

# CS 88: Security and Privacy

## 17: Asymmetric Key Cryptography and PKI

03-28-2024

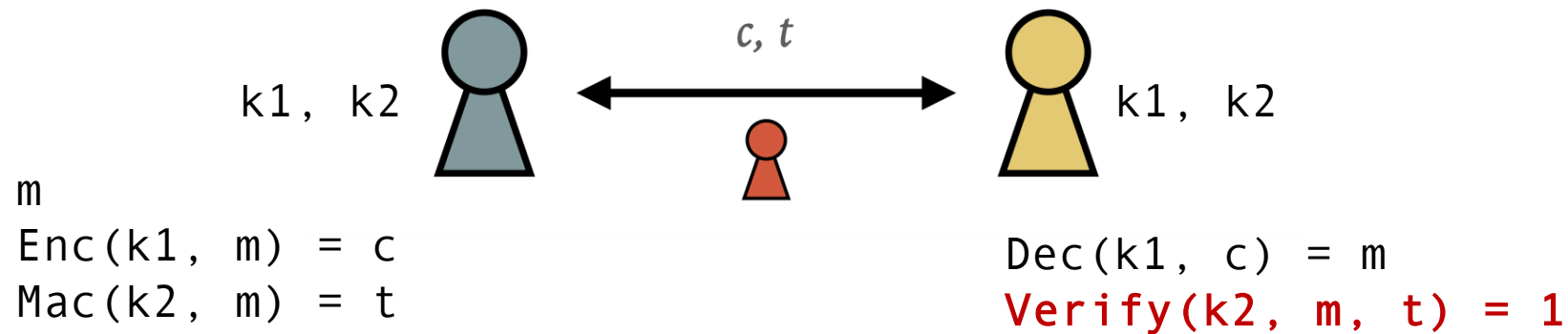
slides adapted from Dave Levine



# **BLACKBOX #3:** **HASH FUNCTIONS**

# Authenticated Encryption: Secrecy + Integrity

We have seen how we can achieve two independent goals: encryption and authentication. How about putting them together?

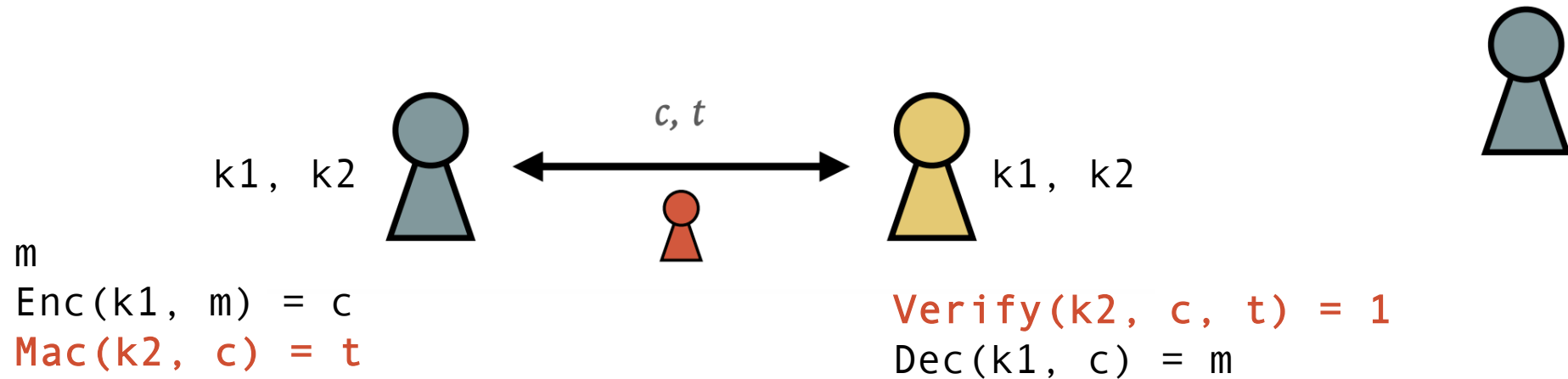


Encrypt and Authenticate: Is it secure?

- A. Yes, encryption is randomized with proper K, IV
- B. No the tag might leak information
- C. No the MAC is deterministic

# Encrypt then authenticate

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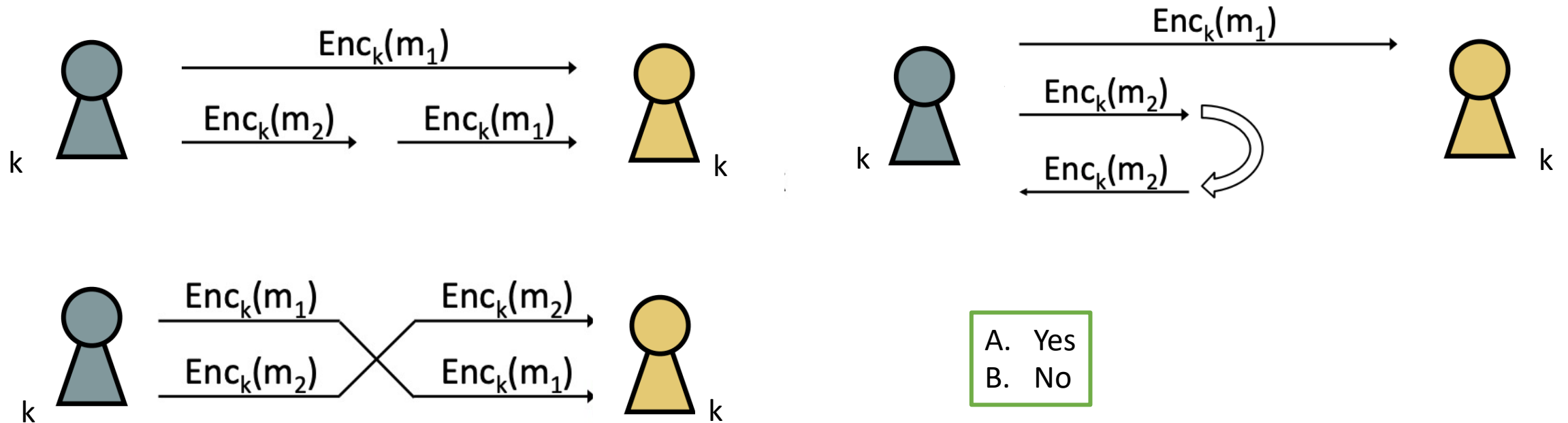


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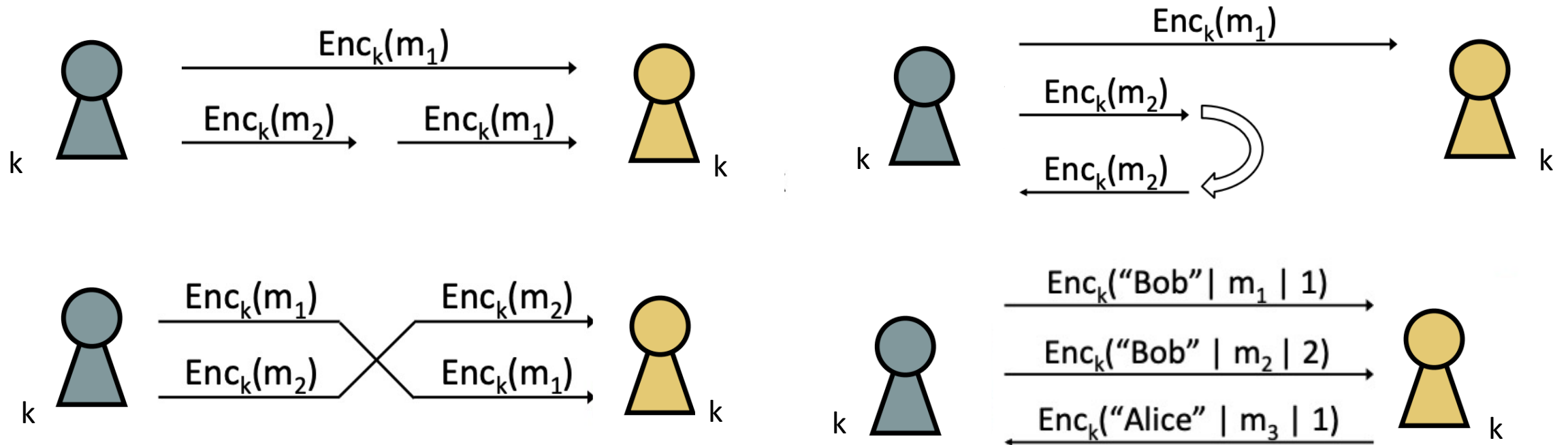
Secure Sessions: Consider parties who wish to communicate securely over the course of a session using authenticated encryption. Are they immune to the following attacks?

- Securely = secrecy and integrity
- Session = period of time over which parties are willing to maintain state.

