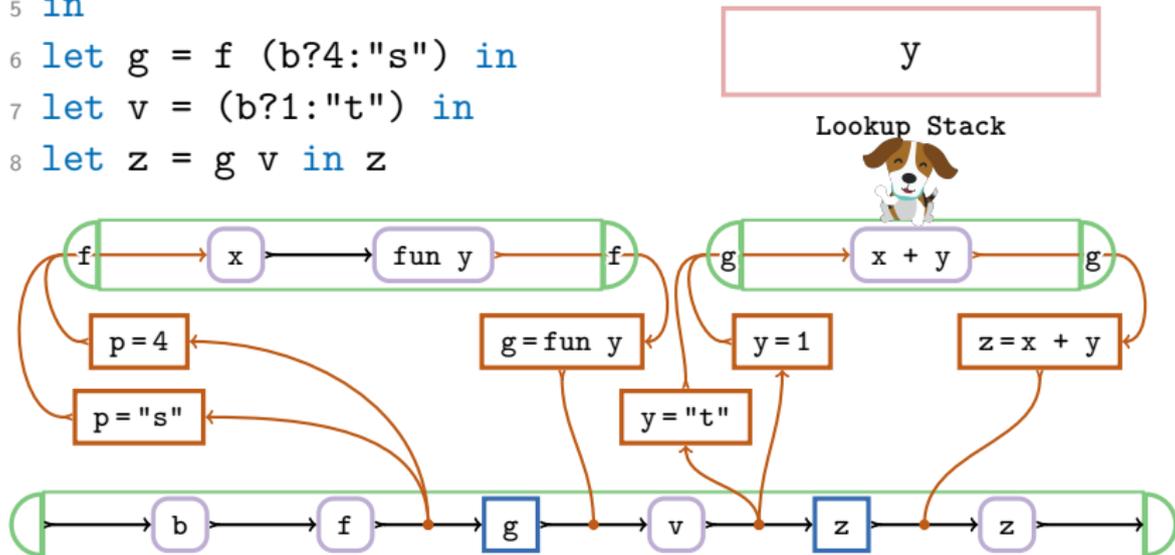
DRSF and Variable Alignment

```
1 let b = coin_flip () in
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5 in
6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
8 let z = g v in z
```



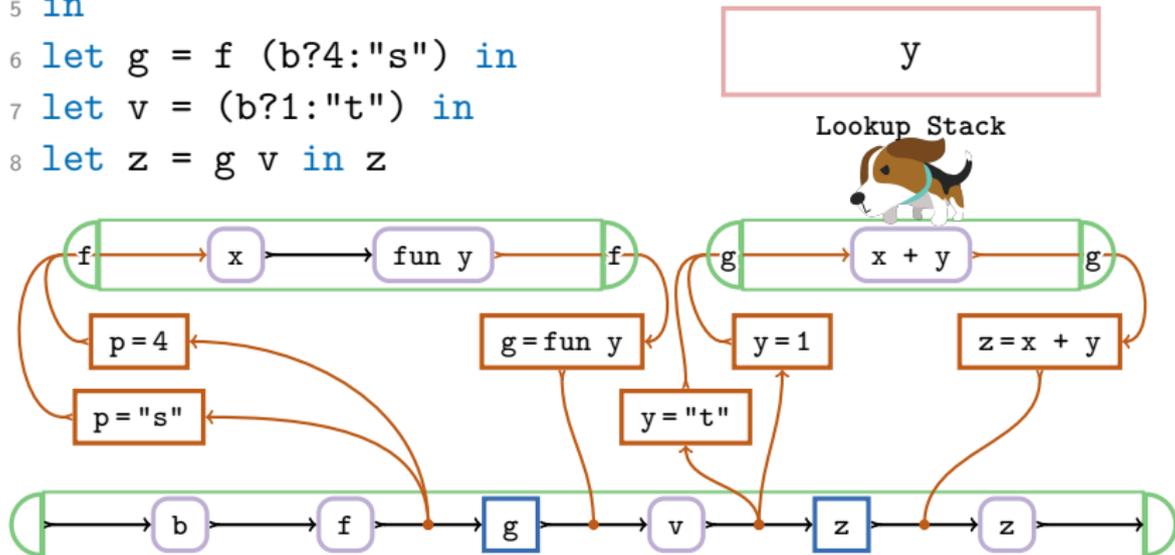
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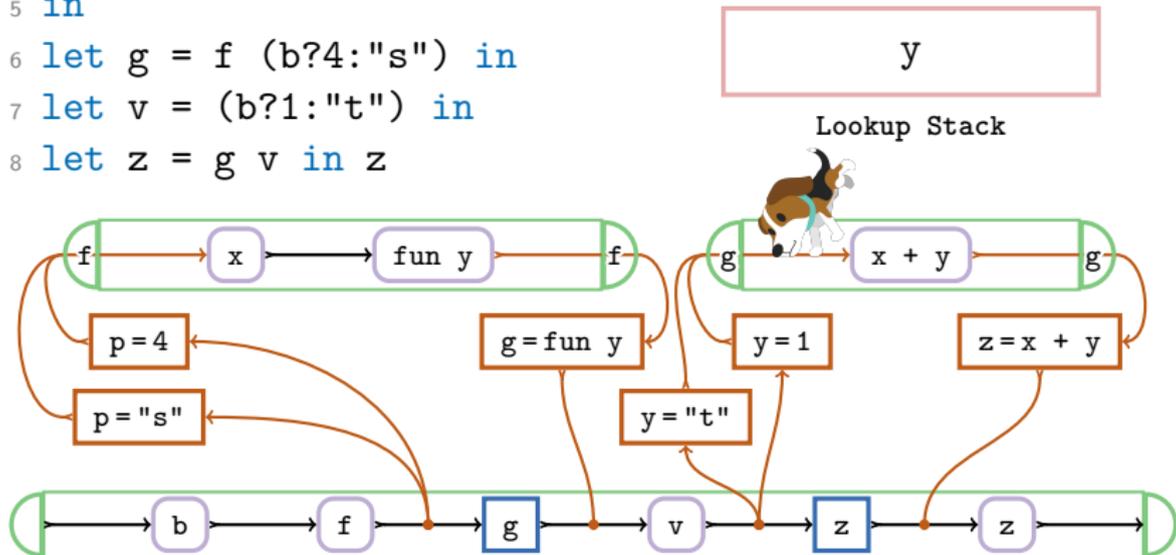
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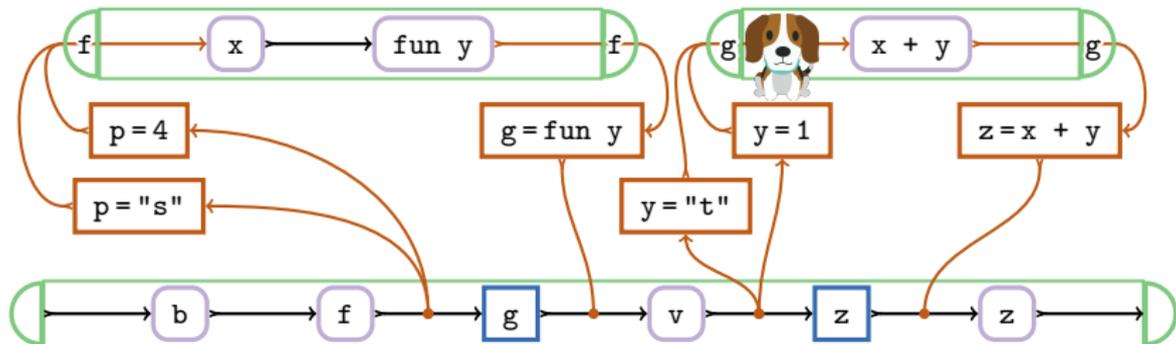


DRSF and Variable Alignment

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```

y

Lookup Stack

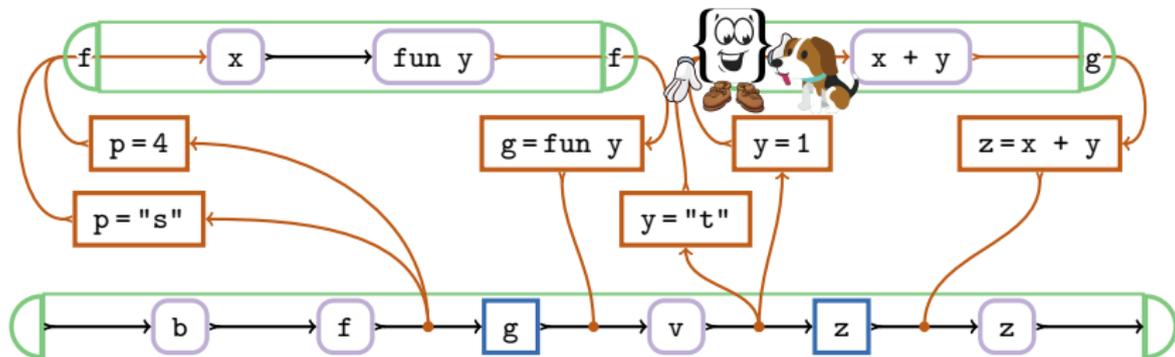


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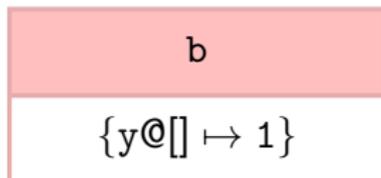
$\{y@[] \mapsto 1\}$

Lookup Stack

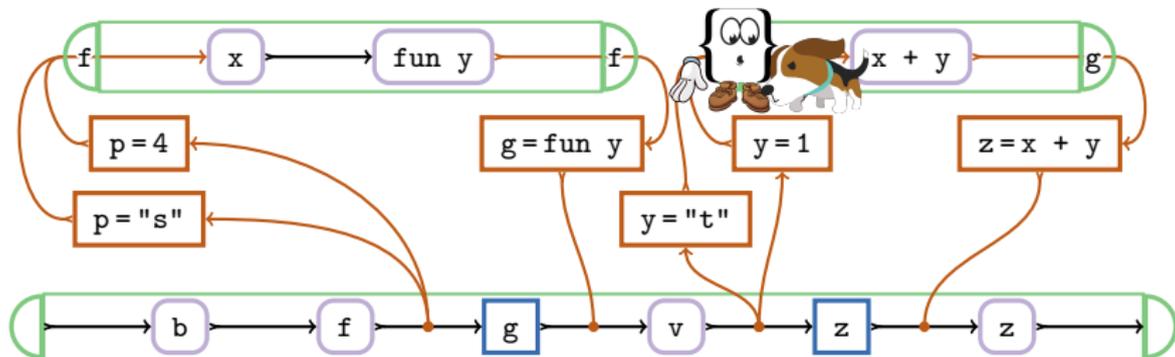


DRSF and Variable Alignment

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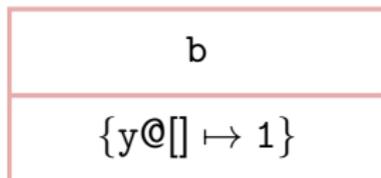


