

Gull testing

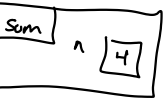
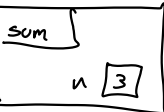
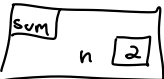
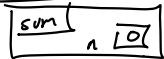
- * Test programs w/ tuples w/ different values
- * Test programs w/ tuples of different sizes
- * Test programs w/ closures
- * Test programs w/ cycles
- * Test programs which nest tuples

let x = (1, (2, (3, 4))) in

let _ = cycle_tuple_memory 8 in

print(x)

Recursion



sum.py : sum(4)

```
let sum n =
  if n=0 then 0 else sum(n-1) + n
;;
sum 4
```

```
let sum n =
  if n=0 then 0 else sum(n-1) + n
;;
if 4=0 then 0 else sum(4-1) + 4
```

```
let sum n =
  if n=0 then 0 else sum(n-1) + n
;;
sum(4-1) + 4
```

```
let sum n =
  if n=0 then 0 else sum(n-1) + n
;;
if 3=0 then 0 else sum(3-1) + 3 + 4
```

sum.ml

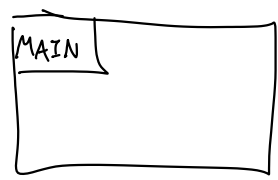
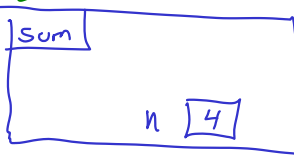
```
let sum n =
  let rec loop acc i =
    if i > n then acc else loop (acc+i) (i+1)
  in
  loop 0 0
;;
sum 4
```

```
let rec loop acc i =
  if i > 4 then acc else loop (acc+i) (i+1)
in
loop 0 0
```

```
let rec loop acc i =
  if i > 4 then acc else loop (acc+i) (i+1)
in
if 0 > 4 then 0 else loop (0+0) (0+1)
```

```
let rec loop acc i =
  if i > 4 then acc else loop (acc+i) (i+1)
in
loop 0 1
```

```
let rec loop acc i =
  if i > 4 then acc else loop (acc+i) (i+1)
in
if 1 > 4 then 0 else loop (0+1) (1+1)
```



I don't need this anymore.

Tail Call Optimization

part of an expression which happens last

$g()$ can eliminate calling frame

$g() + 1$

$1 + g()$ can't eliminate calling frame

$(f(), g())$

if $f()$ then $g()$ else $h()$

let $x = f()$ in $g()$

let $a = 4$ in
 let $b = f()$ in
 let $c = g()$ in
 $h a c$

type expr =

- | EInt of int
- | EBool of bool
- | EVar of string
- | EUnaryOp of op * expr
- | EBinaryOp of binop * expr * expr
- | ELet of string * expr * expr
- | EApp of expr * expr
- | EIf of expr * expr * expr
- | ETuple of expr list
- | ESet of expr * expr * expr