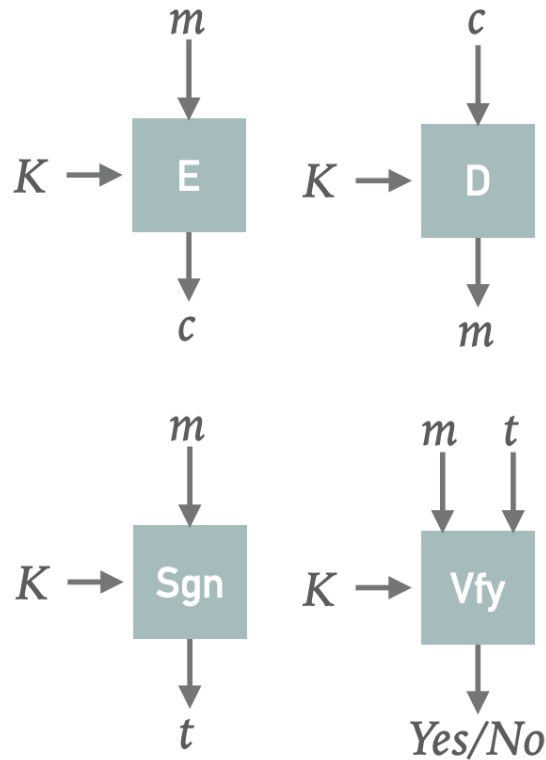


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# Symmetric Key Cryptography



## CONFIDENTIALITY

*Block ciphers*

*Deterministic  $\Rightarrow$  use IVs*

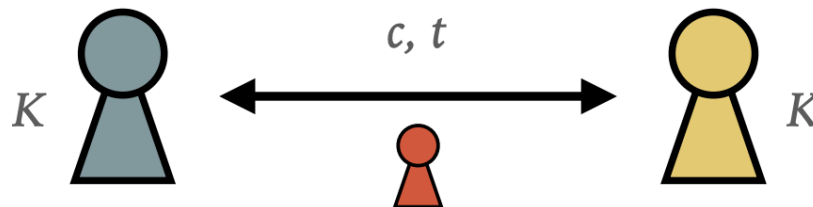
*Fixed block size  $\Rightarrow$  use encryption "modes"*

## INTEGRITY

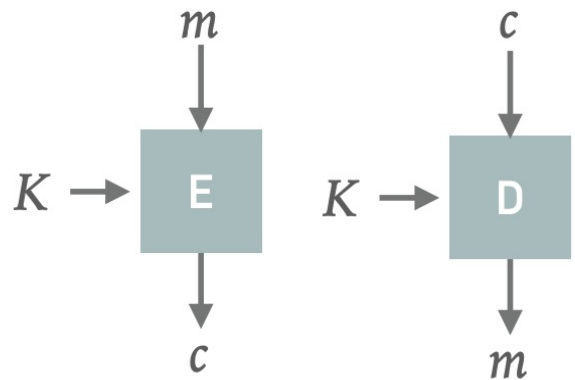
*Message Authentication Codes (MACs)*

*Send (message, tag) pairs*

*Verify that they match*



# Symmetric Key Cryptography

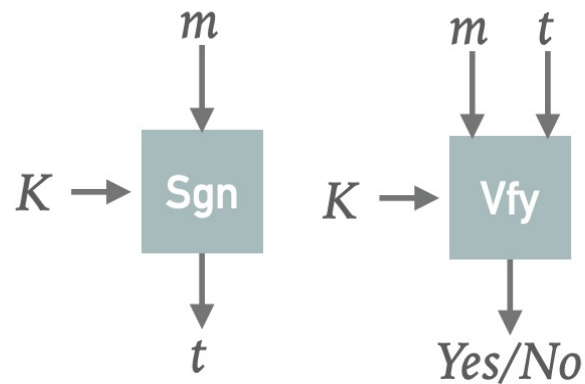


## CONFIDENTIALITY

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## INTEGRITY

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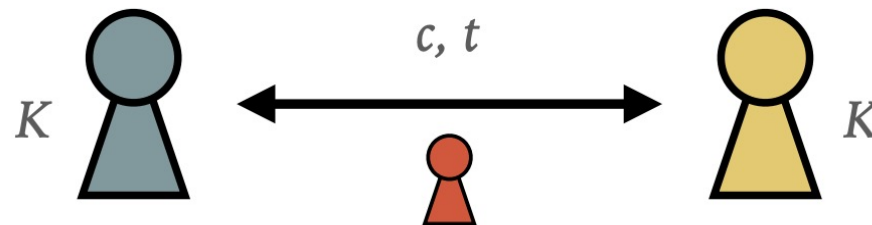
*Send (message, tag) pairs*

*Verify that they match*

Next

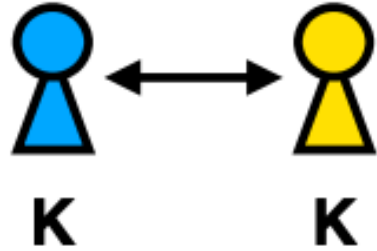
*How do we establish  $K$ ?*

*How do we know with whom  
we are communicating?*



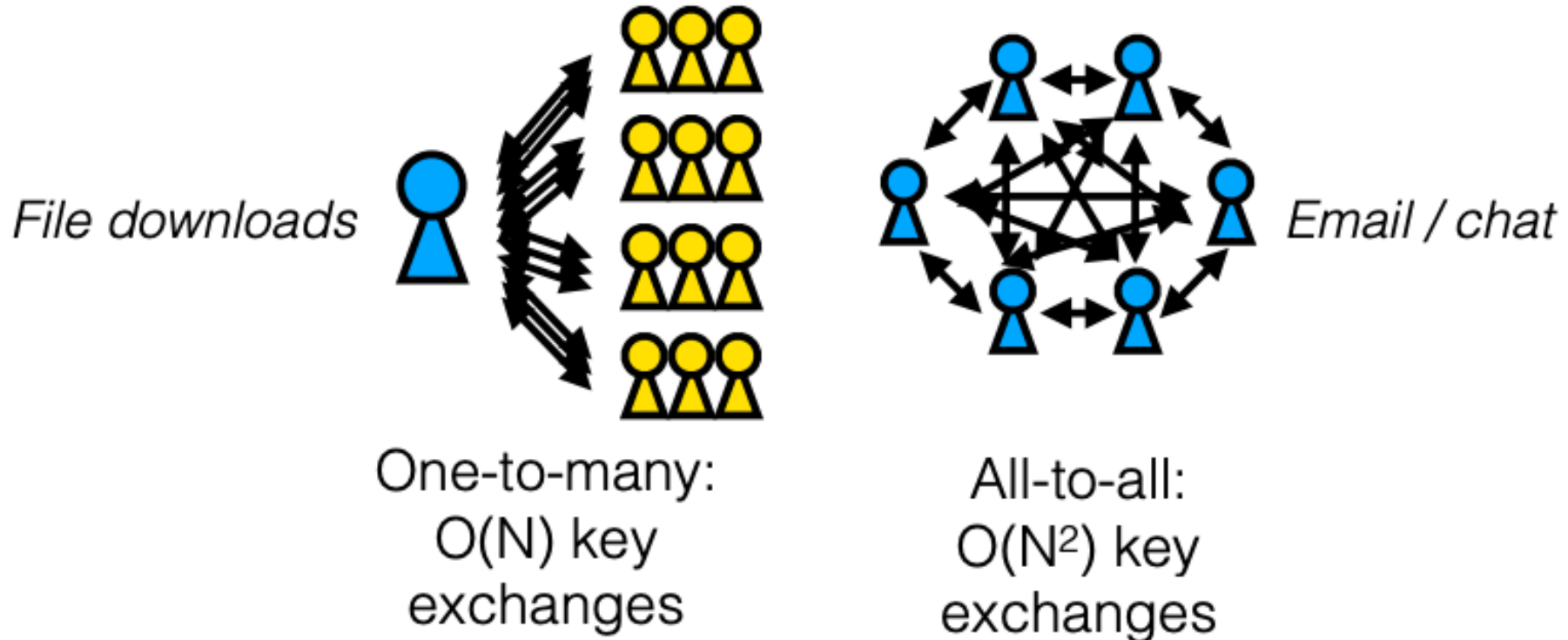


# Shortcomings of symmetric key

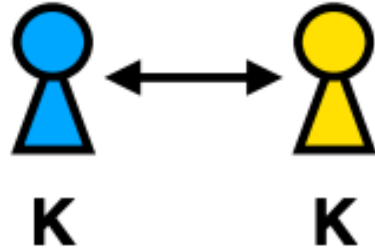


Establishing a pairwise key requires a **key exchange**, which requires both parties to be **online**

## Issue #1: Requires *pairwise* key exchanges



# Shortcomings of symmetric key



Establishing a pairwise key requires a **key exchange**, which requires both parties to be **online**

## Issue #1: Requires *pairwise* key exchanges



*File downloads*

One-to-many:  
 $O(N)$  key  
exchanges

Blue user uploads a document, then goes offline (e.g., forever)

Later, a yellow user wants to get a copy; how can it know the copy is really from the blue user?

