

Wrapping up Recursion

Announcements

- Lab 10 (recursion) posted
 - Due Saturday at midnight

Today's plan

- Catalogue several different forms of recursion
- Recursion gotchas
- Recursive binary search

Recurring over ints

- Typical base case: $n == 0$ or $n == 1$
- Typical general case: use $fn(n-1)$ in solution for $fn(n)$
- Practice sheet: #1, #4

Recurse over ints

```
def factorial(n):  
    if n == 1:  
        return 1  
    else:  
        return n * factorial(n-1)
```

Recursing over lists

- Typical base case: `len(L) == 0` or `len(L) == 1`
- Typical general case: Use `L[0]` and `fn(L[1:])` to solve `fn(L)`
- Practice sheet: #2, #3, #9, #10

Find the bug

```
def recursiveLinearSearch(x, L):  
    if len(L) == 0:  
        return False  
    else:  
        if L[0] == x:  
            return True  
        else:  
            recursiveLinearSearch(x, L[1:])
```

Recurasing over lists

```
def recursiveLinearSearch(x, L):  
    if len(L) == 0:  
        return False  
    else:  
        if L[0] == x:  
            return True  
        else:  
            return recursiveLinearSearch(x, L[1:])
```


Recursing over strings

- Typical base case: `s == ""`
- Typical general case: use `s[0]` and `fn(s[1:])` to solve `fn(s)`
- Practice sheet: #6, #7, #8

Recurse over strings

```
def countLetter(s, l):  
    if s == "":  
        return 0  
    elif s[0] == l:  
        return 1 + countLetter(s[1:], l)  
    else:  
        return countLetter(s[1:], l)
```

How to approach recursion

1. Identify what we're recursing over. For this example, let's imagine it's a string and our function is called `foo(s)`.
2. Solve the base case, `foo("")`.
3. Imagine you have a working version of `foo`. Ask yourself what `foo(s[1:])` would return. Combine it with `s[0]` to figure out the return value for `foo(s)`.
4. Don't forget the return statements

Multiple general cases

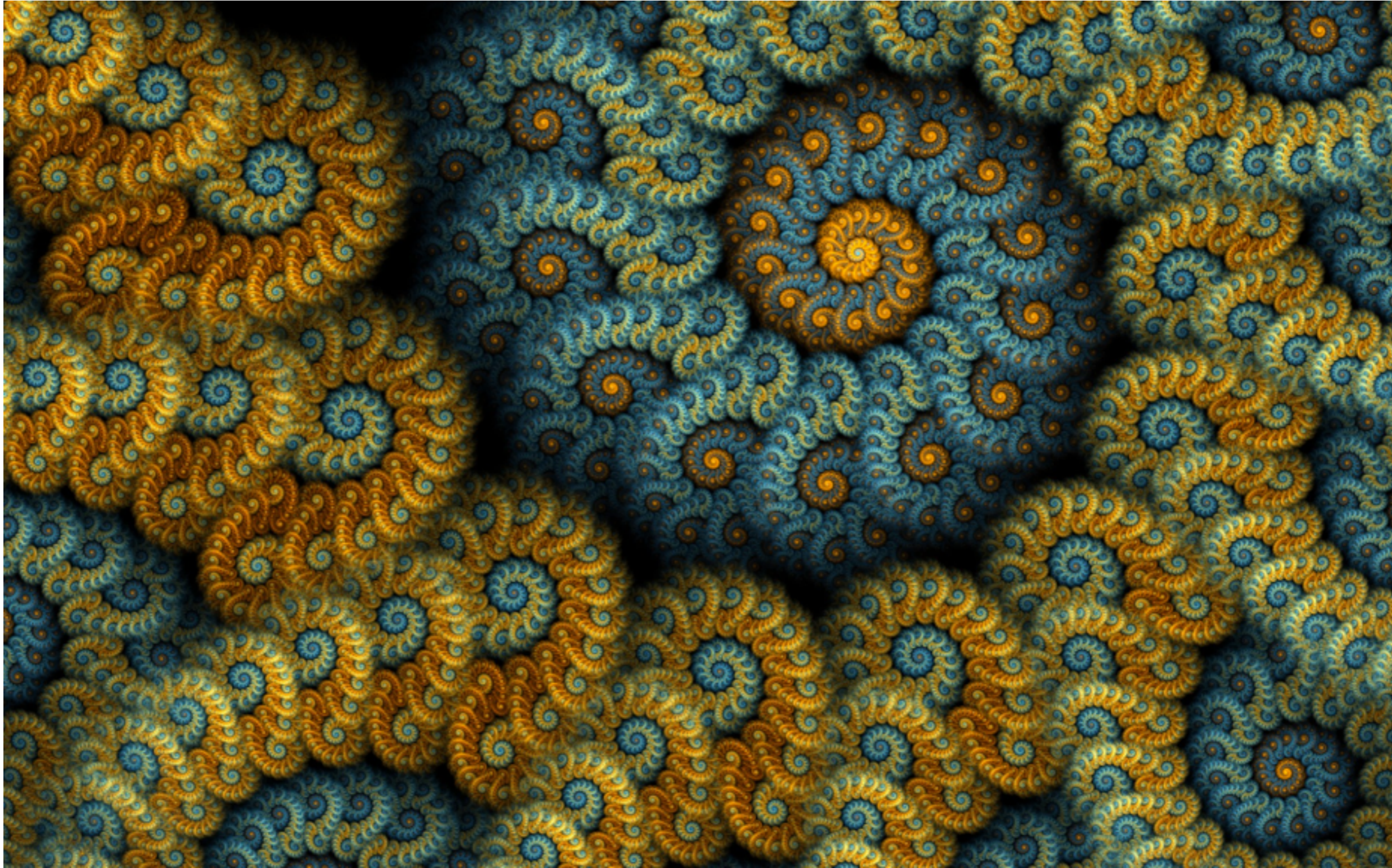
- Often within the general case, we want to examine n , $L[0]$, $s[0]$, etc. in an if statement.

