

EEG4Home

A Human-In-The-Loop Machine Learning Model
for EEG-Based Brain-Computer Interfaces

Xiaodong Qu [1,2], Timothy J Hickey [1]

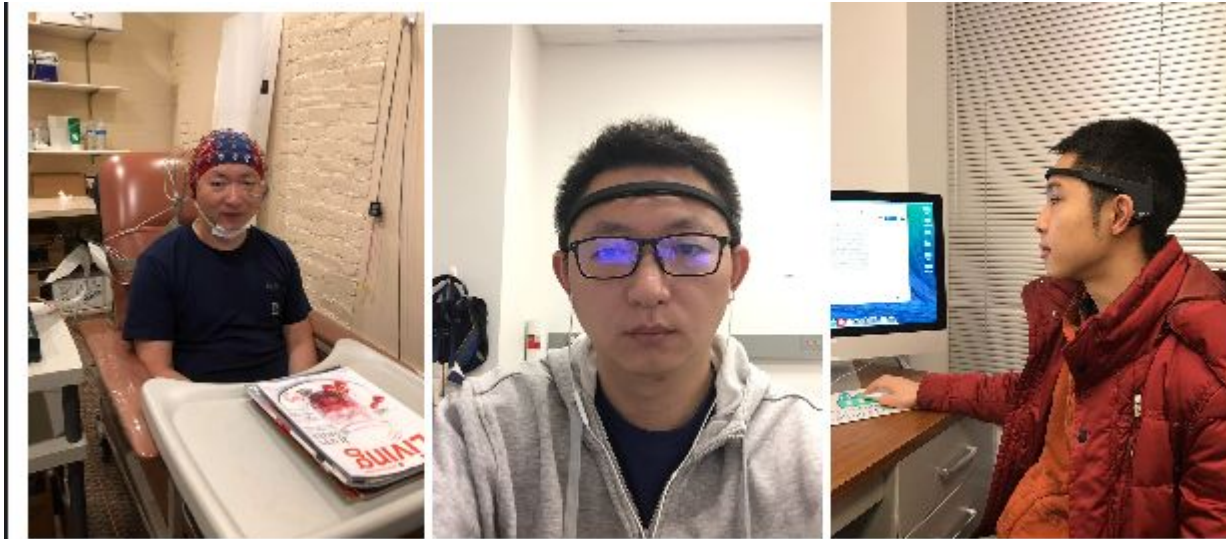
Brandeis University [1] , Swarthmore College [2]



Motivation

Machine Learning + Brain-Computer Interfaces, Clinical vs. non-clinical

More datasets? From healthy users? From everyday life?



Introduction

Research Questions:

- Develop an easy-to-use EEG based BCI framework
- For non-expert healthy end-users
- Use Machine Learning to classify everyday learning tasks

Literature Review

Lotte 2018, Machine Learning + BCI, Current progress and research questions

Lotte, F., Bougrain, L., Cichocki, A., Clerc, M., Congedo, M., Rakotomamonjy, A., & Yger, F. (2018). A review of classification algorithms for EEG-based brain-computer interfaces: a 10 year update. *Journal of neural engineering*, 15(3), 031005.

Craik 2019 and Roy 2019, Deep Learning + BCI

Craik, A., He, Y., & Contreras-Vidal, J. L. (2019). Deep learning for electroencephalogram (EEG) classification tasks: a review. *Journal of neural engineering*, 16(3), 031001.

Roy, Y., Banville, H., Albuquerque, I., Gramfort, A., Falk, T. H., & Faubert, J. (2019). Deep learning-based electroencephalography analysis: a systematic review. *Journal of neural engineering*, 16(5), 051001.

EEGEyeNet, A 2021 dataset, EEG + Eye Tracking, 300+ participants

Kastrati, A., Plomecka, M. B., Pascual, D., Wolf, L., Gillioz, V., Wattenhofer, R., & Langer, N. (2021, June). EEGEyeNet: a Simultaneous Electroencephalography and Eye-tracking Dataset and Benchmark for Eye Movement Prediction. In *Thirty-fifth Conference on Neural Information Processing Systems Datasets and Benchmarks Track (Round 1)*.