**BLACKBOX #4:**  
**DIFFIE HELLMAN KEY ESTABLISHMENT**

# Asymmetric/Public-key Cryptography

- Main insight: separate keys for different functions
- Keys come in pairs, and are related to each other by **a specific algorithm.**
  - **Public key (PK):** used to encrypt or verify signatures
  - **Private key (SK):** used to decrypt and sign
- Encryption and decryption are inverse operations
- Secrecy: ciphertext reveals nothing about the plaintext
  - computationally hard to decrypt in polynomial time without key
  - to an attacker, the shared key  $k$  established, is indistinguishable from a uniform key

# Diffie-Helman Key Exchange

$$x \bmod N$$

$g$  is a **generator** of mod  $N$  if

$$\{1, 2, \dots, N-1\} = \{g^0 \bmod N, g^1 \bmod N, \dots, g^{N-2} \bmod N\}$$

$$N=5, g=3$$

$$3^0 \bmod 5 = 1 \quad 3^1 \bmod 5 = 3 \quad 3^2 \bmod 5 = 4 \quad 3^3 \bmod 5 = 2$$

Given  $x$  and  $g$ , it is efficient to compute  
 $g^x \bmod N$

Given  $g$  and  $g^x$ , it is efficient to compute  $x$   
(simply take  $\log_g g^x$ )


Given  $g$  and  $g^x \bmod N$  it is *infeasible* to compute  $x$   
**Discrete log problem**

$a$   $g$   $N$



$g$   $N$   $b$

*Public knowledge:  $g$  and  $N$*


$$g \in \mathbb{Z}_N$$
$$g^a \pmod N$$
$$g^b \pmod N$$

$$g^{ab} \pmod N$$



$g$   $N$

$g^a \bmod N$

$g^b \bmod N$

$g^{ab} \bmod N$

Given  $g$  and  $g^x \bmod N$  it is *infeasible* to compute  $x$   
**Discrete log problem**

**Note that just multiplying  $g^a$  and  $g^b$  won't suffice:**

$$g^a \bmod N * g^b \bmod N = g^{a+b} \bmod N$$

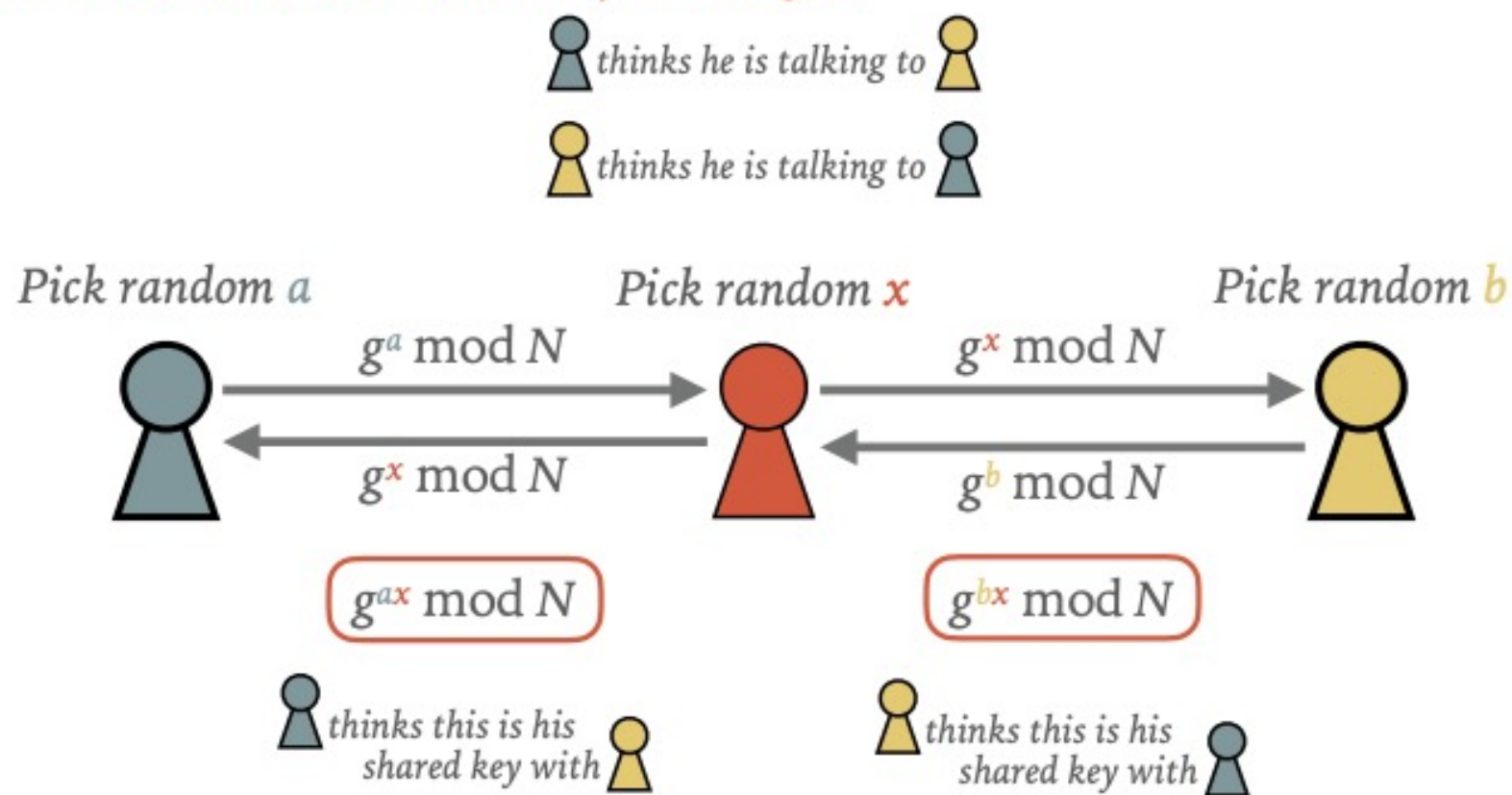
**Key property:**

An *eavesdropper* cannot infer the shared secret ( $g^{ab}$ ).

But what about *active intermediaries*?



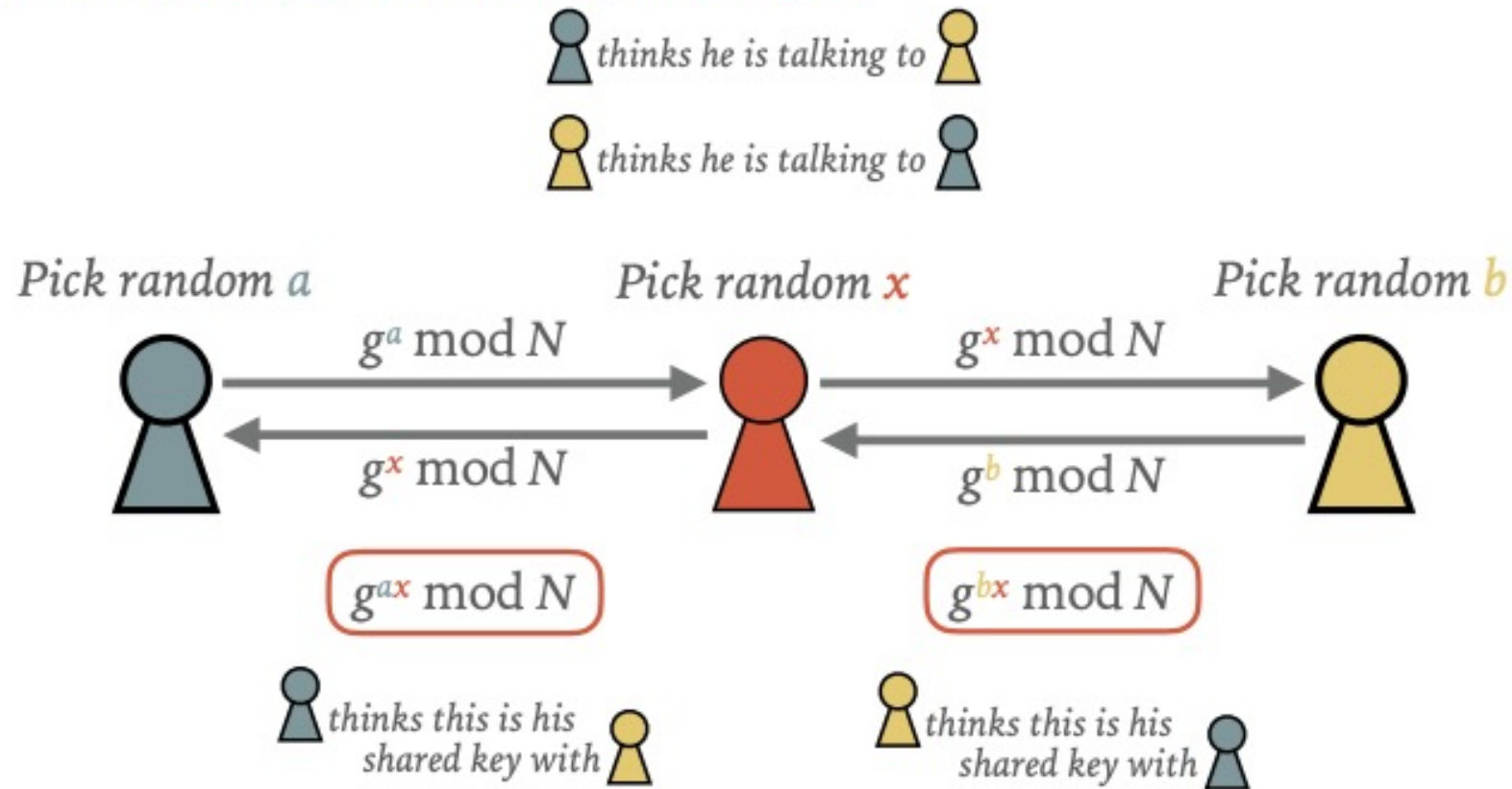
The attacker can interpose between the two communicating parties and insert, delete, and modify messages.