Lookup Stack

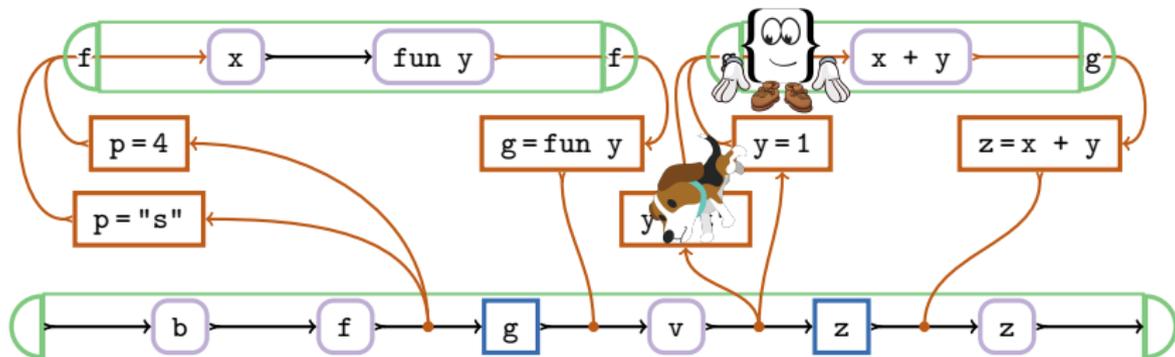


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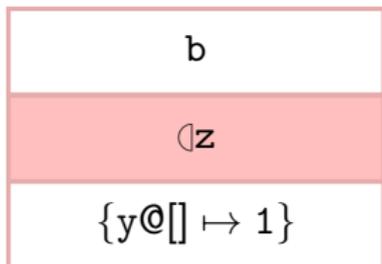


Lookup Stack

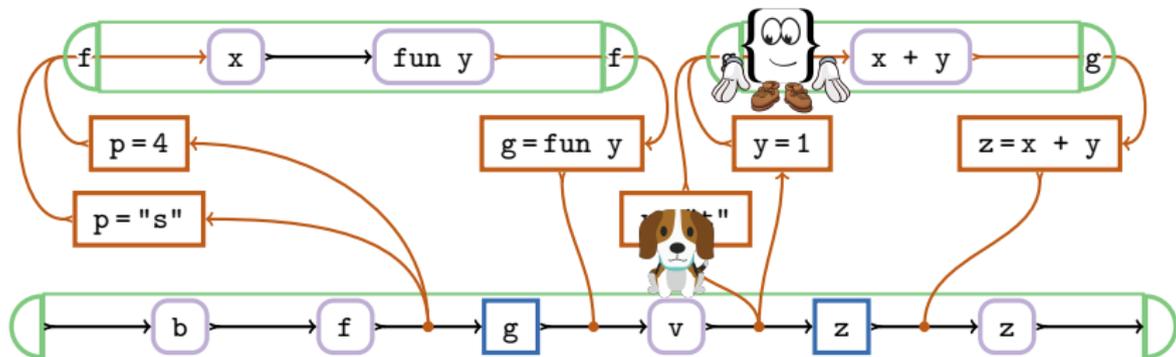


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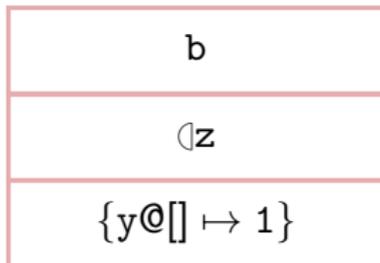


Lookup Stack

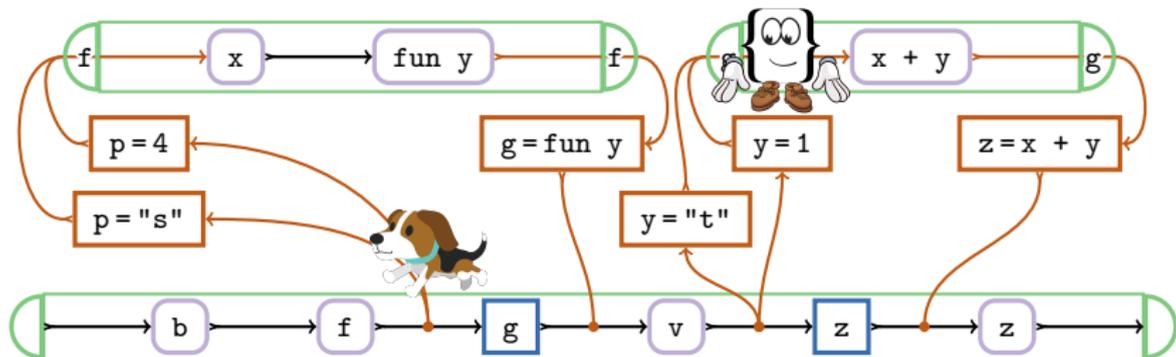


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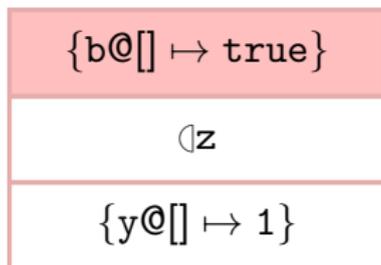


Lookup Stack

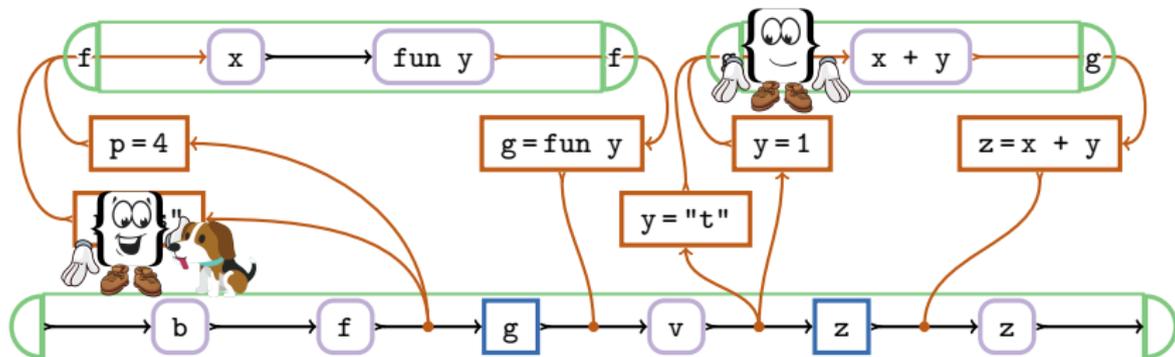


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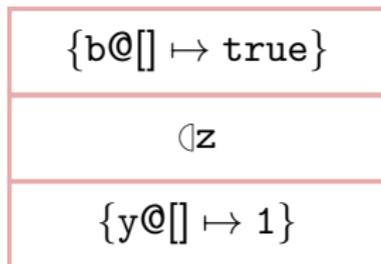


Lookup Stack

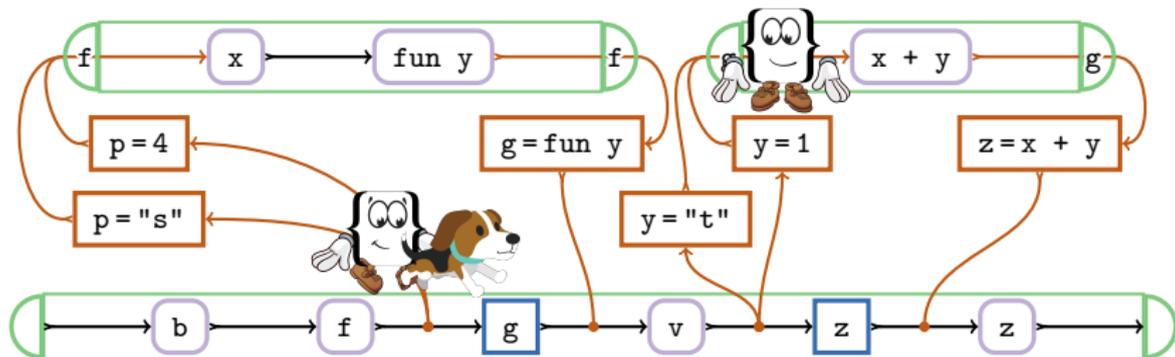


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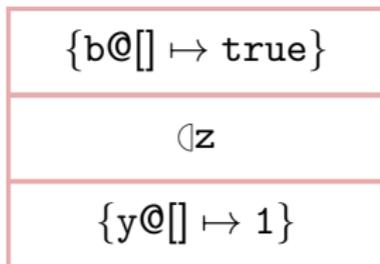


Lookup Stack

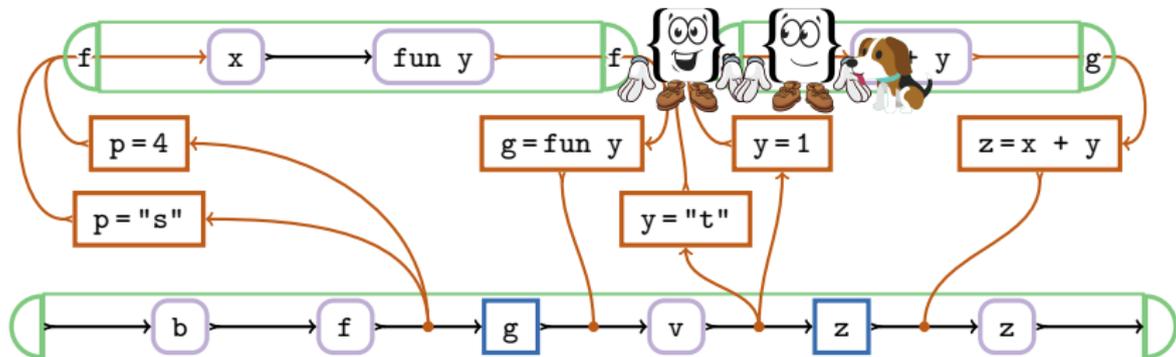


DRSF and Variable Alignment

```
1 let b = coin_flip () in
2 let f = fun p ->
3   let x = p in
4   fun y -> x + y
5 in
6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
8 let z = g v in z
```



