

CS 31 Homework 3: C Pointers

Due at 11:59pm on **Thursday**, Oct 2th, 2025

Names, usernames, and lab sections:

Question 1

Consider the following declarations and assignments:

```
int a, *b, *c, d[4];
for (a = 0; a < 4 ; a++) {
    d[a] = 10 + a;
}
b = d;
c = &a;
a = b[3];
```

Describe the **type** and **value** of each of the expressions below. The **type** should be one of: `int`, `int *` (int pointer), or `int []` (int array). For the **value**, if the expression is an address, describe what it is the address of. If an expression is invalid, write “Illegal Expression”.

	TYPE	VALUE
1. <code>a</code>	-----	-----
2. <code>b</code>	-----	-----
3. <code>*b</code>	-----	-----
4. <code>c</code>	-----	-----
5. <code>d</code>	-----	-----
6. <code>&d[1]</code>	-----	-----

Question 2

On the next page answer these questions about the program listed below:

(A) Trace through the following C code, and draw the contents of memory (heap and stack) at the point indicated (at “DRAW MEMORY WHEN YOU GET HERE.”)

(B) Show the output produced by a complete run of the program.

```
#include <stdio.h>
#include <stdlib.h>
int *func(int *a, int *b, int s);

int main (void) {
    int x, y, i, *arr;

    arr = NULL
    x = 4;
    y = 3;
    arr = func(&x, &y, 5);
    printf("x = %d  y = %d\n", x, y);
    if (arr != NULL) {
        for (i = 0; i < 5; i++) {
            printf("arr[%d] = %d\n", i, arr[i]);
        }
    }
    free(arr);
    return 0;
}

int *func(int *a, int *b, int s) {
    int *tmp, i;

    tmp = malloc(sizeof(int) * s);  // assume malloc succeeds
    if (tmp != NULL) {
        for (i = 0; i < s; i++) {
            tmp[i] = i + *b;
        }
        *a = tmp[2];
        *b = 8;
    }
    // DRAW MEMORY WHEN YOU GET HERE
    return tmp;
}
```

Q2 B: PROGRAM OUTPUT:

Q2 A. MEMORY CONTENTS at "DRAW MEMORY WHEN YOU GET HERE" point in execution