The attacker can now eavesdrop on the conversation.

**Key property: Diffie-Hellman is *not* resilient to a MITM attack**

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Key property: Diffie-Hellman is *not* resilient to a MITM attack

Fix: Need to authenticate messages

# Computational complexity for integer problems

- Integer multiplication is efficient to compute
- There is no known polynomial-time algorithm for general purpose factoring.
- Efficient factoring algorithms for many types of integers. *Easy to find small factors of random integers.*
- Modular exponentiation is efficient to compute
- Modular inverses are efficient to compute

# Textbook RSA Encryption

Public Key  $pk$

$N = pq$  modulus

$e$  encryption exponent

Secret key  $sk$

$p, q$  primes

$d$  decryption exponent

$d = e^{-1} \bmod (p-1)(q-1) = e^{-1} \bmod \Phi(N)$



$pk = (N, e)$



$c = \text{Enc}_{pk}(m) = m^e \bmod N$



$d = \text{Dec}_{sk}(c) = c^d \bmod N$

# RSA Security

- Best algorithm to break RSA: Factor  $N$  and compute  $d$
- Factoring is not efficient in general
- Current key size recommendations:  $N \geq 2048$  bits
- *Do not implement this yourself. Factoring is hard only for some integers, and textbook RSA is insecure.*

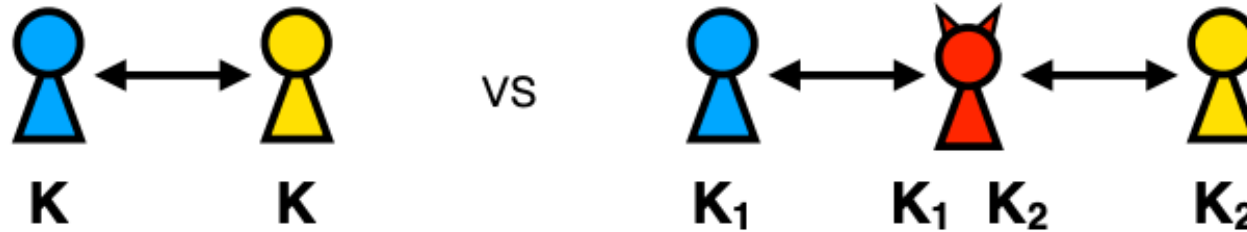
**TO FIX THIS PROBLEM WE NEED...**

**BLACKBOX #5:  
PUBLIC KEY CRYPTOGRAPHY**

# Shortcomings of symmetric key

## Issue #3: How do you know to whom you're talking?

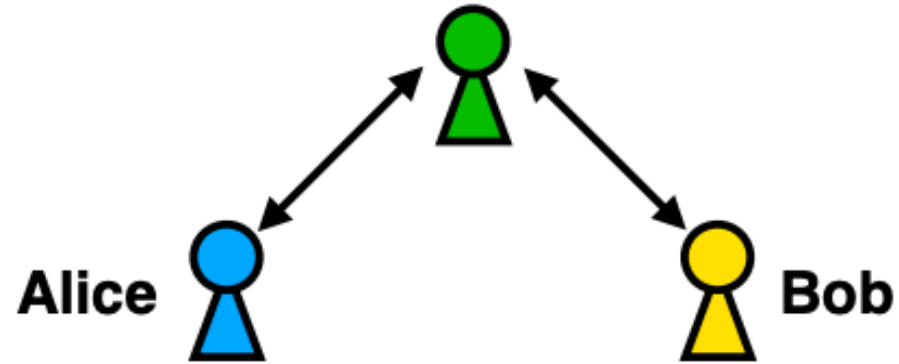
Diffie-Hellman is resilient to *eavesdropping*,  
but **not tampering**



# Trusted Third Party

A protocol that solves this with ***trust***

**Trent:** *A trusted third party*

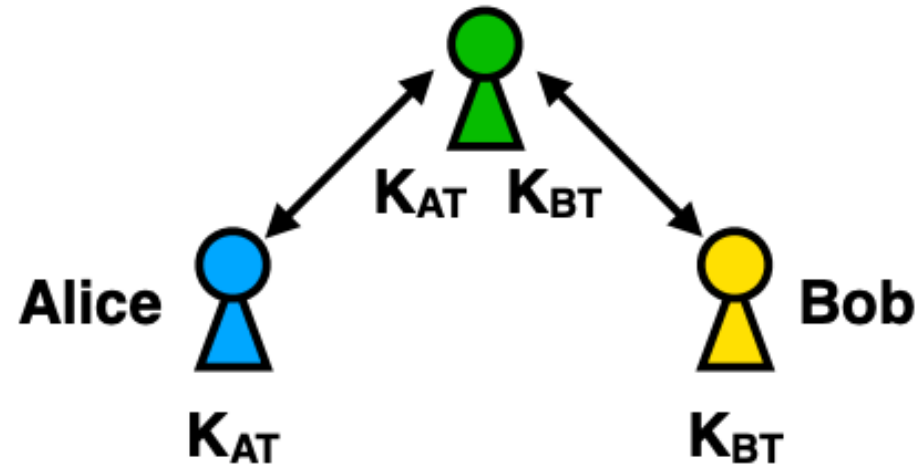




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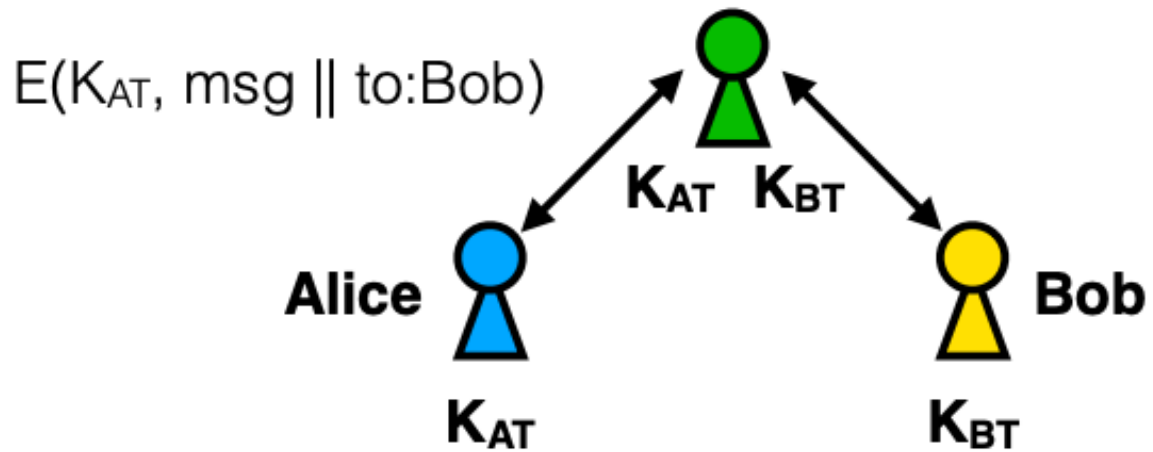