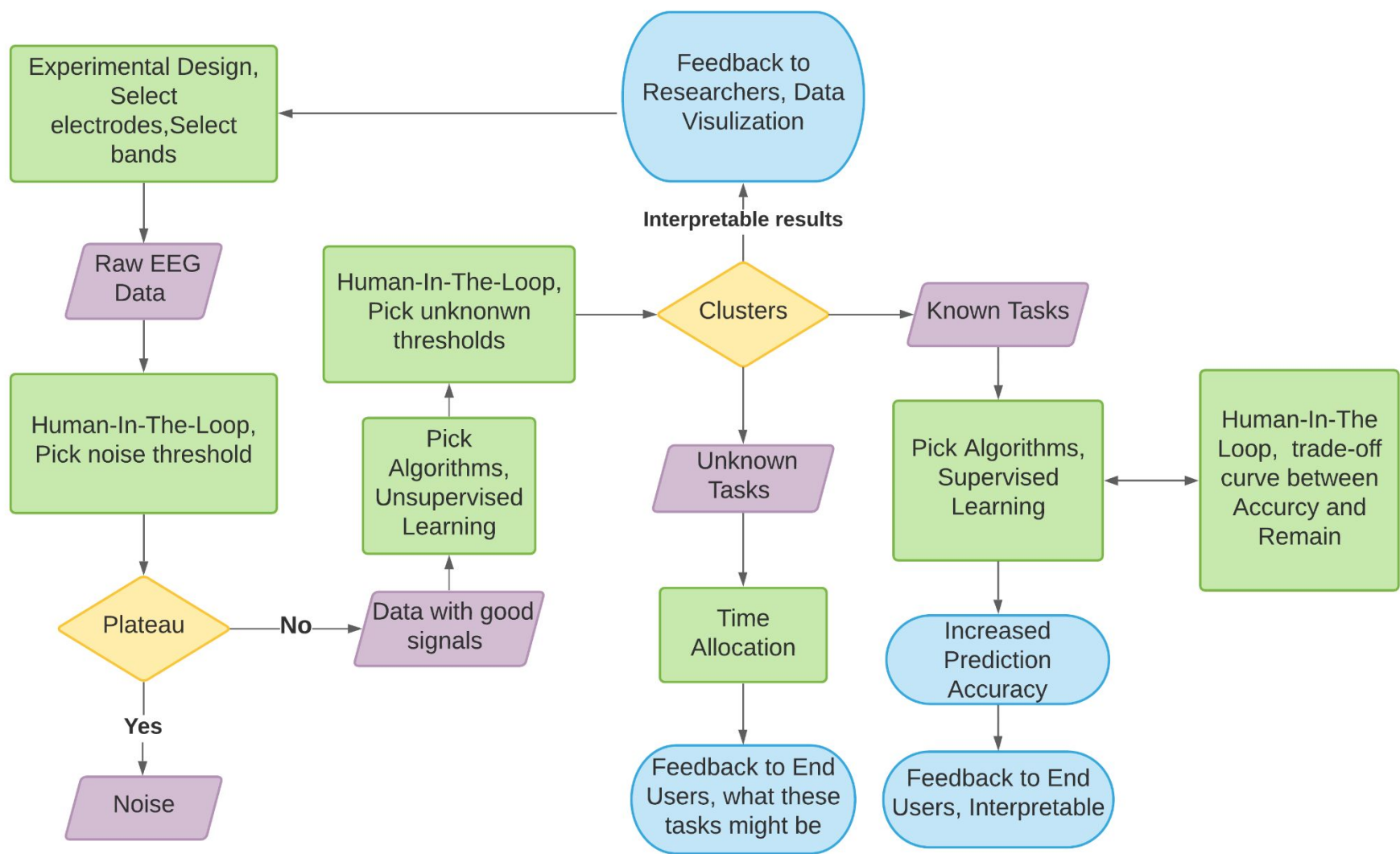
EEG headset devices [Portillo-Lara_2021,Sawangjai_2020, and Ienca_2018]

Device Name	Manufacturer	Price*	Channels	Main Functions advertised
Muse 2	InteraXon(Canada)	\$220	4	Meditation, self-assessment
Muse S	InteraXon(Canada)	\$300	4	Meditation, self-assessment, Sleep
Insight	Emotiv Systems	\$300	5	Self-assessment, device control
Epoc+	Emotiv Systems	\$700	14	Self-assessment, device control
MindWave Mobile 2	Neurosky	\$100	1	Meditation,Self-assessment, Gaming, device control
'Mark IV'	Open BCI	\$500 to 600	8 to 16	(unassembled), self-assessment open-development,

* price, as of Jun 20, 2020. From the Manufacturers' official websites.

