

## DFb - Fb w/ declarations

TFb: environment

$D ::= d, \dots$

$d ::= \text{Let } x = e ; ;$

$\Delta ::= \{x \mapsto v, \dots\}$

$\Delta \vdash e \Rightarrow v$

$\Delta \vdash D \Rightarrow \Delta$

$$\frac{d_1 = \text{Let } x = e ; ; \quad \Delta_1 \vdash e \Rightarrow v \quad \Delta_2 = \Delta_1[x \mapsto v] \quad \Delta_2 \vdash [d_2, \dots, d_n] \Rightarrow \Delta_3}{\Delta_1 \vdash [d_1, d_2, \dots, d_n] \Rightarrow \Delta_3}$$

$$\frac{x \mapsto v \in \Delta}{\Delta \vdash x \Rightarrow v}$$

DTFbSRAM  $\approx$  C

C++

- \* C
- \* OO
- \* Type decls
- \* overloading
- \* typecasts (C)
- \* templates

Python

- \* procedural
- \* OO (crazy)
- \* type conversions
- \* GC

# Bounded Polymorphism

fun  $x \rightarrow x$  :  $\forall \tau. \tau \rightarrow \tau$

dog <: animal

dog list <: animal list

dog array <: animal array

```
let d : dog array = new ... in
let a : animal array = d in
a[0] := new Cat;
let x : dog = d[0] in
...
```

dog type

{

get : int → dog  
set : int → dog → ()  
reflist : ...

}

animal type

{

get : int → animal  
set : int → animal → ()  
reflist : ...

}

int → dog <: int → animal

int → dog → () <: int → animal → ()

✗ List<Animal> list = new Array<List<Dog>>();

✓ List<? extends Animal> list = new Array<List<Dog>>();

## Neat Things

\* Logic languages

\* Rust — ownership

\* Haskell — ☺ ☺

\* Monad