1. Everybody establishes a pairwise key with Trent  
**Good:  $O(N)$  key exchanges**

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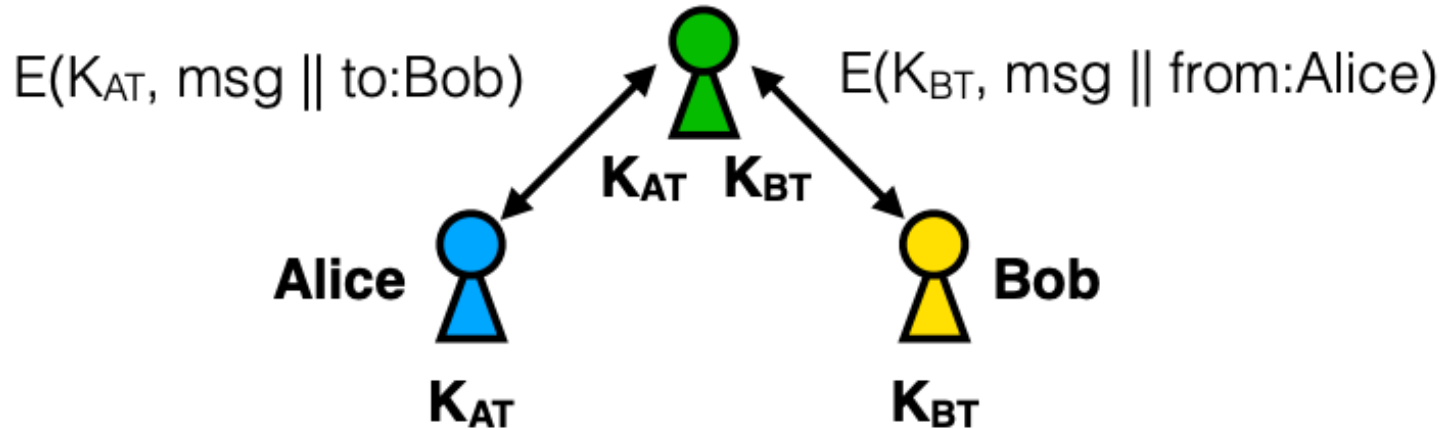
2. Trent validates each user's identity; includes in message

**Good: *Authenticated communication***

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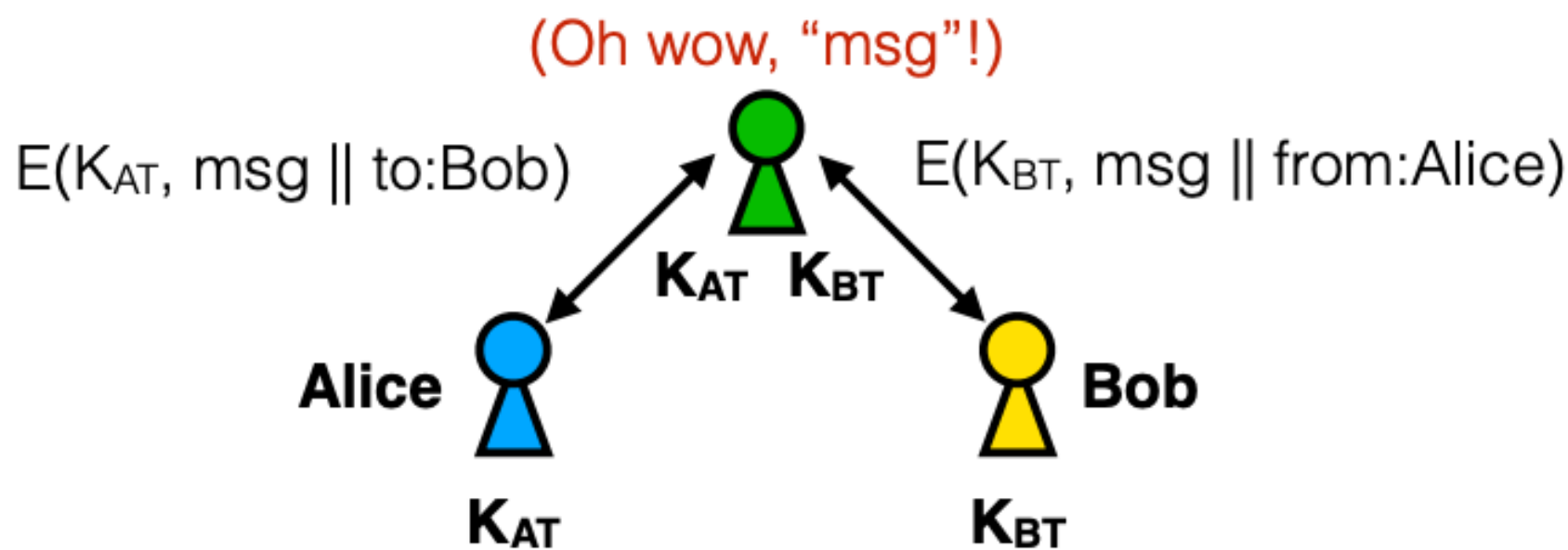
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**Good: *Authenticated communication***

**Bad: All messages get sent through Trent**

# What are we trusting Trent not to do?

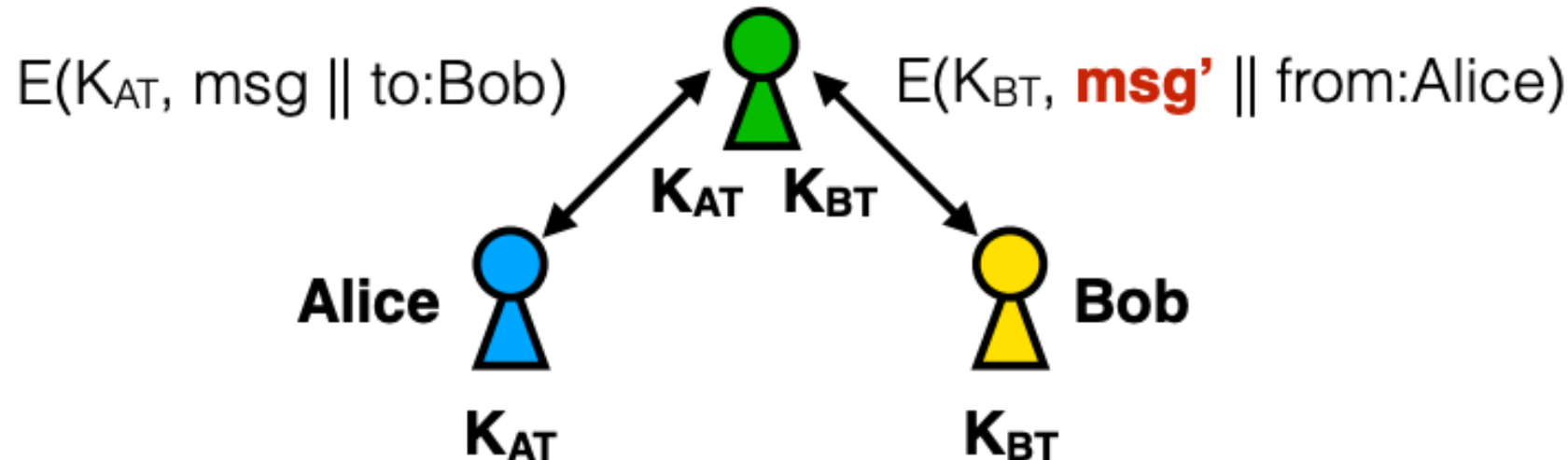
Just as “secure” meant nothing without an attack model,  
“trusted” means nothing without a **trust model**



**1. Do not *read* messages**

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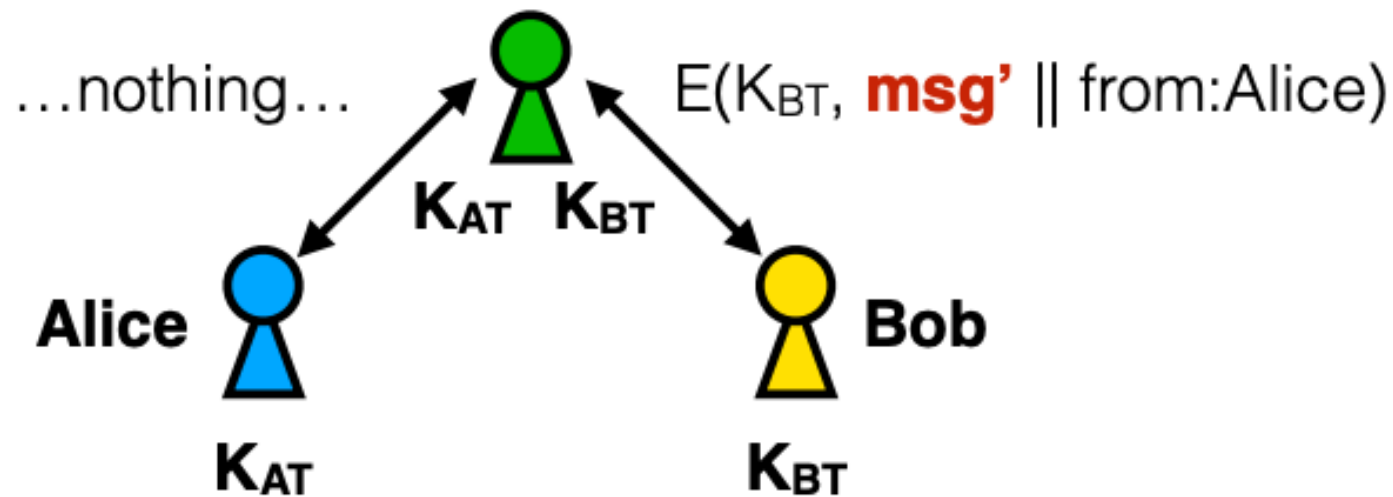
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1. Do not *read* messages
2. Do not *alter* messages