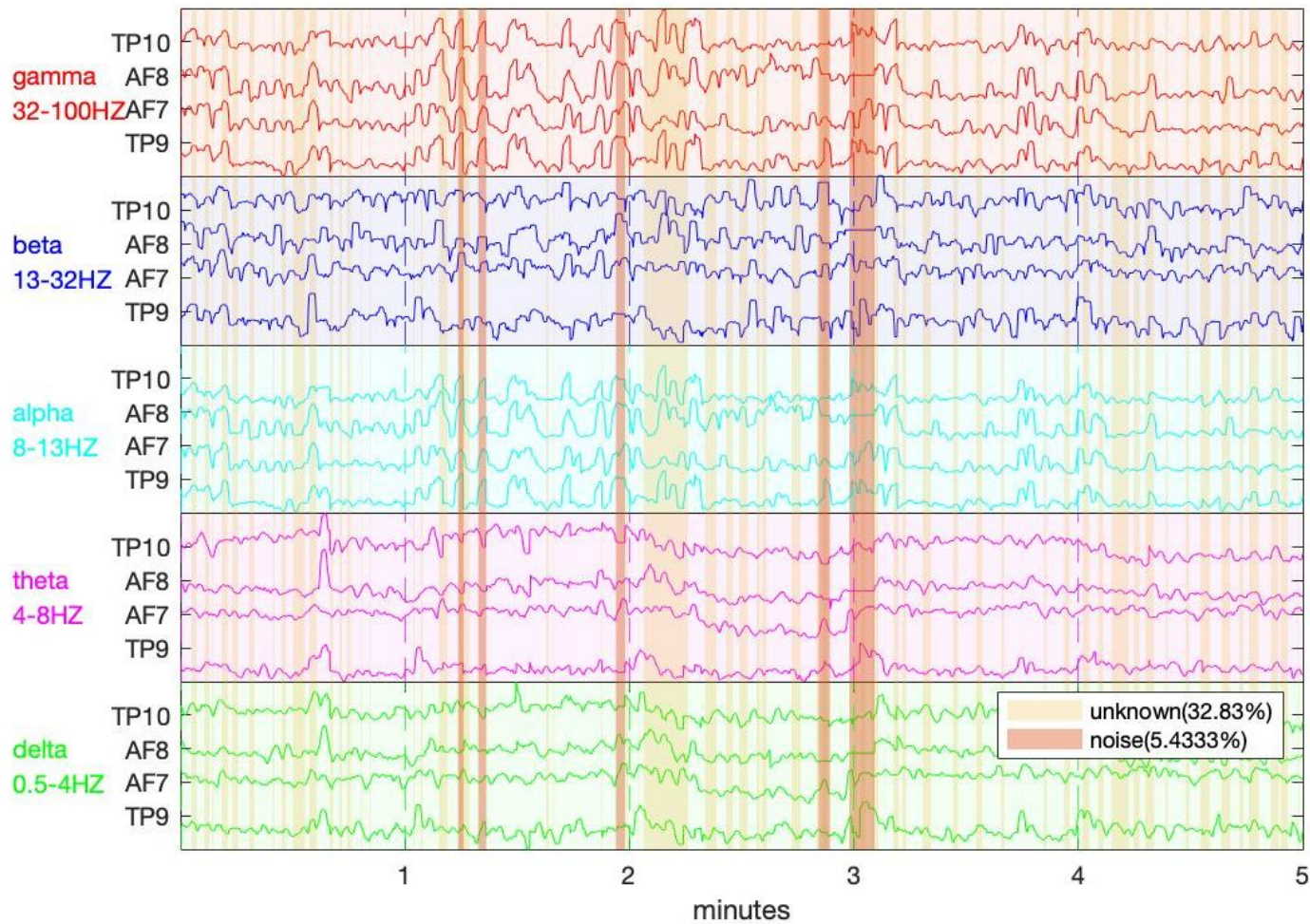
EEG Experiments

Exp (Task)	(1)	(2)	(3)	(4)	(5)
[19]	Math	Close-eye Relax	Read	Open-eye Relax	None
[22]	Python Passive	Math Passive	Python Active	Math Active	None
[21]	Read	Write Copy	Write Answer	Type Copy	Type Answer
[20]	Think	Count	Recall	Breathe	Draw