Lookup Stack



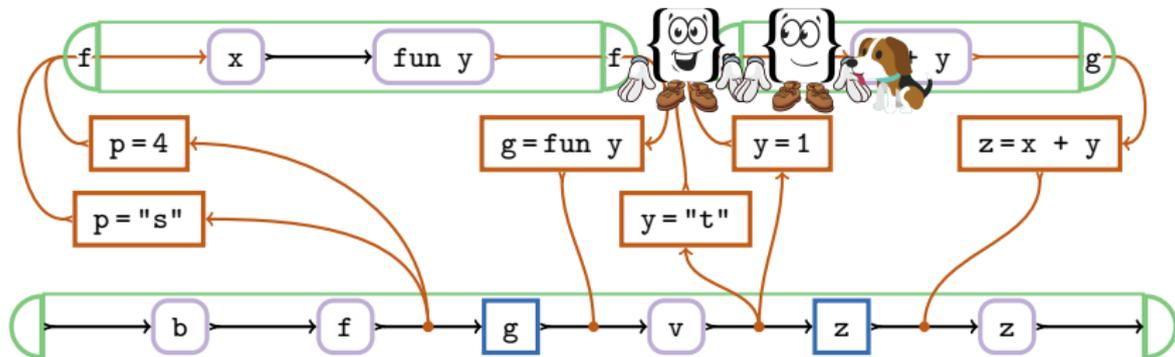
DRSF and Variable Alignment

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8 let z = g v in z
```

$\{b@[z] \mapsto \text{true}\}$

$\{y@[] \mapsto 1\}$

Lookup Stack



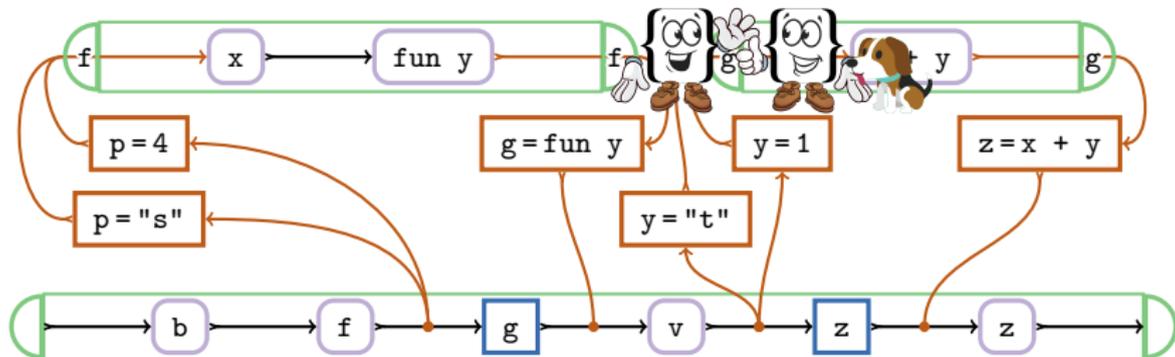
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$\{b@[z] \mapsto \text{true}\}$

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Lookup Stack

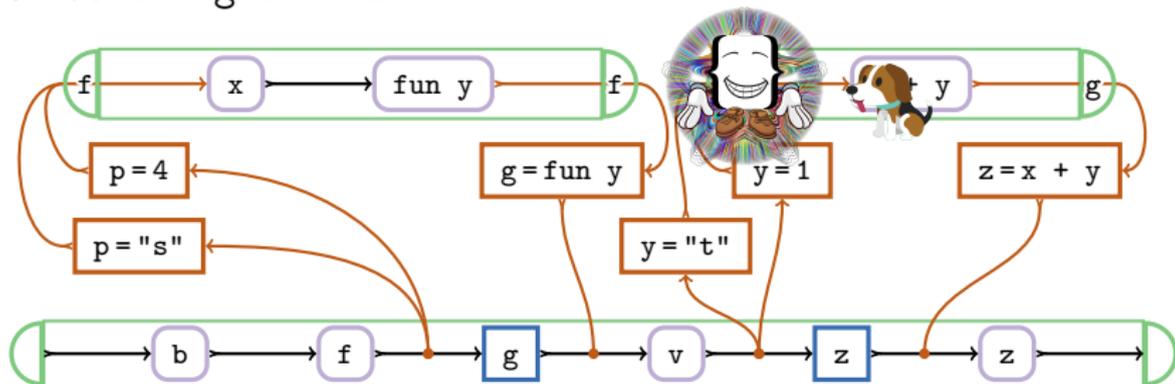


DRSF and Variable Alignment

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7 let v = (b?1:"t") in
8 let z = g v in z
```

$$\left\{ \begin{array}{l} y@[] \mapsto 1, \\ b@[z] \mapsto \text{true} \end{array} \right\}$$

Lookup Stack

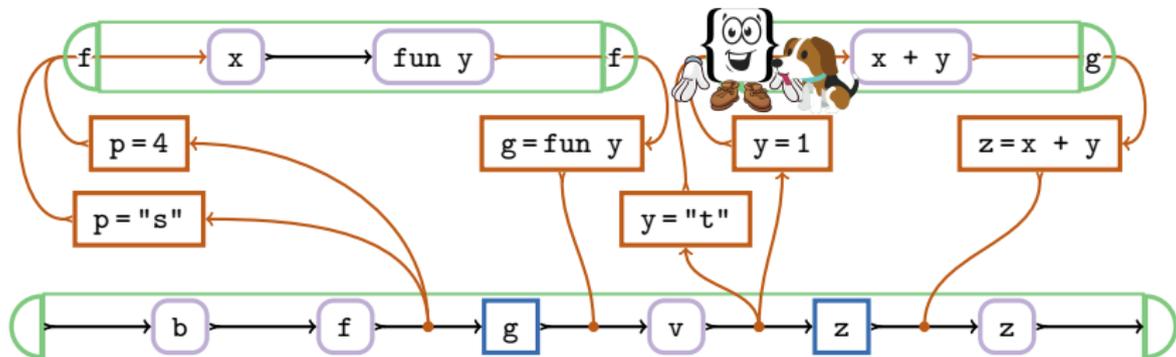


DRSF and Variable Alignment

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```

$$\left\{ \begin{array}{l} y@[] \mapsto 1, \\ b@[z] \mapsto \text{true} \end{array} \right\}$$

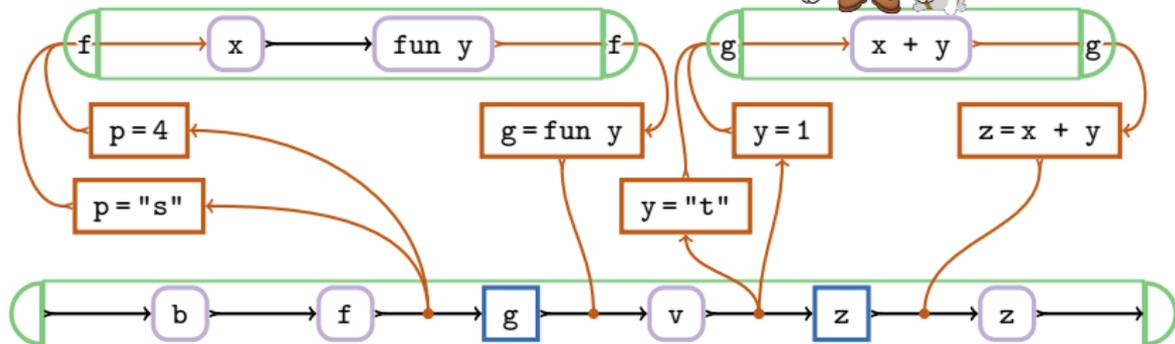
Lookup Stack



DRSF and Variable Alignment

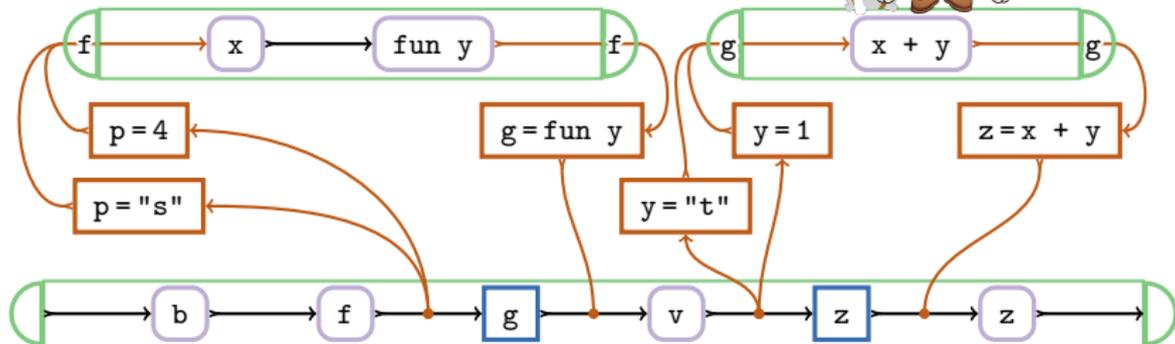
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```

$$\left\{ \begin{array}{l} y@[] \mapsto 1, \\ b@[z] \mapsto \text{true} \end{array} \right\}$$