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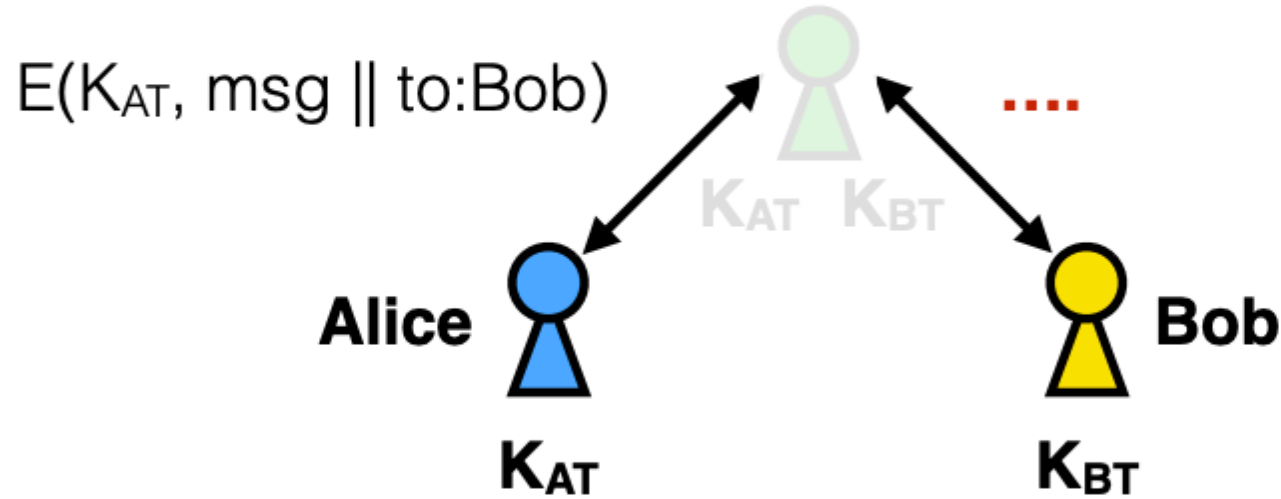
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1. Do not *read* messages
2. Do not *alter* messages
3. Do not *forge* messages

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Just as “secure” meant nothing without an attack model,  
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1. Do not *read* messages
2. Do not *alter* messages
3. Do not *forge* messages
4. Do not *go offline*

# Public key encryption

A public key encryption scheme comprises three algorithms

Key generation  $G$

→  $PK =$  **public key**

→  $SK =$  **secret key**

Encryption  $E(PK, m)$

→ cipher text  $c$

Decryption  $D(SK, c)$

→ original msg

## Correctness

$$D(SK, E(PK, m)) = m$$

## Security

$E(PK, m)$  should appear random  
(small change to  $(PK, m)$  leads  
to large changes to  $c$ )

$E()$  should approximate a one-way  
trapdoor function: cannot invert  
without access to  $SK$

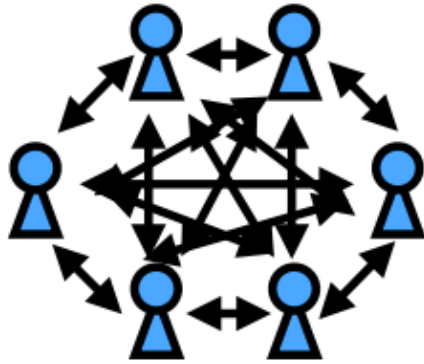


# Protocols with public key encryption

Goal: deliver a confidential message

## Symmetric key

*Email / chat*



All-to-all:  
 $O(N^2)$  key  
exchanges



Generate public/private  
key pair (PK,SK)

Announce PK publicly  
(on website, in newspaper, ...)

---

Obtain PK



Send  $c = E(\text{PK}, \text{msg})$



---

Decrypt  $D(\text{SK}, c) = \text{msg}$

**$O(N)$  keys in total**

# Overcoming fixed message sizes

## Encryption $E(\text{PK}, \text{msg})$

- Inputs
  - **Public** key PK
  - Message msg of *fixed size*
- Outputs: a cipher text  $c$   
*same size as msg*

Like block ciphers,  
but there are not  
“modes” of public  
key encryption

**Public key operations are *sloooooow!***

**Symmetric key operations are fast**

# Issues with public-key encryption

- No perfectly secret public-key encryption
- No deterministic public-key encryption scheme can be CPA-secure!
- CPA-security implies security for encrypting multiple messages as in the private-key case

# Hybrid encryption



Generate public/private key pair (PK,SK); publicize PK

Obtain PK



Generate *symmetric* key K

*Symm key*

Compute  $c_{msg} = e(K, msg)$

*Public key*

Compute  $c_K = E(PK, K)$

Send  $c_K || c_{msg}$

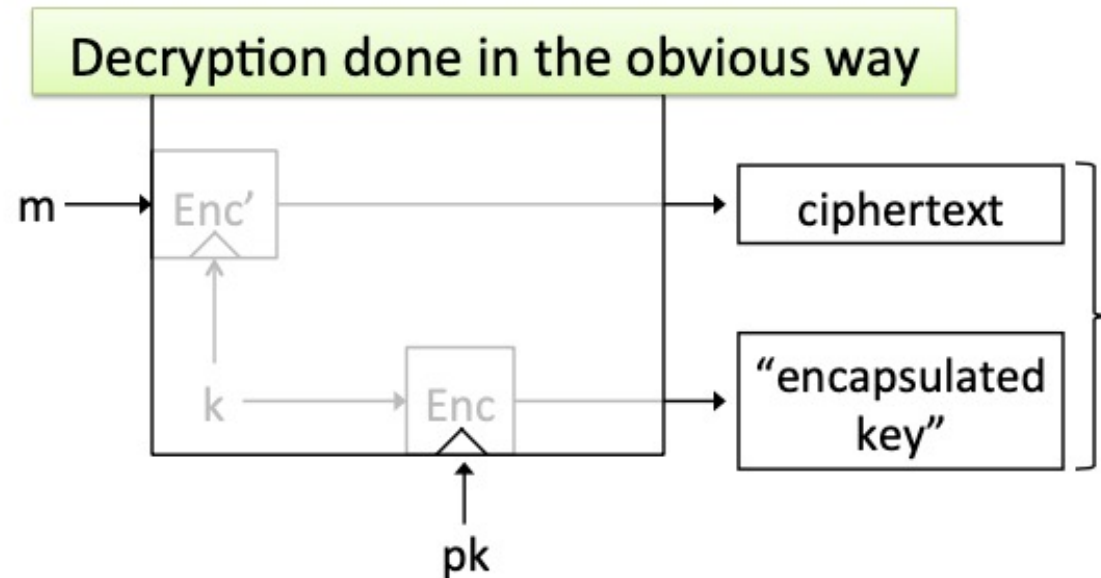


Decrypt  $D(SK, c_K) = K$

*Public key*

Decrypt  $d(K, c_{msg}) = msg$

*Symm key*



# Hybrid encryption

---

Obtain PK

Generate *symmetric* key K

Compute  $c_{\text{msg}} = e(K, \text{msg})$

Compute  $c_K = E(\text{PK}, K)$

Send  $c_K \parallel c_{\text{msg}}$

---



**The easy key distribution of public key**

**The speed and arbitrary message length of symmetric key**

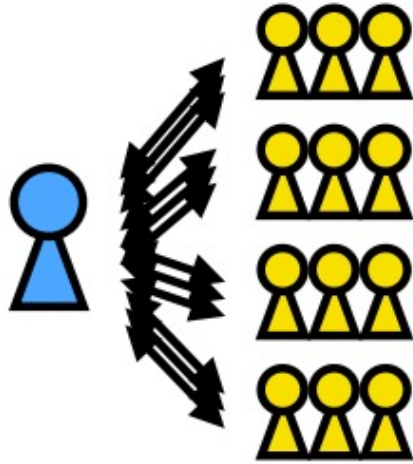
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# Protocols with public key cryptography

Goal: determine from whom a message came

## Symmetric key

*File downloads*



One-to-many:  
 $O(N)$  key  
exchanges

# Digital signatures

A digital signature scheme comprises two algorithms

## Signing function $Sgn(SK, m)$

- Inputs
  - **Secret** key SK
  - Fixed-length message
- Outputs: a *signature*  $s$