subject 1 session 1

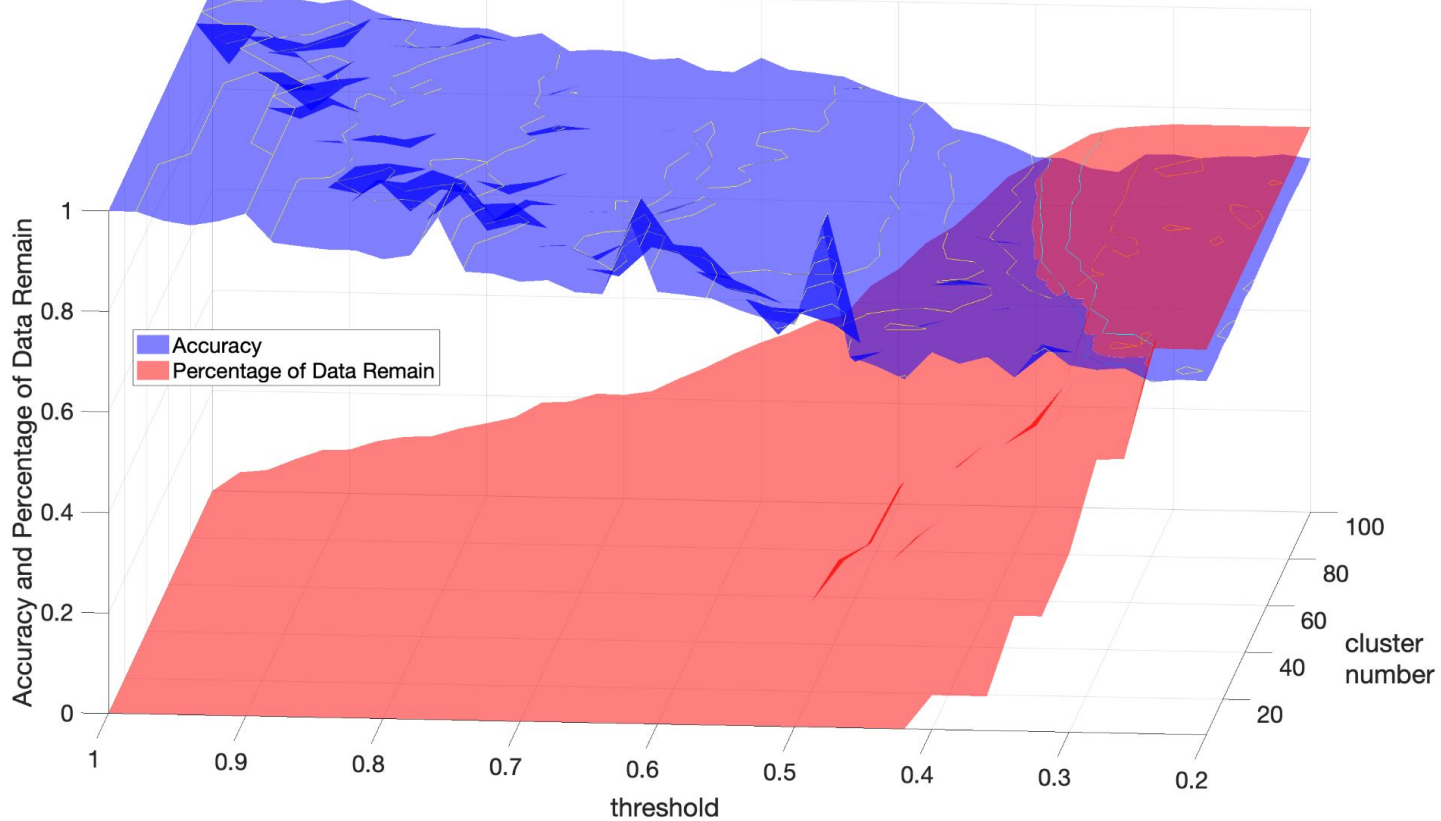
Detect Noise



