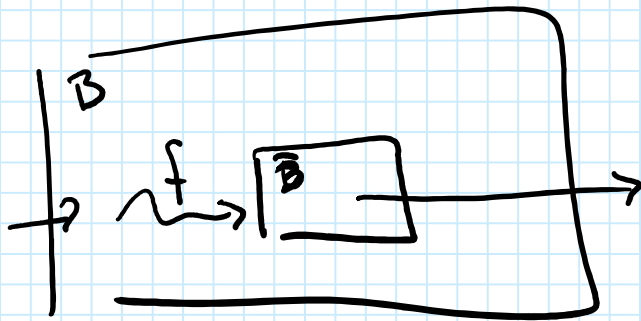


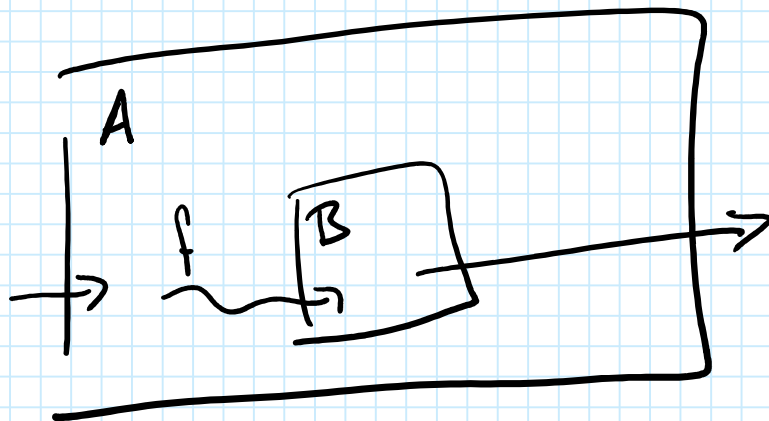
Clicker Q1:

$$B \leq_m \bar{B}$$



We know if B is decidable so is \bar{B} . \leftarrow generally true

Clicker Q2:



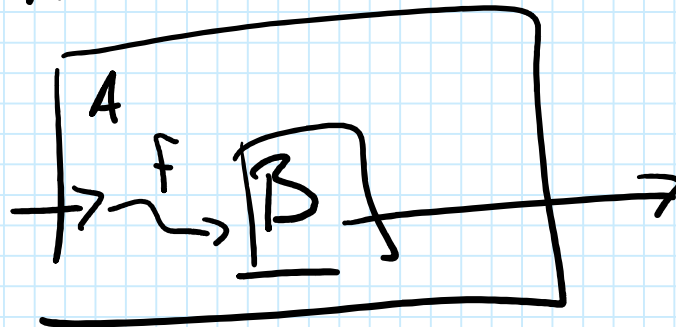
Thm (previously)

A language L is decidable
iff

L is recognizable & co-recognizable.

L is recognizable $\iff \dots$

If $A \leq_m B$:



Thm:

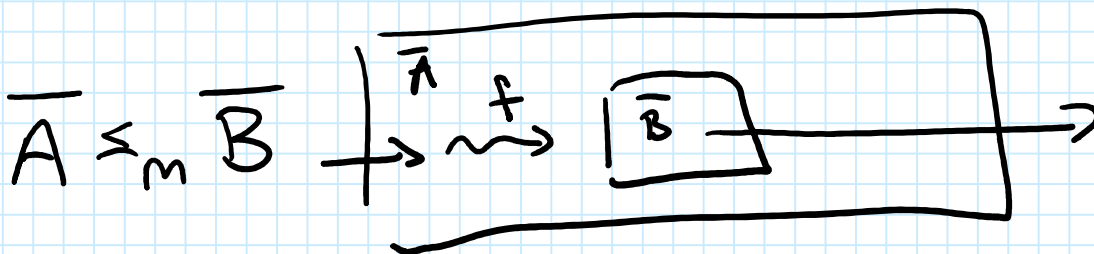
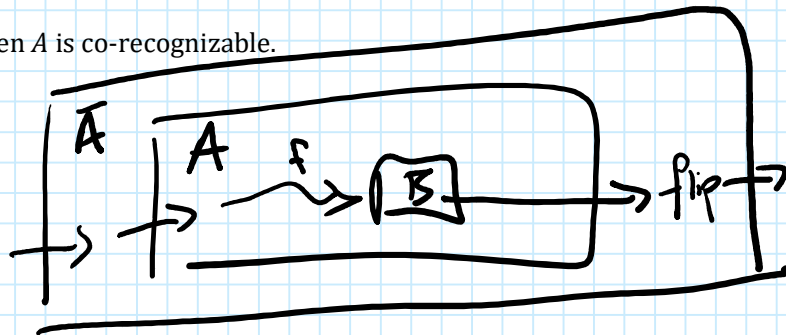
$A \leq_m B$

iff

$\overline{A} \leq_m \overline{B}$.

Conclusions we've drawn from $A \leq_m B$:

- If B is decidable, then A is decidable.
- If B is recognizable, then A is recognizable.
- $\overline{A} \leq_m \overline{B}$
- If B is co-recognizable, then A is co-recognizable.



Rice's Thm

$L_{TM} = \{ \langle M \rangle \mid M \text{ is a Turing machine} \}$

Def: A PROPERTY $P \subseteq L_{TM}$ must satisfy that whenever $L(M_1) = L(M_2)$

then either (1) $\langle M_1 \rangle$ and $\langle M_2 \rangle \in P$
(2) $\langle M_1 \rangle$ and $\langle M_2 \rangle \notin P$.

Rice's Thm: If P is a property and
 $P \neq \emptyset$ and $P \neq L_{TM}$, then P is undecidable.

This thm is ONLY useful to show that languages
of the form $\{ \langle M \rangle \mid M \text{ is a TM and } \underline{\hspace{2cm}} \}$
are undecidable.

example:

$$E_{TM} = \{ \langle M \rangle \mid M \text{ is a TM and } L(M) = \emptyset \}$$

In order to apply Rice's Theorem, we need to check:

- E_{TM} is not \emptyset : it contains at least one machine, for example "on input x : always reject"
- E_{TM} is not L_{TM} : it does not contain at least one machine, for example "on input x : always accept"
- E_{TM} is a property: If $L(M_1) = L(M_2)$ then either they both equal \emptyset (so $\langle M_1 \rangle, \langle M_2 \rangle \in E_{TM}$, or they both are something else, and $\langle M_1 \rangle, \langle M_2 \rangle \notin E_{TM}$.

Thus we can conclude by Rice's theorem that E_{TM} is not decidable. \square