**This is a *randomized* algorithm**  
(nondeterministic output)

**SK a.k.a. “Signing key”**

**Only one person can sign with  
a given (PK,SK) pair**

## Verification function $Vfy(PK, m, s)$

- Inputs
  - **Public** key PK
  - Message and signature
- Outputs: Yes/No if valid (m,s)

**Deterministic algorithm**

**Anyone with the PK  
can verify**

# Digital signatures

A digital signature scheme comprises two algorithms

Signing **Sgn(SK, m)**

→ a signature  $s$

Verification **Vfy(PK, m, s)**

→ Yes/No if valid (m,s)

## Correctness

$Vfy(PK, m, Sgn(SK, m)) = \text{Yes}$

## Security

Same as with MACs: even after a chosen plaintext attack, the attacker cannot demonstrate an existential forgery

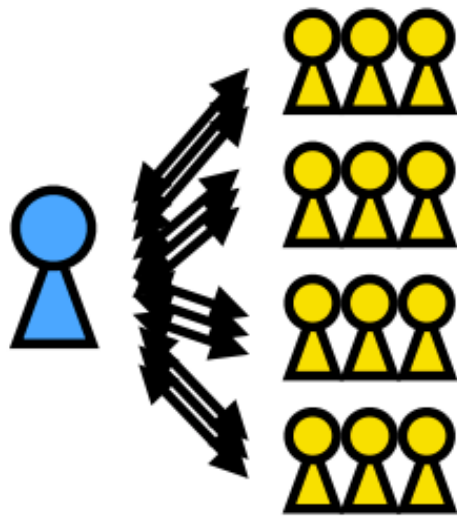


# Protocols with digital signatures

Goal: determine from whom a message came

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*File downloads*



One-to-many:  
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exchanges



Generate public/private  
key pair (PK,SK)

Announce PK publicly  
(on website, in newspaper, ...)

Compute  $\text{sig} = \text{Sgn}(\text{SK}, \text{msg})$

Publish  $\text{msg} \parallel \text{sig}$

***can now go offline!***

# Digital signature properties

## **Authenticity**

Bob can prove that a message signed by Alice is truly from Alice (even without a *pairwise* key)

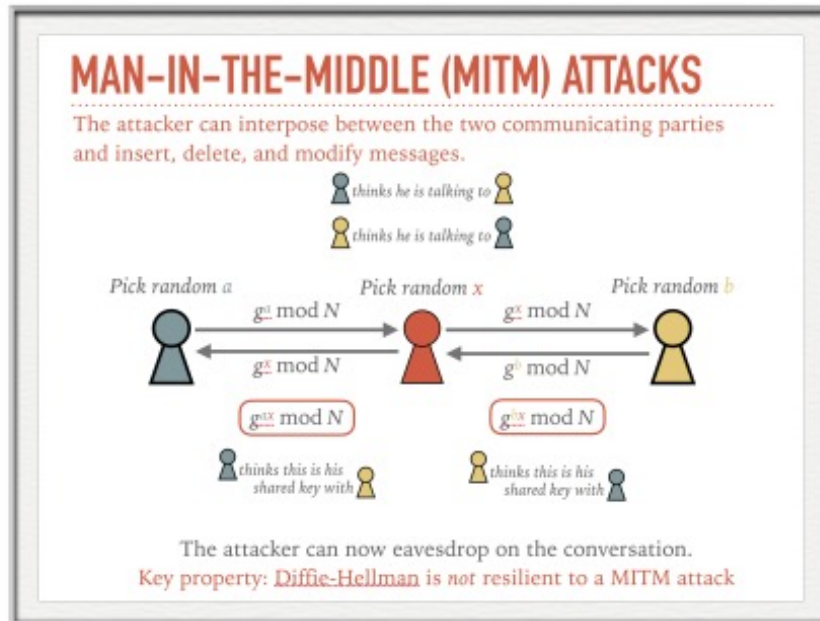
## **Integrity**

Bob can prove that no one has tampered with a signed message

## **Non-repudiation**

Once Alice signs a message, she cannot subsequently claim she did *not* sign that message

# RECALL OUR PROBLEM WITH DIFFIE-HELLMAN




The two communicating parties thought, *but did not confirm*, that they were talking to one another.


Therefore, they were vulnerable to MITM attacks.

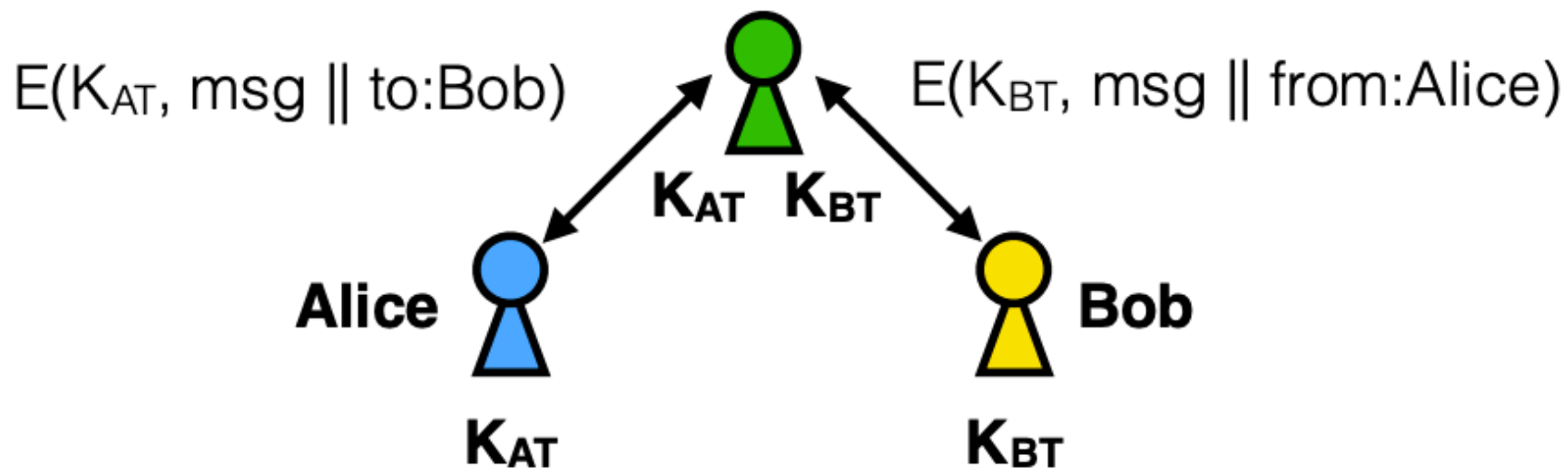
Certificates allow us to verify with whom we are communicating.

We will solve this by incorporating public key cryptography

# Back to authentication

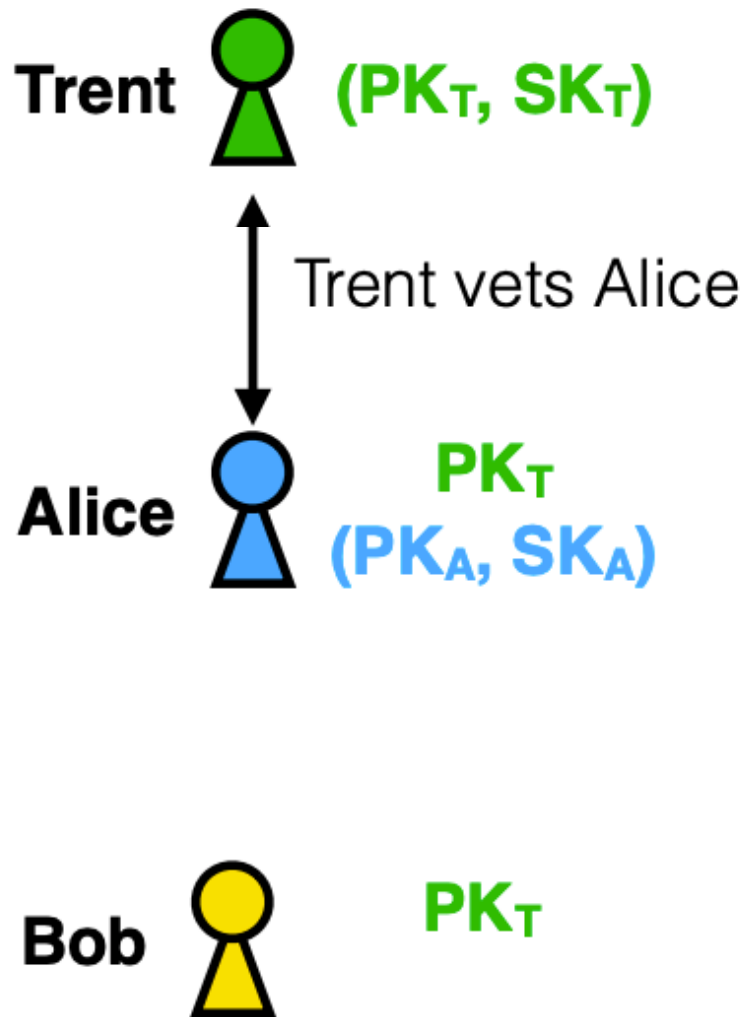
 Generate public/private key pair (PK,SK); publicize PK

How can we know it was really  who posted PK?