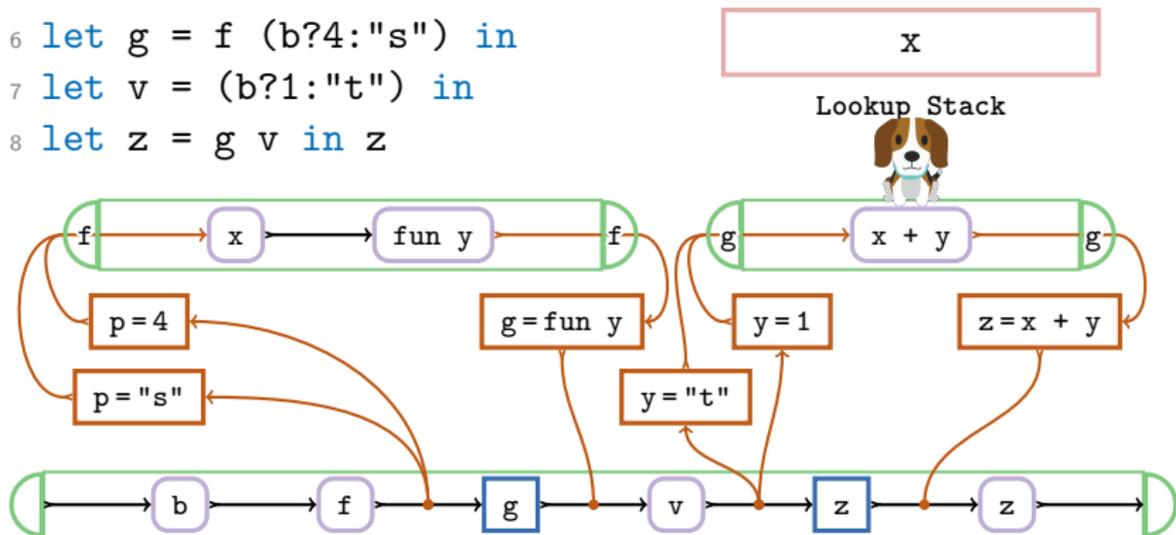
DRSF and Variable Alignment

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3     let x = p in
4     fun y -> x + y
5 in
6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
8 let z = g v in z
```

$$\left\{ \begin{array}{l} y@[] \mapsto \text{"t"}, \\ b@[] \mapsto \text{false} \end{array} \right\}$$


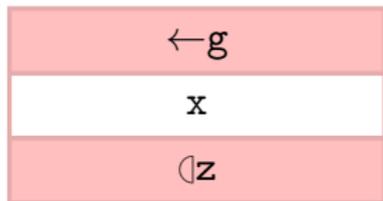
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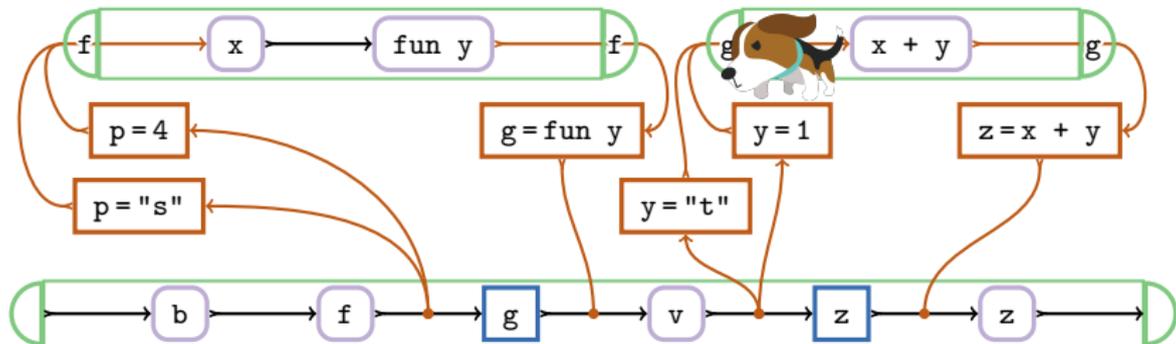


DRSF and Variable Alignment

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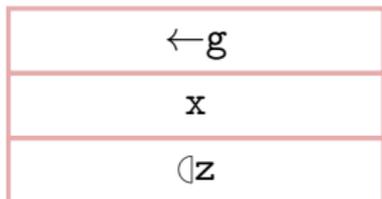


Lookup Stack

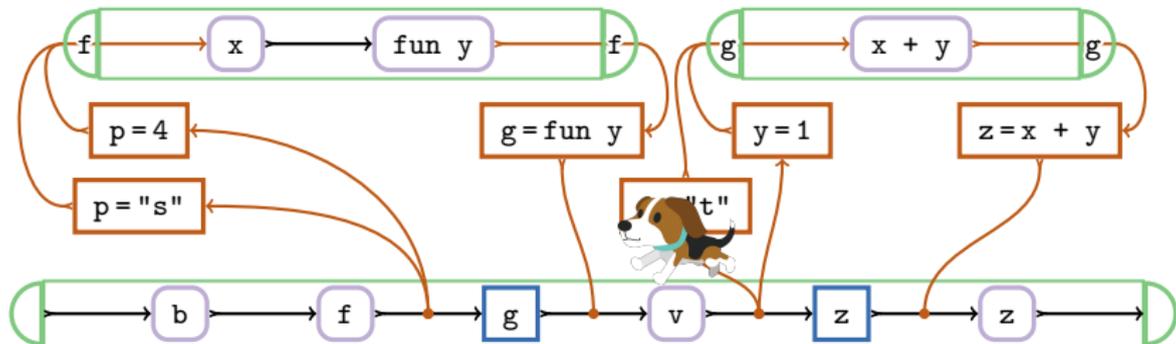


DRSF and Variable Alignment

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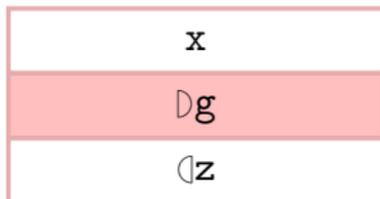


Lookup Stack

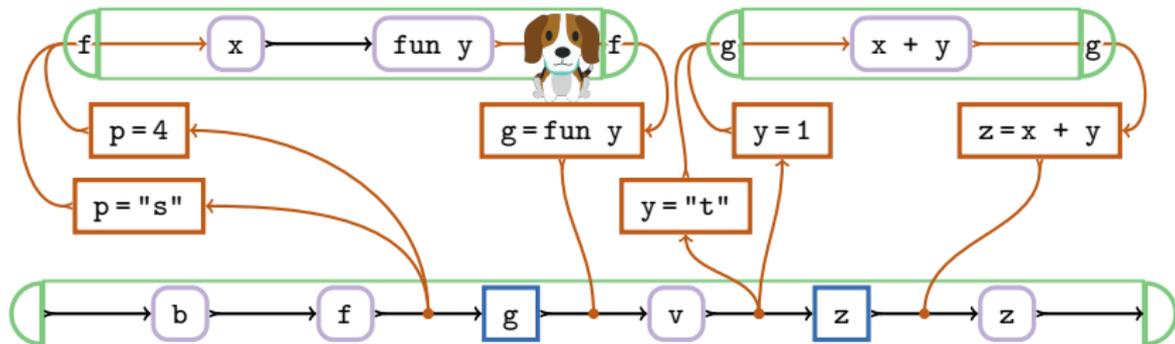


DRSF and Variable Alignment

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3   let x = p in
4   fun y -> x + y
5 in
6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
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```

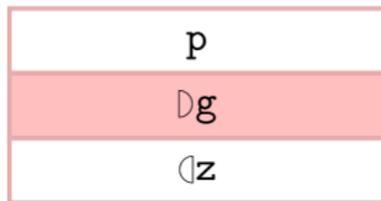


Lookup Stack

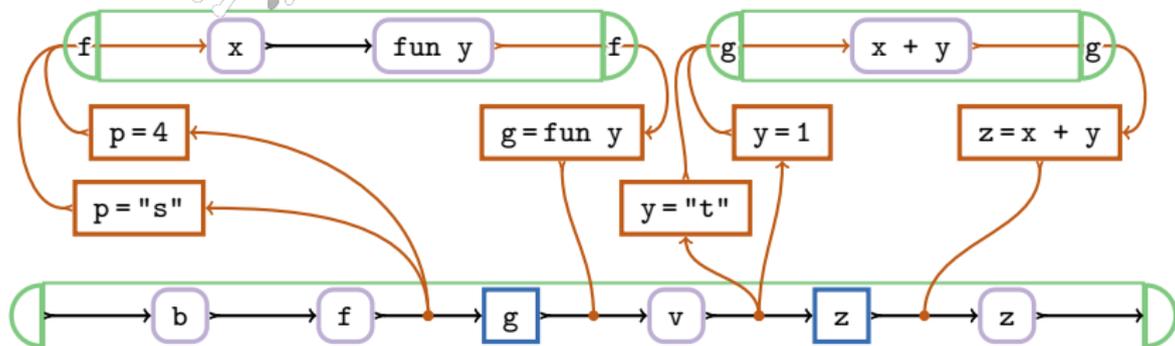


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8 let z =  y in z
```



