

EApp(name, args)

$f(2, inc(3))$

EApp("f", [EInt 2, EUnaryOp(OpInc, EInt 3)])

let names = List.map (fun e → firstName "\$")  
args in

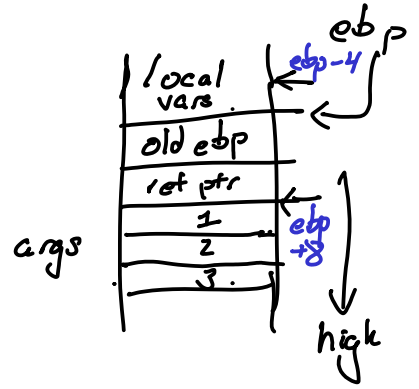
let \$1 = 2 in  
let \$3 =  
let \$2 = 3 in  
inc(\$2)  
in  
f(\$1, \$3)

List.combine : 'a list → 'b list →  
( 'a \* 'b ) list

# Diamond back

def f (params...) body end

{ AFunction(name, params, body) →  
let flabel = XLabel("\_" ^ name) in



modify/create environments to  
refer to parameters

x, y, z  
 { x: +8  
 y: +12  
 z: +16 }

compile body w/ new environment

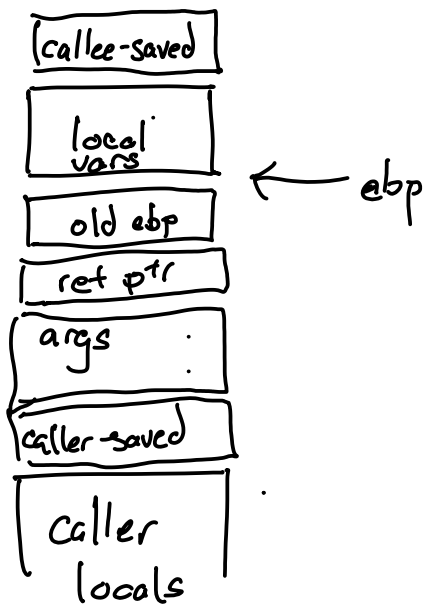
callee [ Save ebp, move ebp  
Count vars, reserve stack space

body [

callee [ free up stack  
restore ebp, esp  
ret

+ype environment =  
int StringMap.t \*  
int \* int

call:  
- push next instruction addr  
onto stack  
- jump



Caller-saved  
are not safe

eax  
ecx  
edx

```

;
call printfValue
add esp, 4
mov eax, [ebp-4]

```

Callee-saved  
are to be restored

ebx  
esi  
edi

```

push edx
push eax ← arg
call f
add esp, 4
pop edx

```

# Diamondback

- refer to unbound variable
- use a function as a parameter / value
- call a function that doesn't exist?
- arity mismatch: wrong number of args?
- 2 decls w/ same fn name?
- 2 params w/ same name?

```
def f(x,x,x,y; z,z,x)
  ...
end
```

$x+y$

if true then 2 else 4