

# Linked Lists - Run time analysis

# Announcements

- Lab 11 will be handed back Friday
- Final review sessions next week
  - Wednesday: me
  - Thursday: Prof. Newhall
  - Friday: Jeff
  - Times and locations TBD

# Today's plan

- Go over quiz 6
- Review Monday
- Run-time analysis of linked lists
- Comparison with Python lists

# Review

- We can remove the head of a linked list by advancing the `self.head` pointer.
- Once we can add at the head and tail and remove at the tail (all in  $O(1)$  time) we have a data structure that is sufficient for a number of applications.
  - Linked lists will outperform Python lists for applications that only need these operations.
- Traversing a linked list takes  $O(n)$  time.

# Python lists vs. linked lists

- To understand difference between Python lists and linked lists we need to talk about how these data structures are laid out in memory.
- Imagine your computer's memory as a row of consecutively **numbered lockers** where each "locker" can hold a single piece of data: int, str, float, etc.
  - We refer to a locker's number as its **address**

## Python list

Address	Value
8000	
8001	
8002	"A"
8003	"B"
8004	"C"
8005	
8006	
8007	
...	

“Python list of length 3 starting at 8002”

## linked list

Address	Value
8000	"C"
8001	None
8002	"A"
8003	8006
8004	
8005	
8006	"B"
8007	8000
...	

“Linked list starting at 8002”

# Indexing

- You can index into a Python list with a constant,  $O(1)$ , number of operations. To get the  $i^{\text{th}}$  item,  $L[i]$ 
  1. Calculate: start address +  $i$
  2. Retrieve item at this address
- With a linked list we can't just jump to the  $i^{\text{th}}$  item, we have to follow links. This is  $O(n)$ .

# Indexing

- To get item at index 3 in Python list starting at address 8002 we calculate:

$$8002 + 3 = 8005$$

Then retrieve item at address 8005, "D"

Address	Value
8000	
8001	
8002	"A"
8003	"B"
8004	"C"
8005	"D"
8006	"E"
8007	
8008	



# A Python list may not have room to grow:

Python list

Address	Value
8000	12
8001	3.4
8002	"A"
8003	"B"
8004	"C"
8005	1
8006	2
8007	3
...	

“Python list of length 3 starting at 8002”

linked list

Address	Value
8000	"C"
8001	NULL
8002	"A"
8003	8006
8004	
8005	
8006	"B"
8007	8000
...	

“Linked list starting at 8002”

	Python list	Linked list
Insert at beginning	$O(n)$	<b><math>O(1)</math></b>
Insert at end	$O(n)^*$	<b><math>O(1)</math></b>
Remove from beginning	$O(n)$	<b><math>O(1)</math></b>
Remove from end	<b><math>O(1)</math></b>	$O(n)$
Get item at index	<b><math>O(1)</math></b>	$O(n)$

# Sorting a linked list

- Because indexing in a linked list is  $O(n)$ , the swapping step alone is  $O(n)$  and the sorting algorithms we learned will be slower than  $O(n^2)$ .
- But we can use a modified version of insertion sort to achieve  $O(n^2)$  for linked lists.
- Binary search will not work, again because indexing is  $O(n)$ .

# Python lists > linked lists?

- If indexing (sometimes called **random access**) or space efficiency is important, Python lists outperform linked lists.
  - Indexing is necessary to do a swap in a sorting algorithm or to do binary search

# Linked lists > Python lists?

- If we want a data structure that is **first-in, first-out** (a queue/line) or **last-in, first-out** (a stack) linked lists will outperform Python lists.

# It depends...

- Choose based on the requirements of your particular application:
  - Which operations do I need?
  - Is space efficiency a concern?

# More linked list methods

- `getAtIndex(index)`: return the item at a particular index
- `find(x)`: search for `x`, returning `True` if it's found, `False` otherwise
- `insertSorted(item)`: assuming the linked list is in sorted order, insert a new item while maintaining the sort.
- `removeTail()`: remove last item
- `testStructure()`: test the integrity of the linked list structure, i.e. following links gets you from `self.head` to `self.tail` with `self.size` nodes along the path.
- recursive versions of `getAtIndex(index)` and `find(x)`
- See lab 12