

Graph:  $V$  of vertices

$E$  of edges — source vertex  
target vertex  
label  
weight

Implementing requires interface

Graph is ADT

### Operations

insert Vertex

insert Edge

remove Edge

update Edge

get All Vertices

get All Edges

remove Vertex

get Neighbors

get Outgoing Edges

get Incoming Edges

### Algorithms

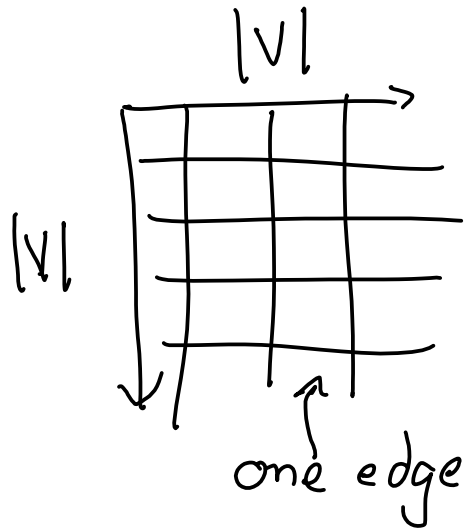
find path pt A to pt B  
isConnected?

# Implementations:

2 LL — vertices  
edges

List Graph

contains Vertex  $O(|V|)$



list of V  
dictionary V

Adjacency Matrix Graph

Dictionary as a set:  $V$  List of edges

Dictionary  $\langle V, \text{Dictionary}(V, \text{EdgeData}) \rangle$

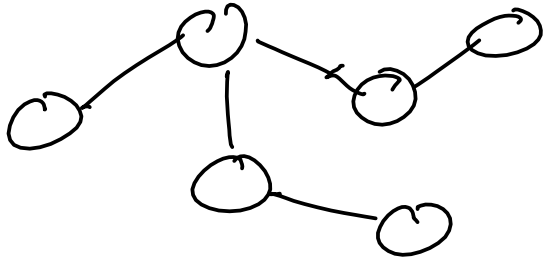
source

target w/l.

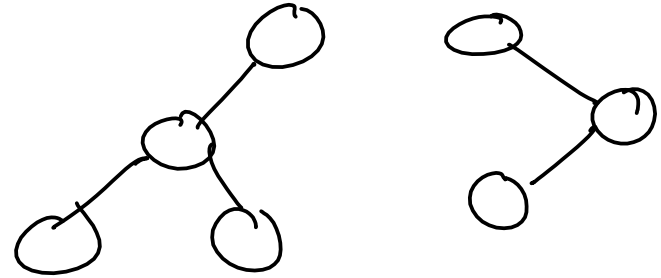
Adjacency List Graph  
Adjacency Dictionary Graph

# Is Connected?

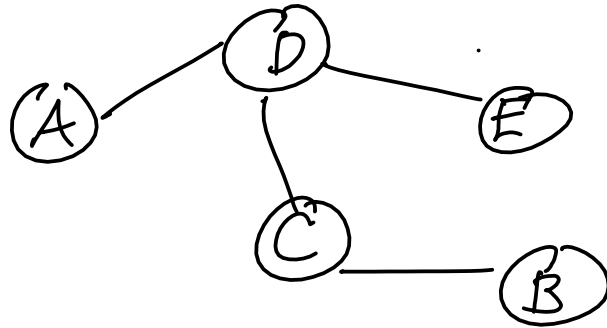
connected



disconnected



Can I get from A to B?



Function DFS (Graph  $g$ ,  $V_{start}$ ,  $V_{end}$ ): return bool

If  $start = end$ : }  $O(1)$  }  $O(|E|)$   
Return true Clique

Stack  $\langle V \rangle$   $s \leftarrow$  new LS }  $O(1)$  ○ ○ ○ ○  
 $s.push(start)$  ○

Dictionary  $\langle V, bool \rangle$  visited  $\leftarrow$  new HT }  $O(1)$  ○  
visited.insert( $start, true$ ) 1 pop

while  $s$  is not empty:  
   $V_{curr} \leftarrow s.pop()$  ↖ total  $O(|V|)$  pushes  
  if  $curr = end$ :  
    Return true ↙ total # of times this loop runs

For each neighbor  $n$  of current: }  $O(|V|)$   
  If  $n$  not in visited: }  $O(|E|)$   
     $s.push(n)$   
    visited.insert( $n, true$ )

Return false

$O(|V|)$

Function BFS(Graph g, V start, V end):

returns  
path  
list of V

If start = end:

Return [start]

Queue(V) q ← new LQ

q.enqueue(start)

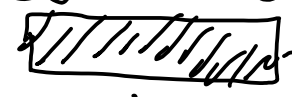
Dictionary(V, V) prev ← new HT

prev.insert(start, start)

while q is not empty:

V current ← q.dequeue()

if current = end:



for each neighbor n of current:

if n not a key in prev:

prev.insert(n, current)

q.enqueue(n)

throw exception

List(V) path ← new LL

while (current ≠ start):

path.insertAtFront(current)

current ← prev.get(current)

path.insertAtFront(start)

return path