Lookup Stack

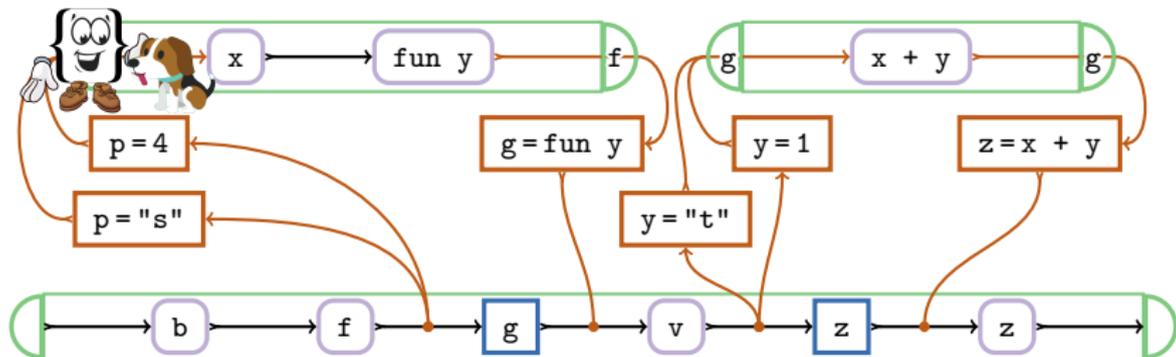


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6 let g = f (b?4:"s") in
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8 let z = g v in z
```

| |
|----------------------|
| $\{p@[] \mapsto 4\}$ |
| $\triangleright g$ |
| $\langle z$ |

Lookup Stack

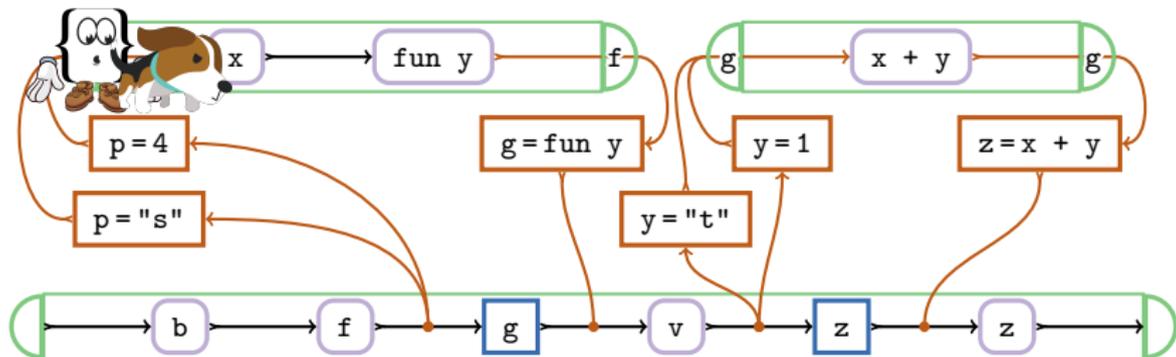


DRSF and Variable Alignment

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6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
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```

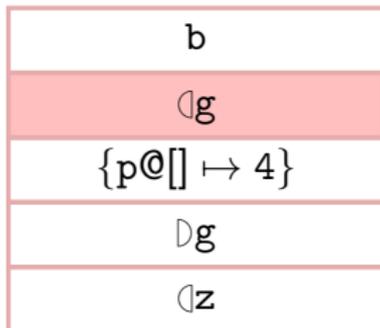
| |
|------------|
| b |
| {p@[] ↦ 4} |
| ▷g |
| ▷z |

Lookup Stack

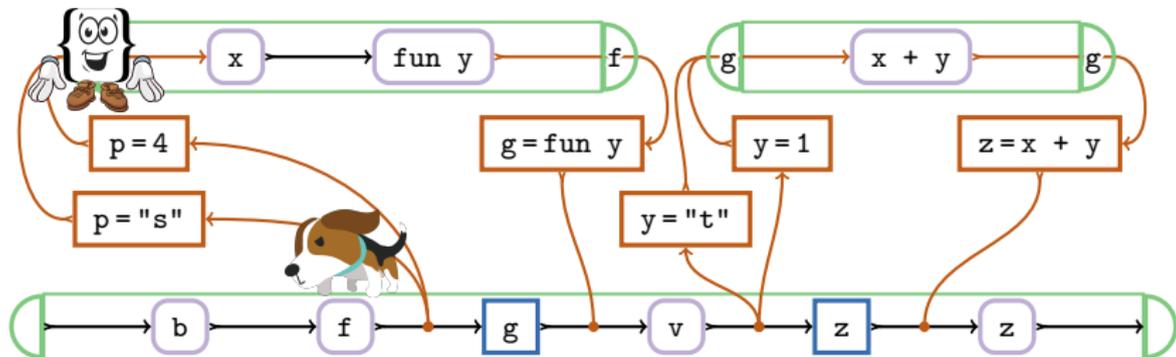


DRSF and Variable Alignment

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Lookup Stack

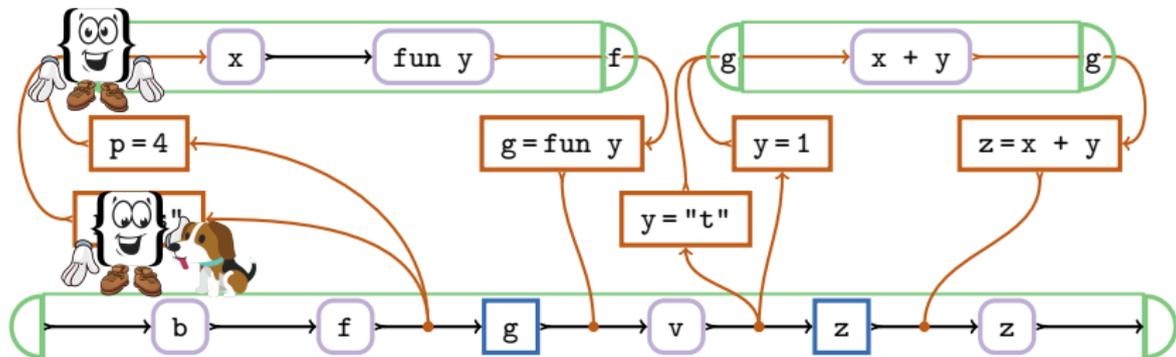


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1 let b = coin_flip () in
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3   let x = p in
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5 in
6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
8 let z = g v in z
```

| |
|--------------------------------|
| $\{b@[] \mapsto \text{true}\}$ |
| $\langle g$ |
| $\{p@[] \mapsto 4\}$ |
| $\langle g$ |
| $\langle z$ |

Lookup Stack

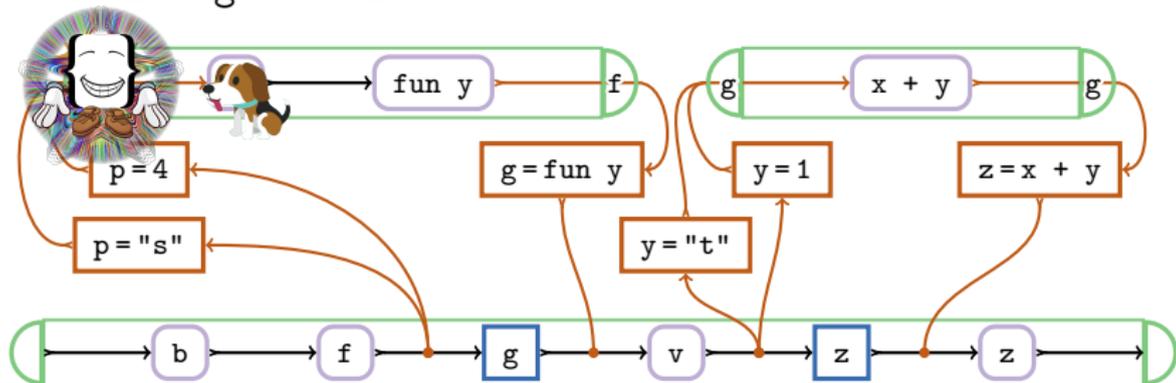


DRSF and Variable Alignment

```
1 let b = coin_flip () in
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3   let x = p in
4   fun y -> x + y
5 in
6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
8 let z = g v in z
```

| |
|---|
| $\left\{ \begin{array}{l} p@[] \mapsto 4, \\ b@[g] \mapsto \text{true} \end{array} \right\}$ |
| $\triangleright g$ |
| $\triangleright z$ |

Lookup Stack



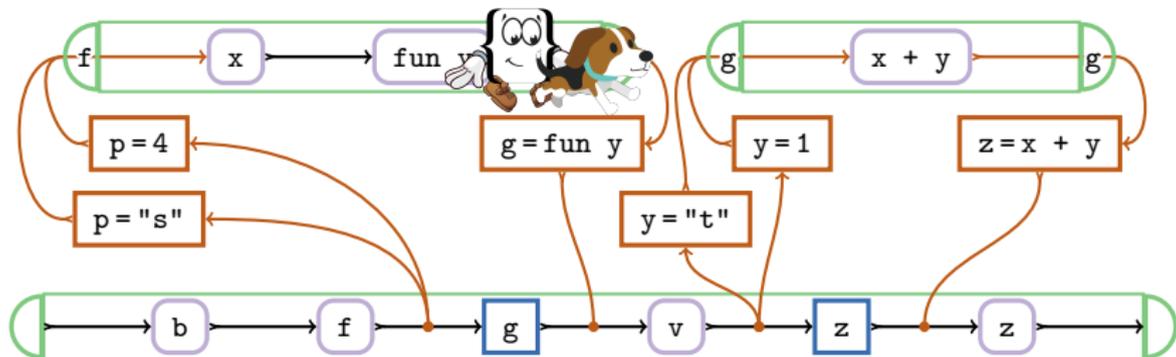
DRSF and Variable Alignment

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8 let z = g v in z
```

$$\left\{ \begin{array}{l} p@[D]g \mapsto 4, \\ b@[] \mapsto \text{true} \end{array} \right\}$$

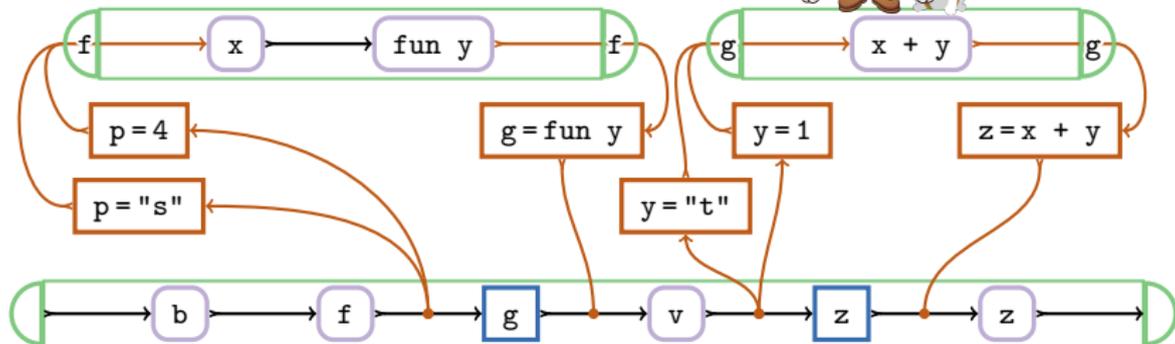
(z

Lookup Stack



DRSF and Variable Alignment

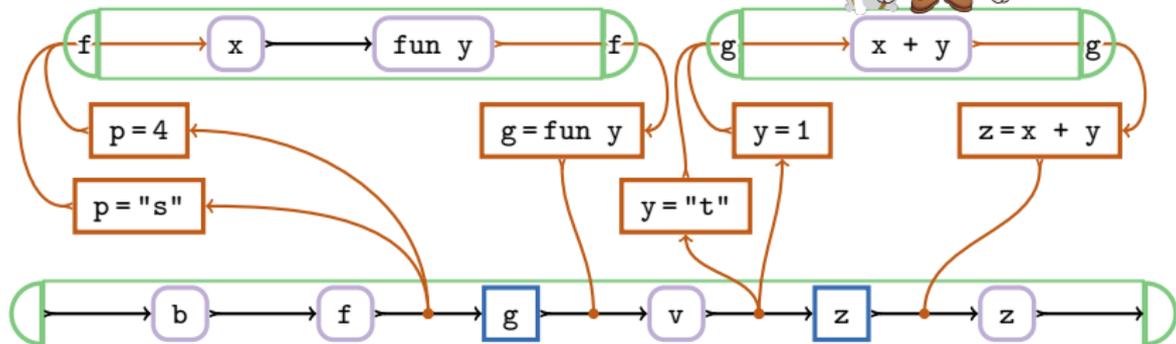
```
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3   let x = p in
4   fun y -> x + y
5 in
6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
8 let z = g v in z
```

$$\left\{ \begin{array}{l} p@[Dg(z)] \mapsto 4, \\ b@[z] \mapsto \text{true} \end{array} \right\}$$


DRSF and Variable Alignment