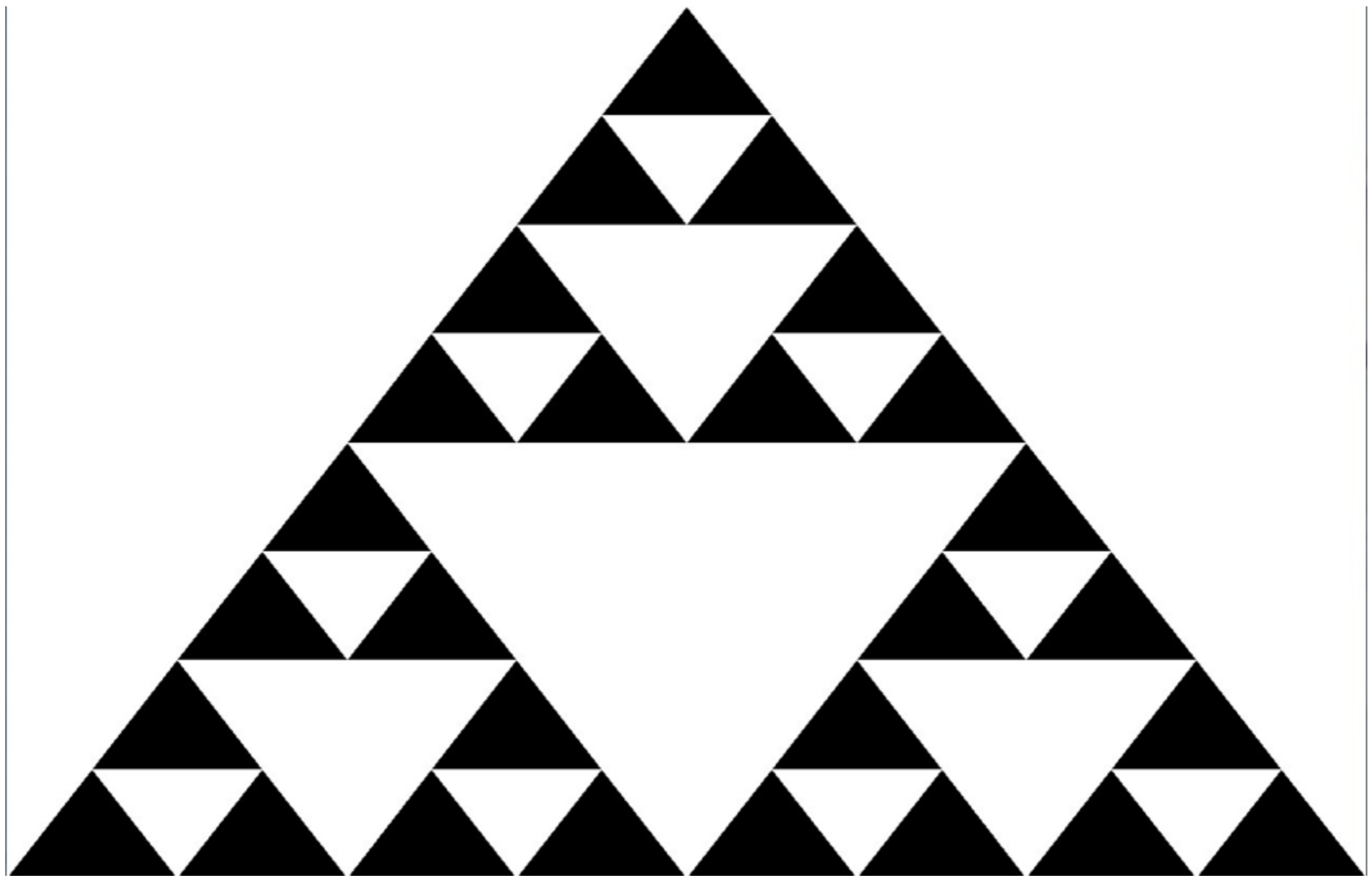
```
def countHeads(n):  
    if n == 0:  
        return 0  
    else:  
        flip = choice(['heads', 'tails'])  
        if flip == 'heads':  
            return 1 + countHeads(n-1)  
        else:  
            return countHeads(n)
```