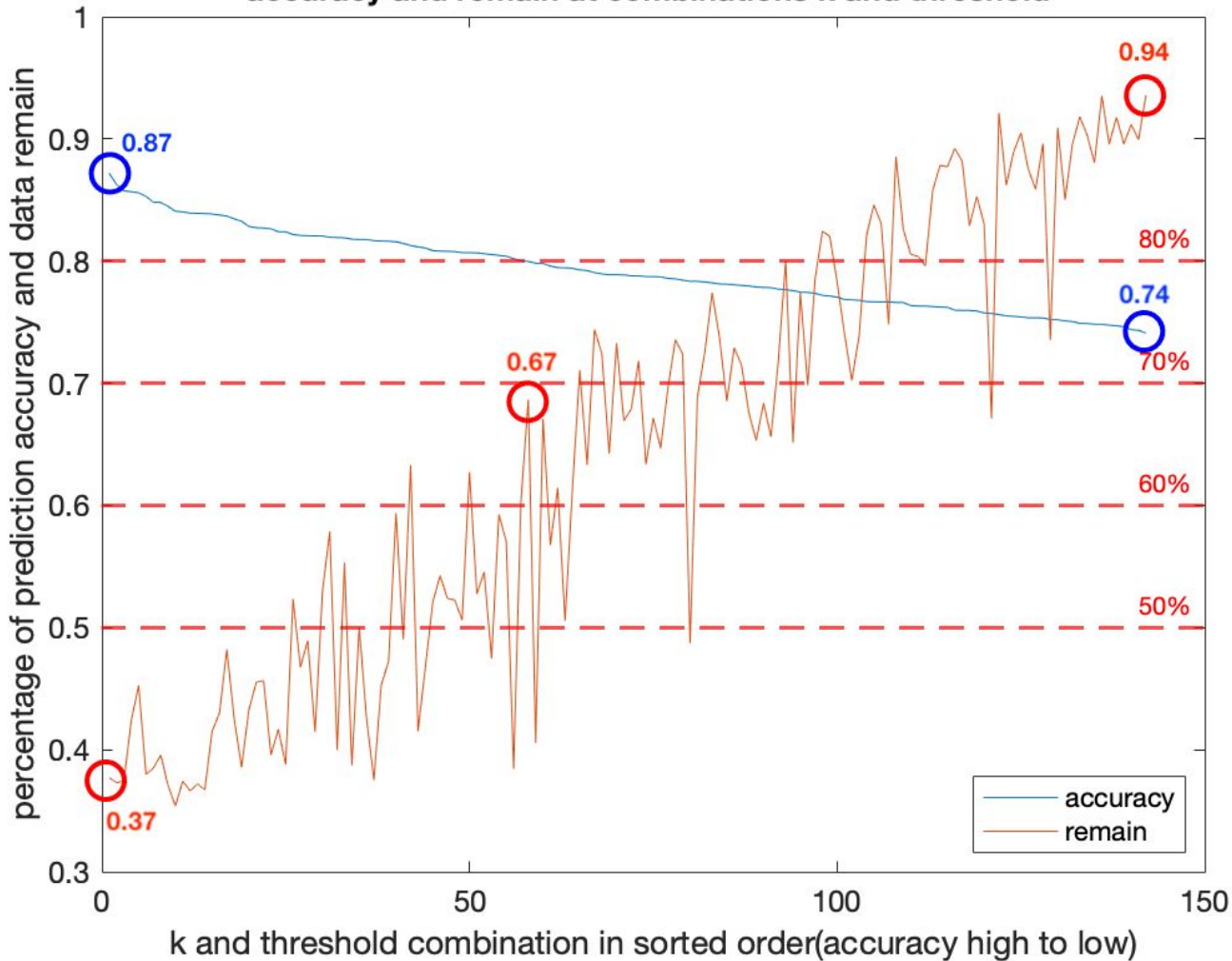
Data Remain and Accuracy VS Cluster Number and Threshold