```
1 let b = coin_flip () in
2 let f = fun p ->
3     let x = p in
4     fun y -> x + y
5 in
6 let g = f (b?4:"s") in
7 let v = (b?1:"t") in
8 let z = g v in z
```

$\left\{ \begin{array}{l} p@[Dg(z)] \mapsto \text{"s"}, \\ b@[z] \mapsto \text{false} \end{array} \right\}$



Merging Relative Store Fragments

$$\left\{ \begin{array}{l} x@[] \mapsto 4, \\ b@[z] \mapsto \text{true} \end{array} \right\} \oplus \left\{ \begin{array}{l} y@[] \mapsto 1, \\ b@[z] \mapsto \text{true} \end{array} \right\} =$$

Merging Relative Store Fragments

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$$\left\{ \begin{array}{l} x@[] \mapsto \text{"s"}, \\ b@[z] \mapsto \text{false} \end{array} \right\} \oplus \left\{ \begin{array}{l} y@[] \mapsto \text{"t"}, \\ b@[z] \mapsto \text{false} \end{array} \right\} =$$

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$$\left\{ \begin{array}{l} x@[] \mapsto \text{"s"}, \\ b@[z] \mapsto \text{false} \end{array} \right\} \oplus \left\{ \begin{array}{l} y@[] \mapsto \text{"t"}, \\ b@[z] \mapsto \text{false} \end{array} \right\} = \left\{ \begin{array}{l} x@[] \mapsto \text{"s"}, \\ y@[] \mapsto \text{"t"}, \\ b@[z] \mapsto \text{false} \end{array} \right\}$$

Merging Relative Store Fragments

$$\left\{ \begin{array}{l} x@[] \mapsto 4, \\ b@[dz] \mapsto \text{true} \end{array} \right\} \oplus \left\{ \begin{array}{l} y@[] \mapsto 1, \\ b@[dz] \mapsto \text{true} \end{array} \right\} = \left\{ \begin{array}{l} x@[] \mapsto 4, \\ y@[] \mapsto 1, \\ b@[dz] \mapsto \text{true} \end{array} \right\}$$

$$\left\{ \begin{array}{l} x@[] \mapsto \text{"s"}, \\ b@[dz] \mapsto \text{false} \end{array} \right\} \oplus \left\{ \begin{array}{l} y@[] \mapsto \text{"t"}, \\ b@[dz] \mapsto \text{false} \end{array} \right\} = \left\{ \begin{array}{l} x@[] \mapsto \text{"s"}, \\ y@[] \mapsto \text{"t"}, \\ b@[dz] \mapsto \text{false} \end{array} \right\}$$

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$$\left\{ \begin{array}{l} x@[] \mapsto 4, \\ b@[[]z] \mapsto \text{true} \end{array} \right\} \oplus \left\{ \begin{array}{l} y@[] \mapsto 1, \\ b@[[]z] \mapsto \text{true} \end{array} \right\} = \left\{ \begin{array}{l} x@[] \mapsto 4, \\ y@[] \mapsto 1, \\ b@[[]z] \mapsto \text{true} \end{array} \right\}$$

$$\left\{ \begin{array}{l} x@[] \mapsto \text{"s"}, \\ b@[[]z] \mapsto \text{false} \end{array} \right\} \oplus \left\{ \begin{array}{l} y@[] \mapsto \text{"t"}, \\ b@[[]z] \mapsto \text{false} \end{array} \right\} = \left\{ \begin{array}{l} x@[] \mapsto \text{"s"}, \\ y@[] \mapsto \text{"t"}, \\ b@[[]z] \mapsto \text{false} \end{array} \right\}$$

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Merging Relative Store Fragments

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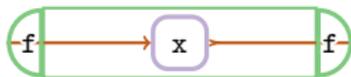
$$\left\{ \begin{array}{l} x@[] \mapsto \text{"s"}, \\ b@[z] \mapsto \text{false} \end{array} \right\} \oplus \left\{ \begin{array}{l} y@[] \mapsto 1, \\ b@[z] \mapsto \text{true} \end{array} \right\} = \text{X}$$

Polymorphism via Δ