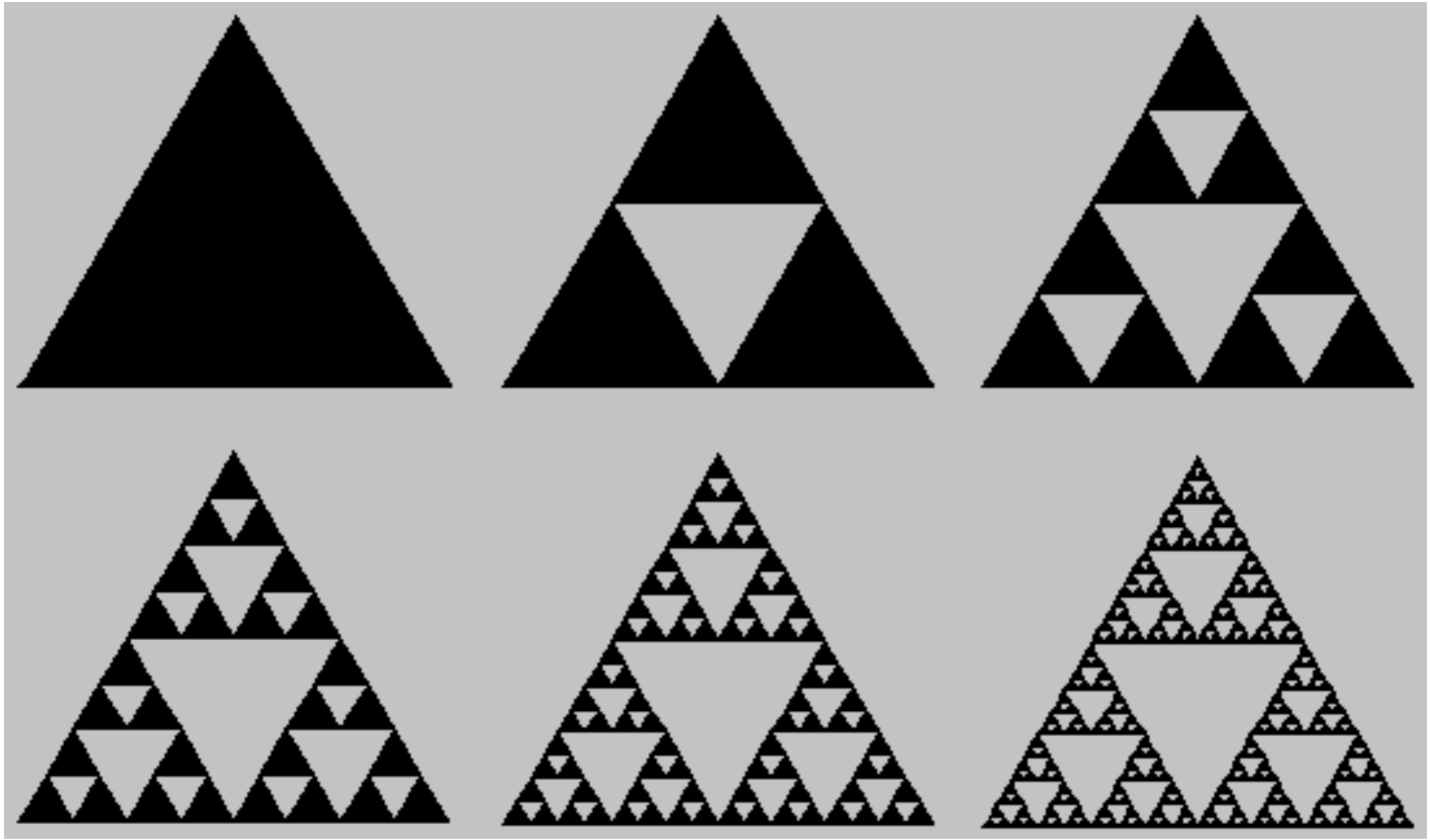
Recursive graphics

- **Fractals** are self-repeating images. You can zoom in on a fractal and see a sub-image that closely resembles the original image.
- They appear in nature: trees, lightning, river tributaries....
- When we generate a fractal using computer graphics, it is natural to use recursion.









Multiple recursive calls

- Solve the problem with solutions to multiple smaller sub-problems:
 - Merge sort
 - Fractals
- Exponential growth

Returning new lists

```
def reverse(L):  
    if len(L) == 1:  
        return L  
    else:  
        return reverse(L[1:]) + L[:1]
```

Modifying a list in place

- Do the recursion over an integer that represents the index.
- The list and the index are both parameters.
- Use a wrapper function to avoid passing in the initial index.

Modifying lists in-place

```
def squareOddIndicesH(L, index):  
    if index == len(L):  
        return  
    else:  
        if index % 2 == 1:  
            L[index] = L[index]**2  
            squareOddIndicesH(L, index+1)  
  
def squareOddIndices(L):  
    squareOddIndicesH(L, 0)
```

Recursion gotchas

- If you forget the base case, the function will continue calling itself indefinitely, until the stack reaches its maximum size. This also happens if your sub-problem is the same size as your original problem, e.g. `foo(n)` instead of `foo(n-1)`.
 - `RuntimeError: maximum recursion depth exceeded`
- With functions that are called for their return value, it is easy to forget the 'return'

Recursive binary search

- Pass 'lo' and 'hi' as additional parameters.
- Update the range of indices when you make the recursive call.
- Recursion makes sense here because binary search is repeatedly breaking the search down into a binary search on a smaller list.


```
def binarySearchH(x, L, lo, hi):
    if lo > hi:
        return False
    else:
        mid = (lo+hi)/2
        if L[mid] == x:
            return True
        elif L[mid] < x:
            return binarySearchH(x, L, mid+1, hi)
        else:
            return binarySearchH(x, L, lo, mid-1)

def binarySearch(x, L):
    return binarySearchH(x, L, 0, len(L)-1)
```

See you Wednesday!