Accuracy

Data Remain



accuracy and remain at combinations k and threshold



Trade
Off

Accuracy

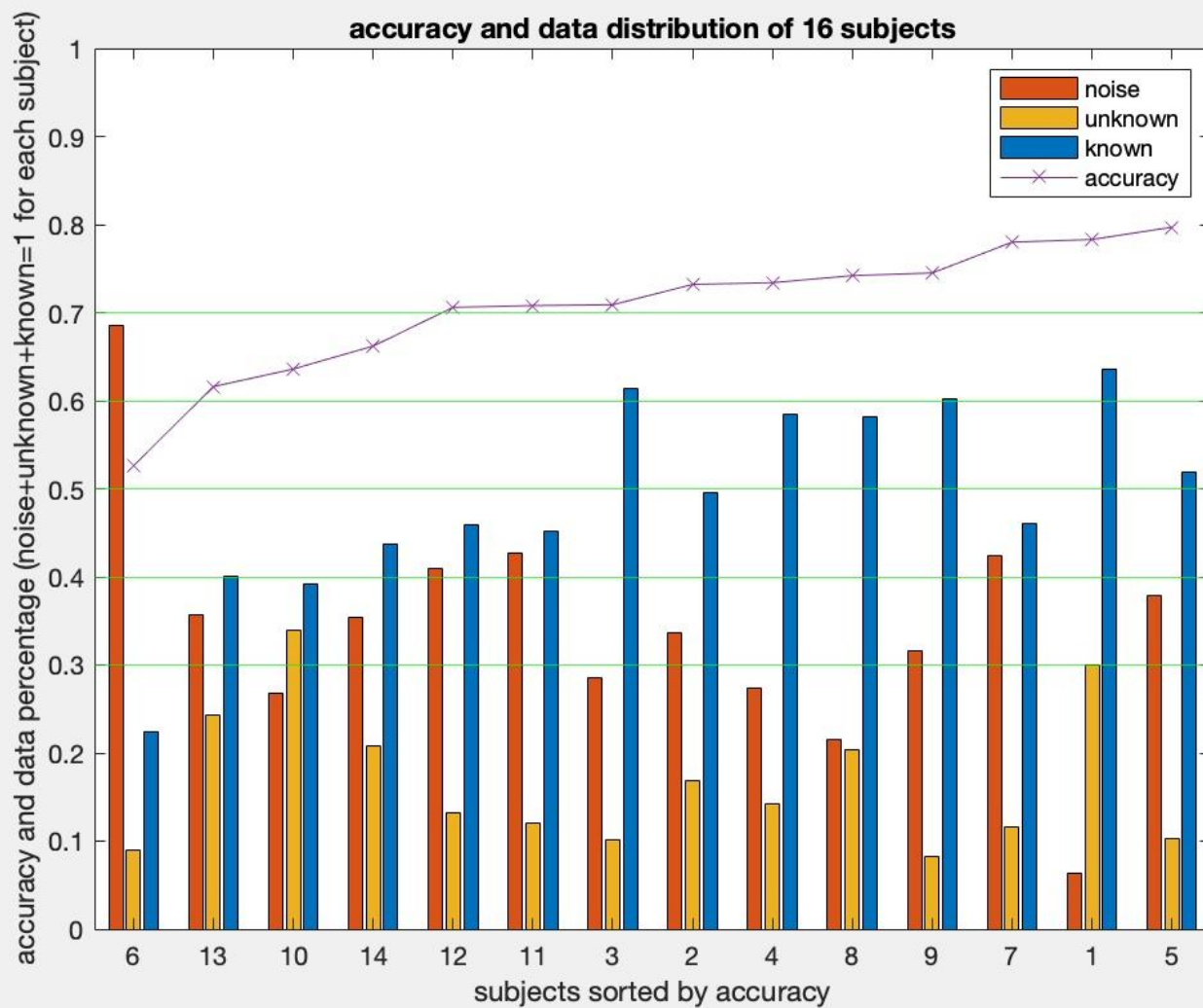
Data
Remain

accuracy and data distribution of 16 subjects

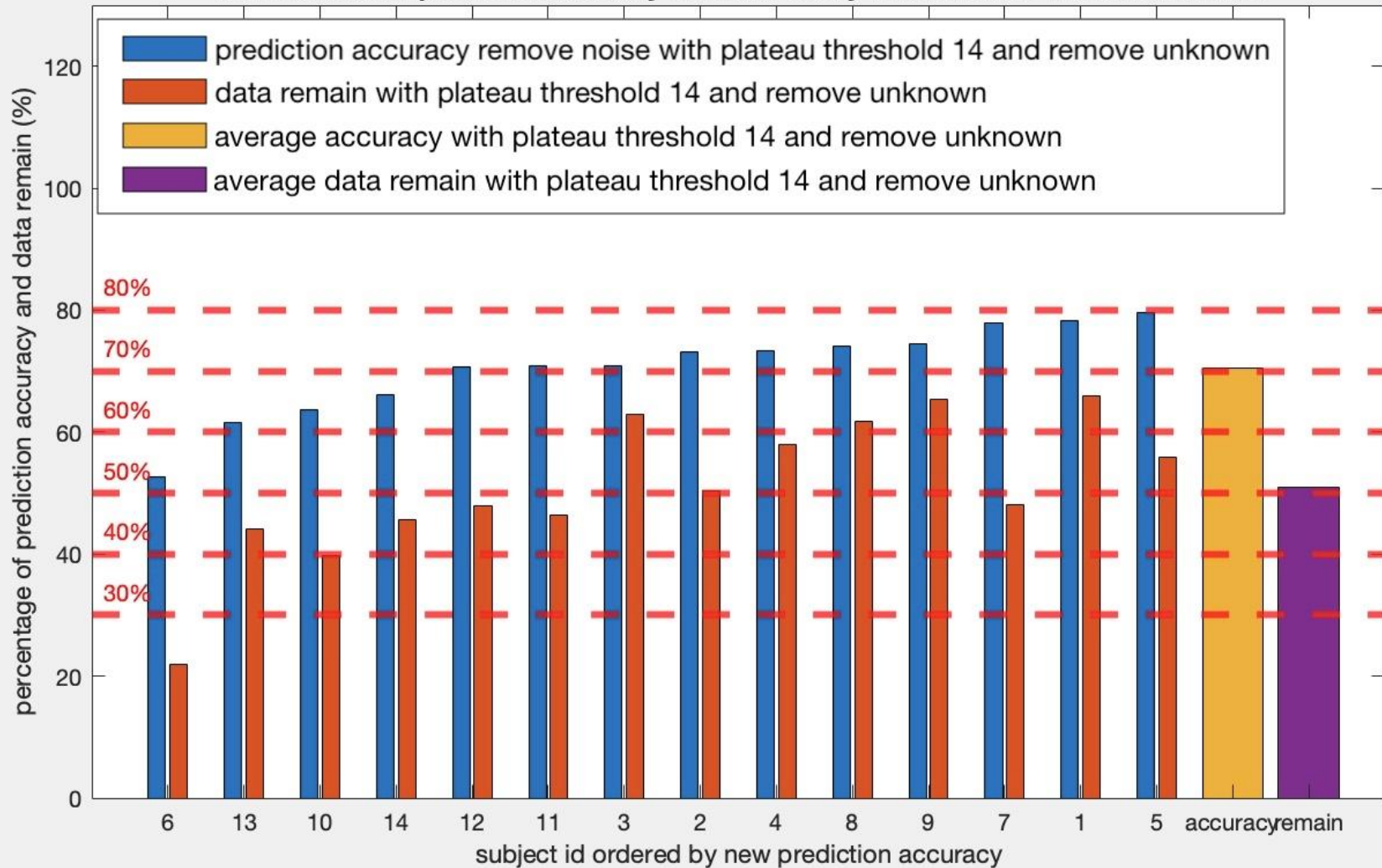
Known

Unknown

Noise



data remain and prediction accuracy with data cut by time in 7 folds with two methods

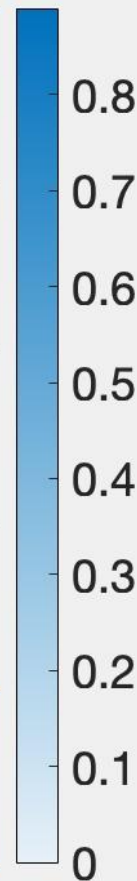


prediction accuracy on each task

Feedback
To
End-Users

Actual Task

	T1	T2	T3	T4	T5
T1: R	0.75	0.09	0.03	0.11	0.02
T2: WC	0.11	0.69	0.07	0.11	0.02
T3: WA	0.05	0.04	0.82	0.05	0.04
T4: TC	0.12	0.05	0.03	0.76	0.04
T5: TA	0	0	0.07	0.04	0.89



Predicted Task

Conclusion

EEG4Home

Human-In-The-Loop Machine learning

Reasonable high prediction accuracy

Interpretable results

EEG-based Brain-Computer Interfaces

Questions?

{xiqu, tjhickey}@brandeis.edu

Take-away Message

Four Experiments

Sixty Participants

Everyday learning tasks

Consumer-grade headset

Baseline Algorithms

K-Means to remove noise

Random Forest, CNN, RNN

Visual feedback for users

Thank you so much!



HCI International 2022 Conference (HCII2022)

Monday June 27, 2022 / 05:30 PM - 07:30 PM

“

*S072: Advances in
Augmented Cognition - III*

”



Xiaodong
Qu