```
1 let f = fun x -> x in
2 let a = 4 in
3 let b = f a in
4 let c = "s" in
5 let d = f c in
6 0
```

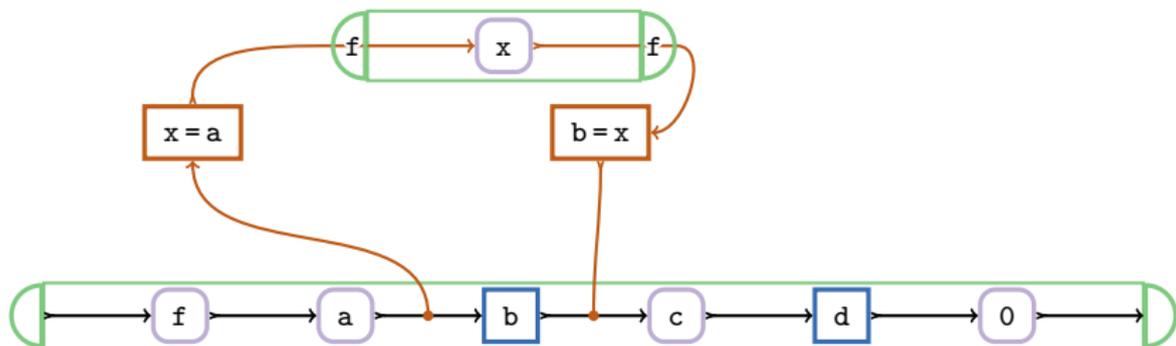
Polymorphism via Δ

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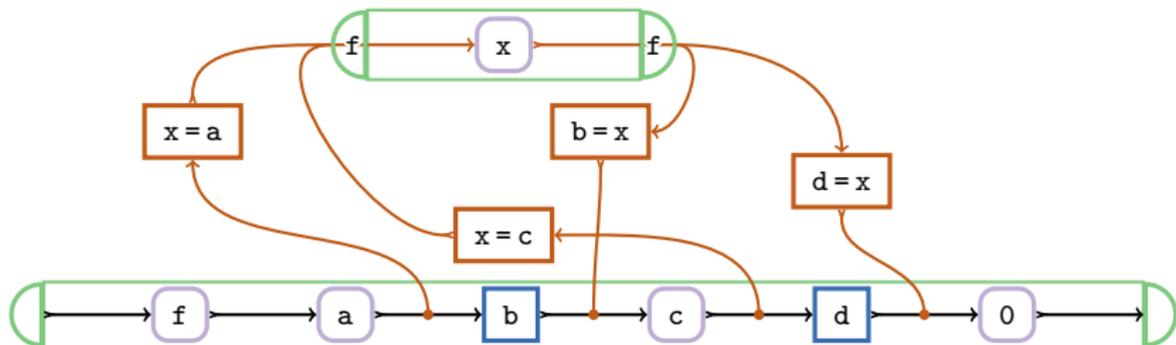
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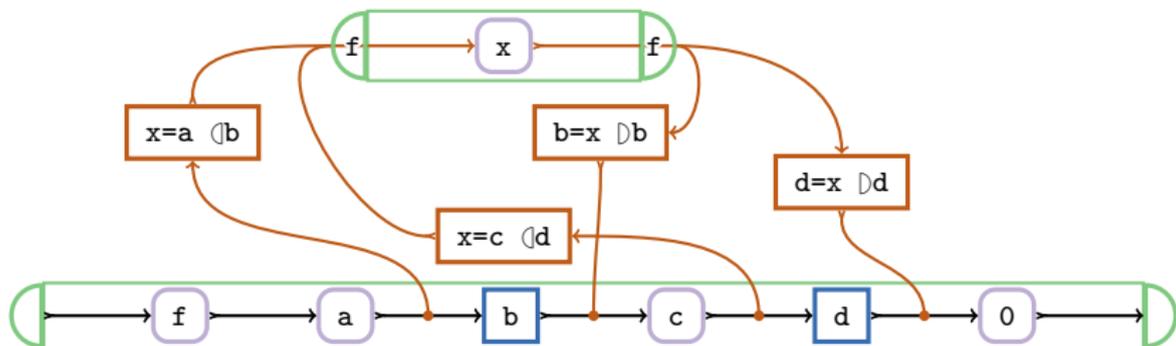
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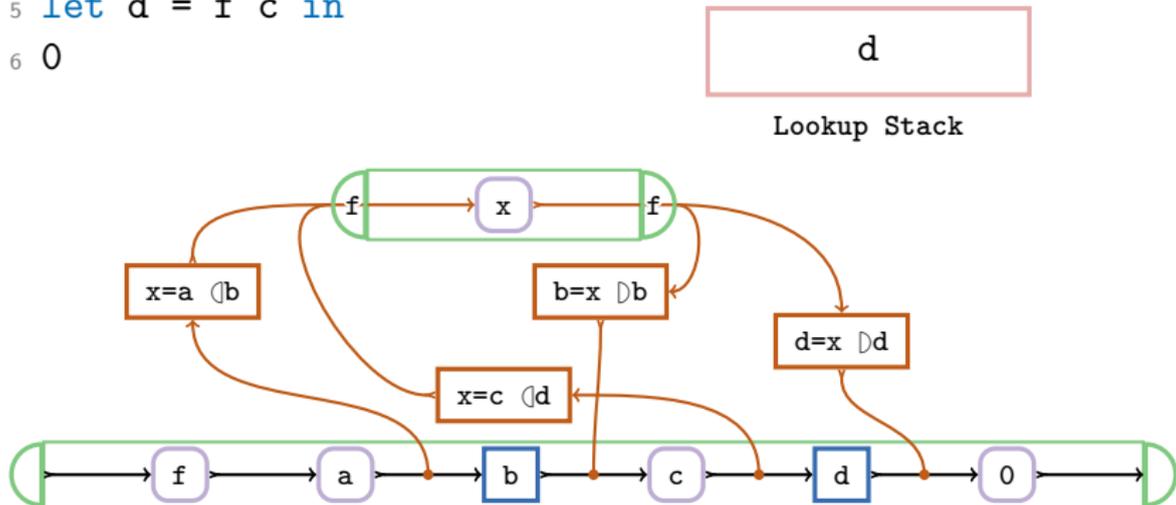
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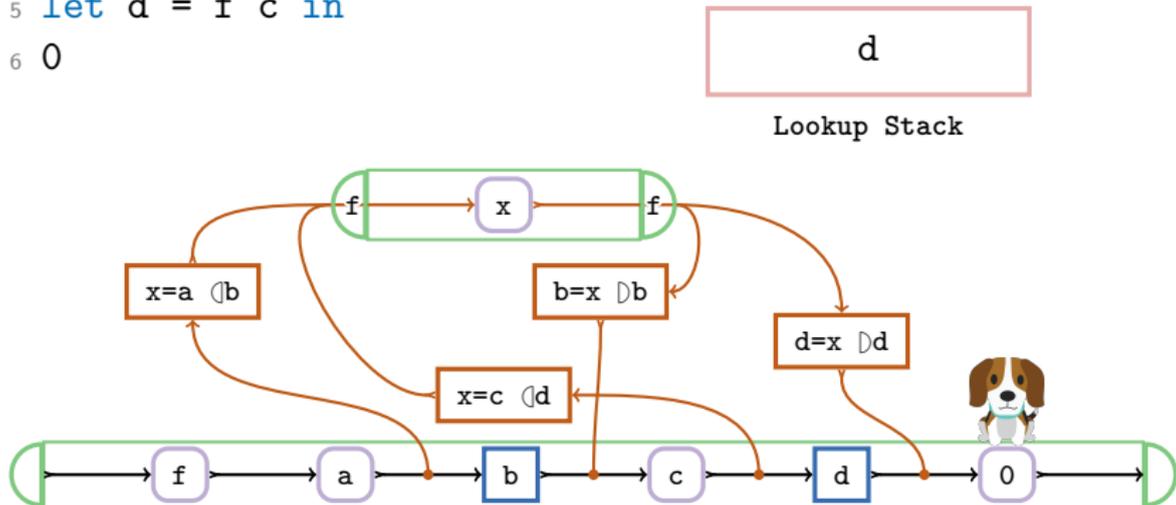
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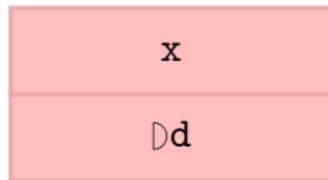
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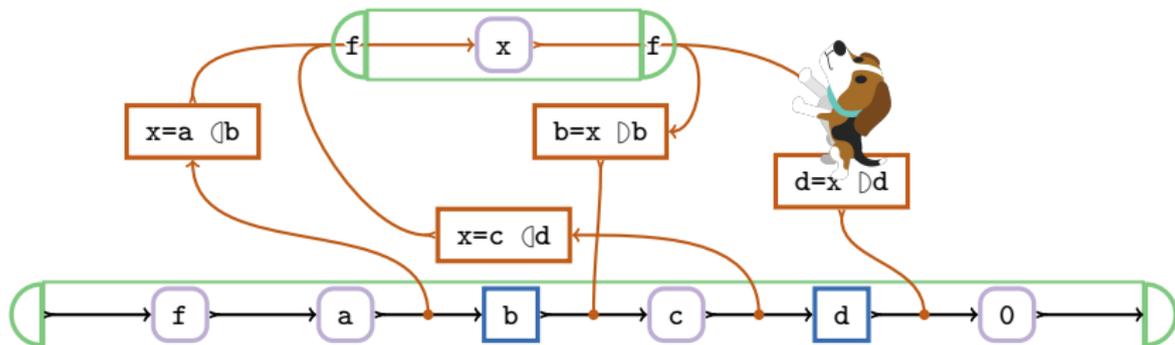


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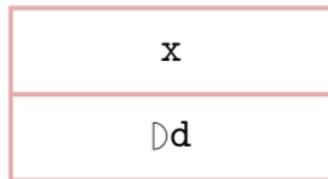


Lookup Stack

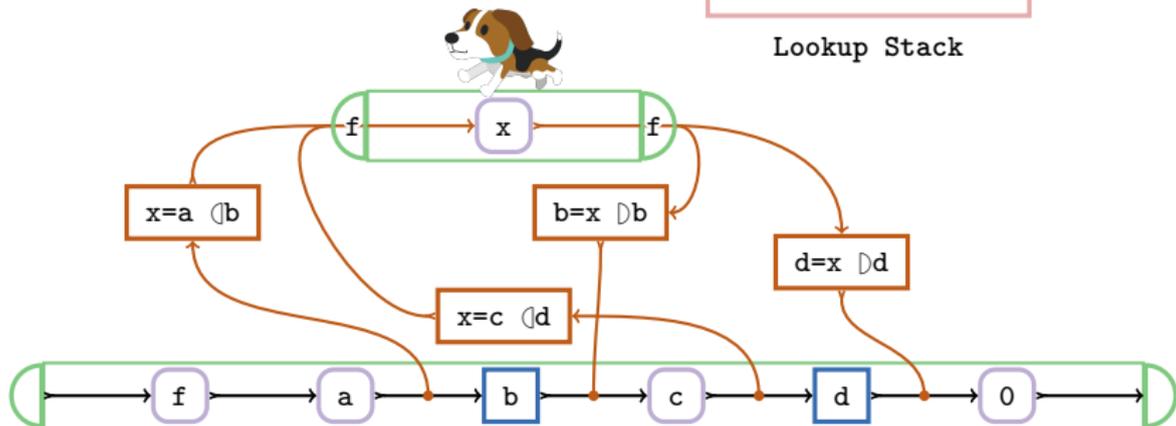


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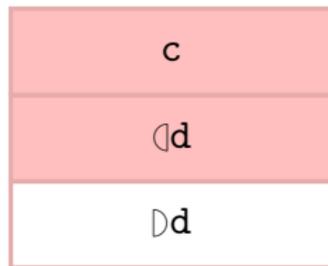


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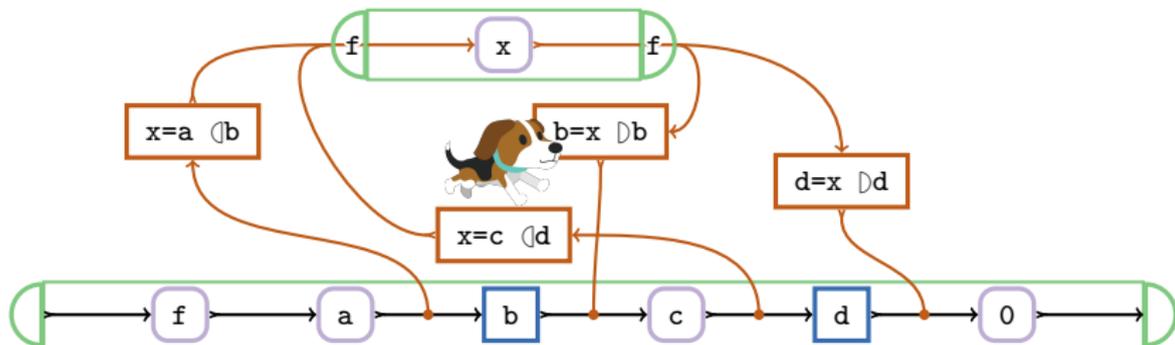


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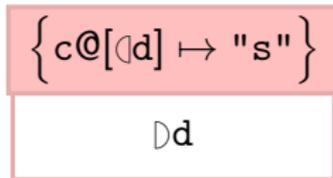


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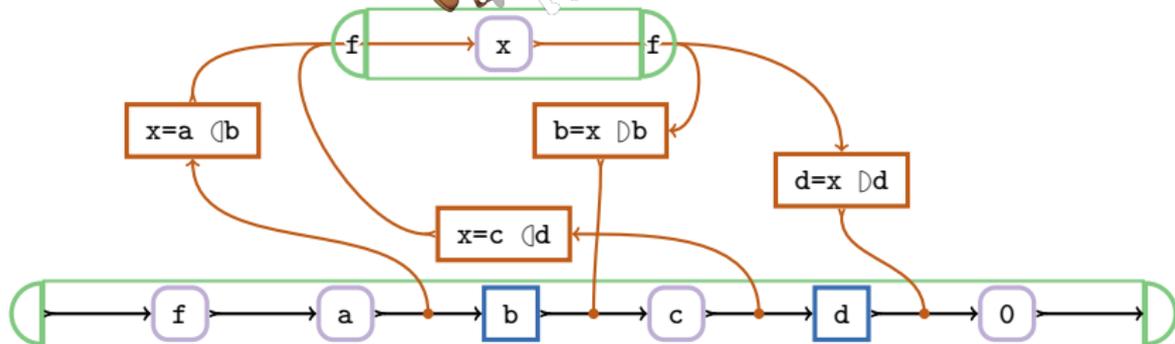


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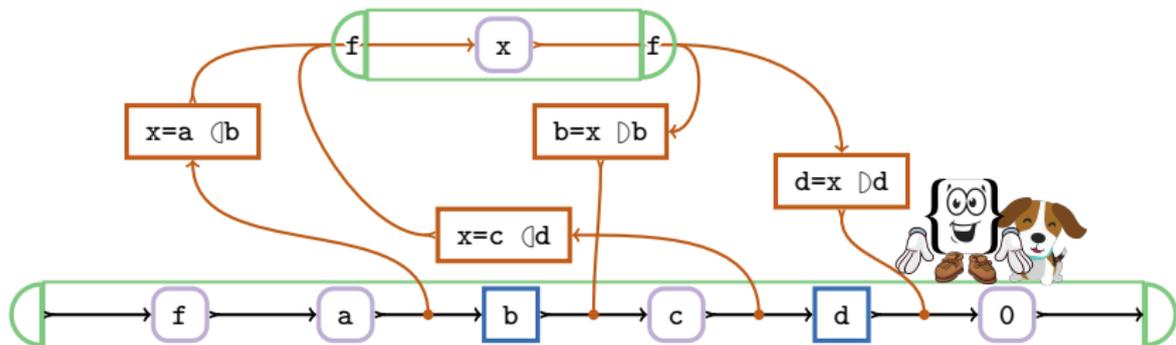


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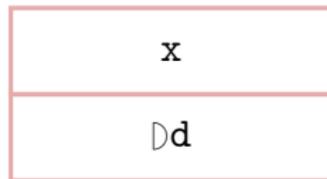
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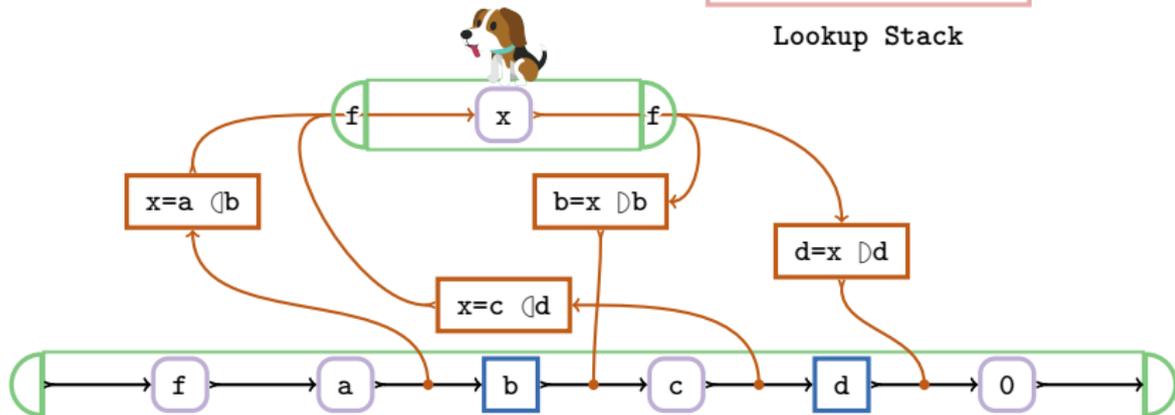


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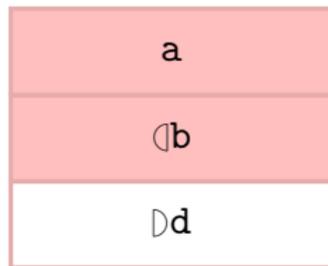


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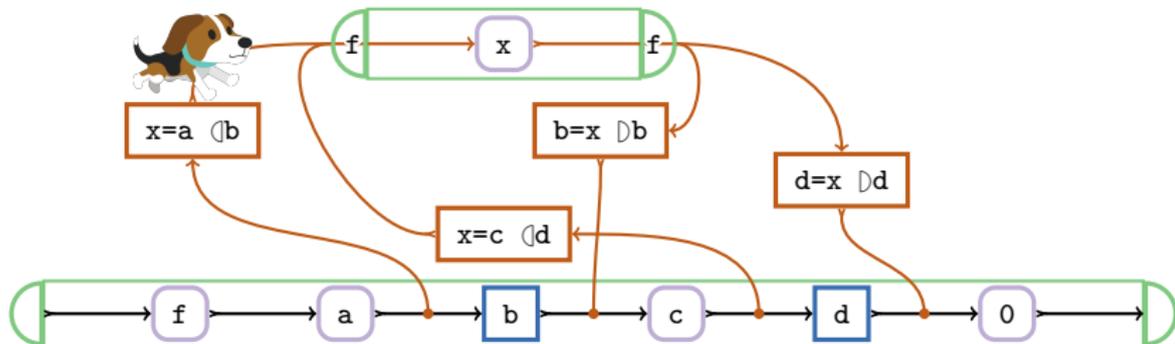


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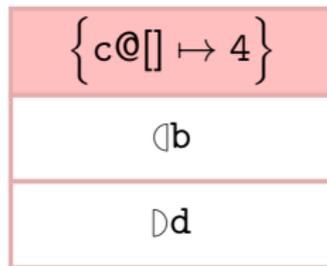


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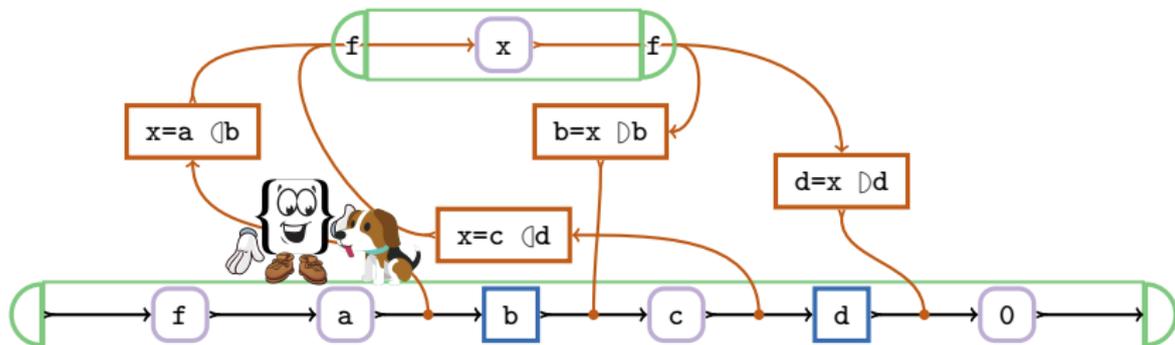


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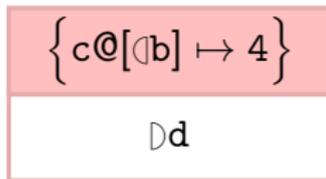


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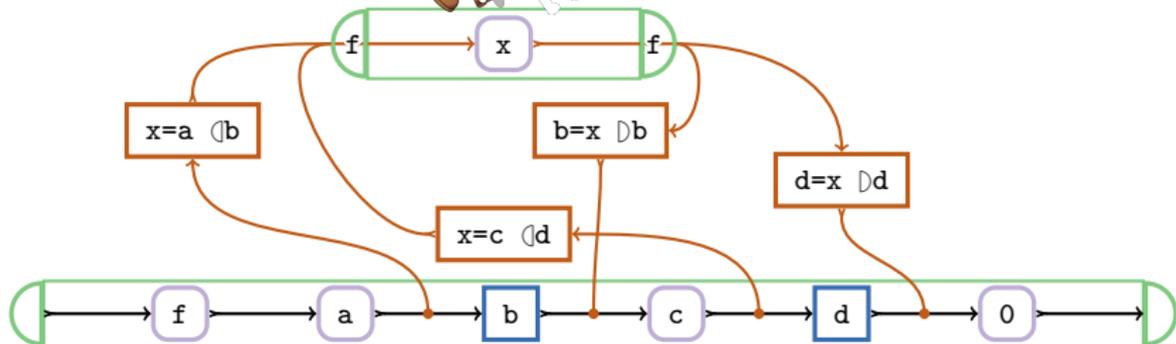


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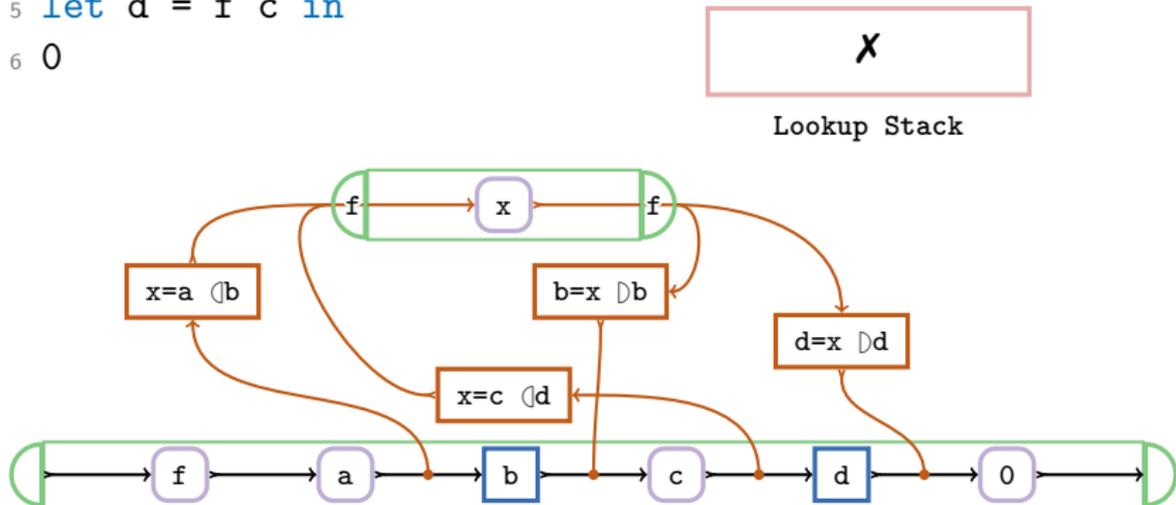


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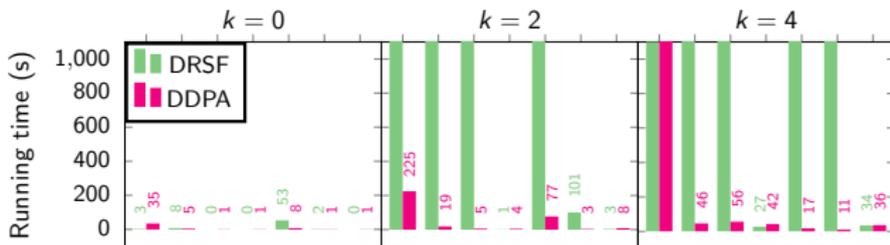
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 - Context-sensitivity
 - Flow-sensitivity
 - Path-sensitivity
 - Must-alias analysis
 - Non-local variable alignment

What's Next?

- Performance!

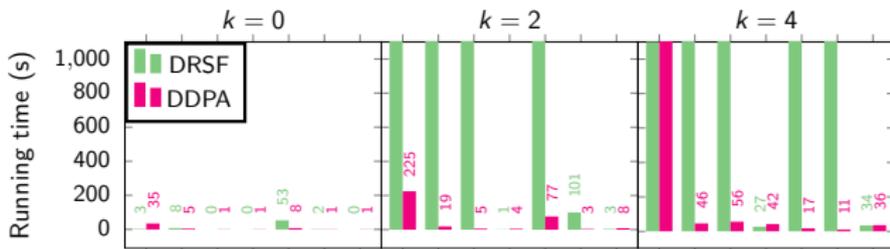
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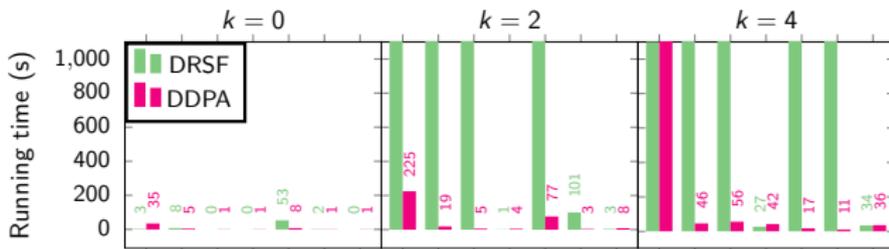
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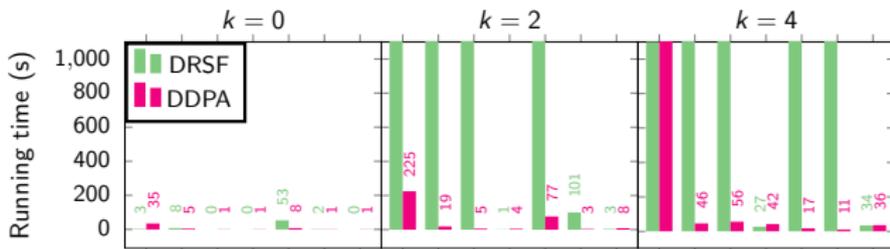
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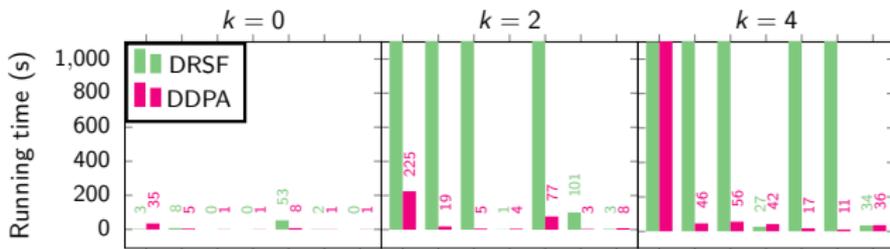
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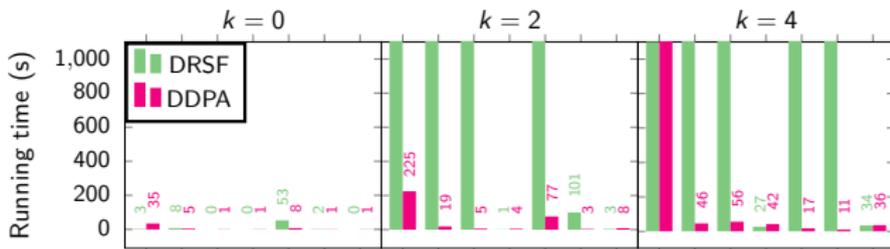
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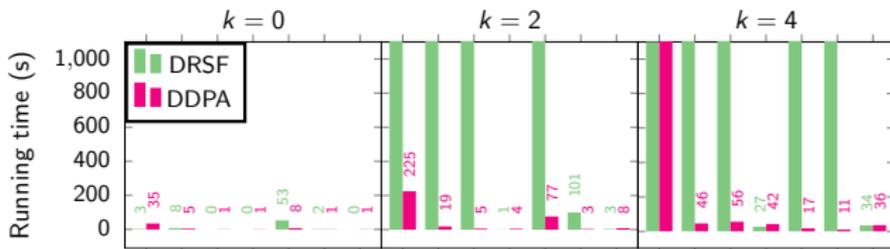
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Questions?