**Can we achieve authentication without Trent in the middle of *every message*?**

# Authentication with public keys



1. Trent's public key is widely disseminated (pre-installed in browsers/operating systems)

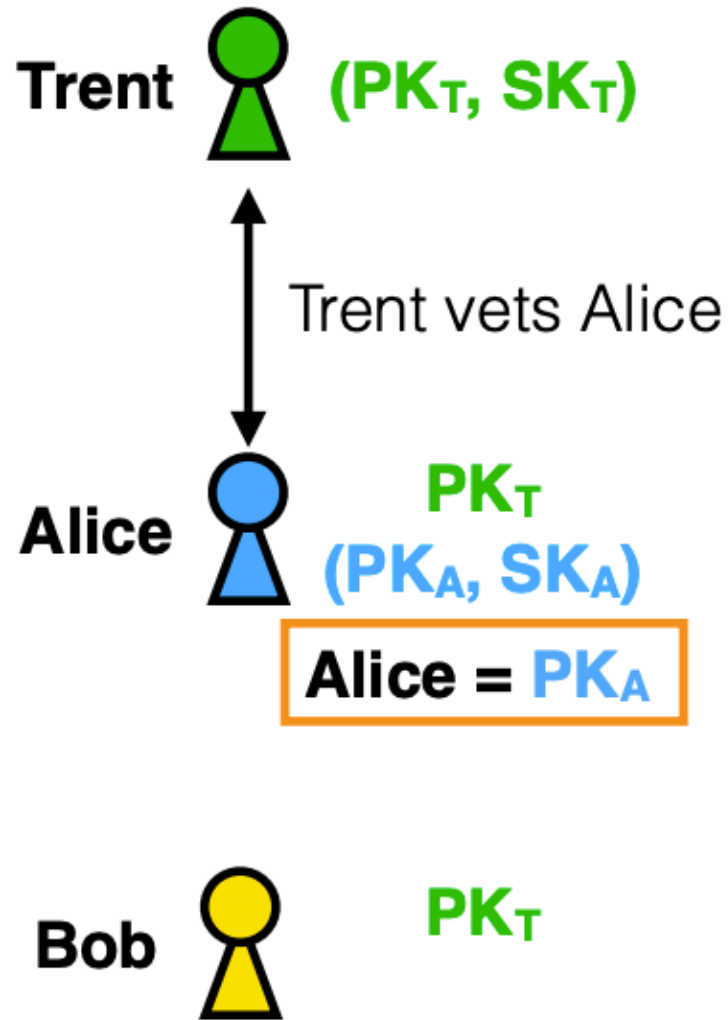
2. Alice generates a public/private key pair and asks Trent to bind her  $PK_A$  to her identity

3. Trent *signs* a message (with  $SK_T$ ):

"The owner of the secret key corresponding to  $PK_A$  is Alice"

This message + sig = **Certificate**

# Authentication with public keys



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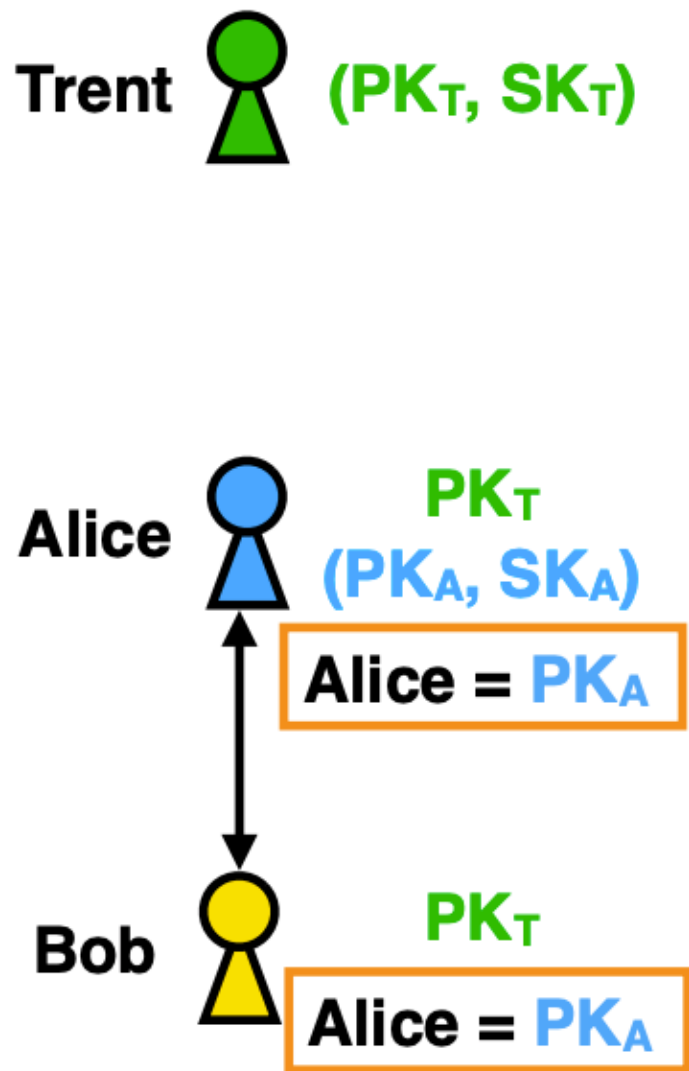
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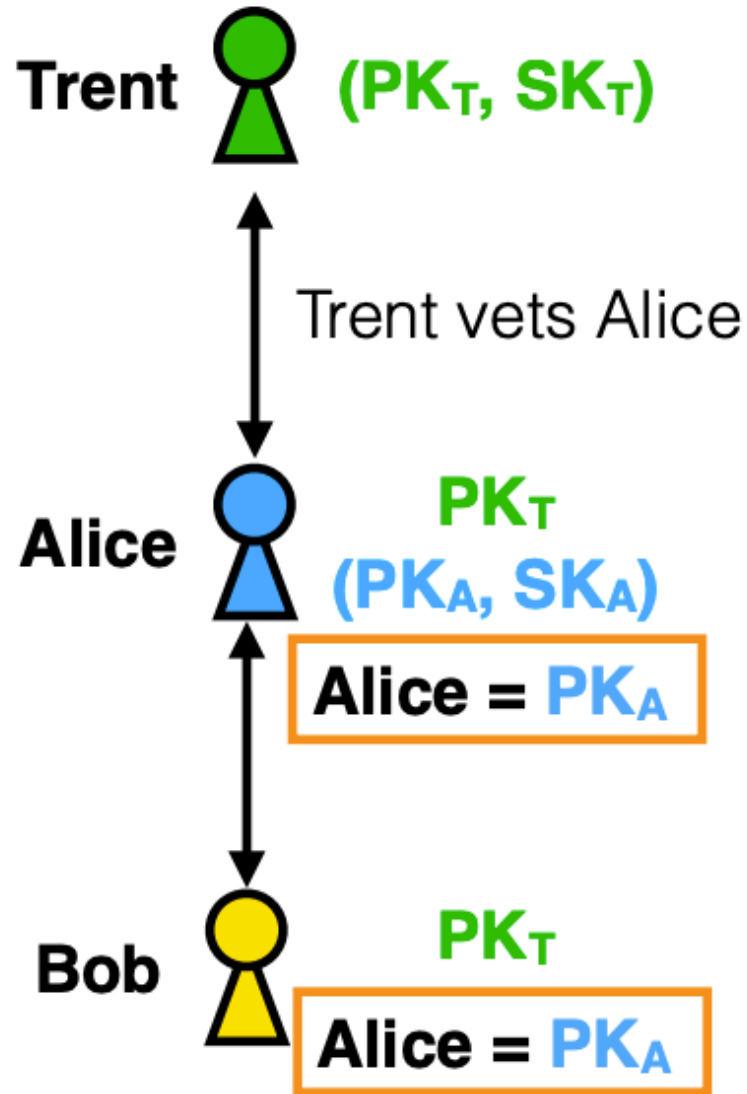
4. Alice makes her **certificate** publicly available (or Bob simply asks for it)

5. Bob verifies the **certificate** using  $PK_T$

If Bob trusts Trent, then Bob trusts that he properly vetted Alice, and thus that her public key is  $PK_A$

6. Bob (via hybrid encryption) sends a message to Alice using her public key  $PK_A$

# Authentication with public keys



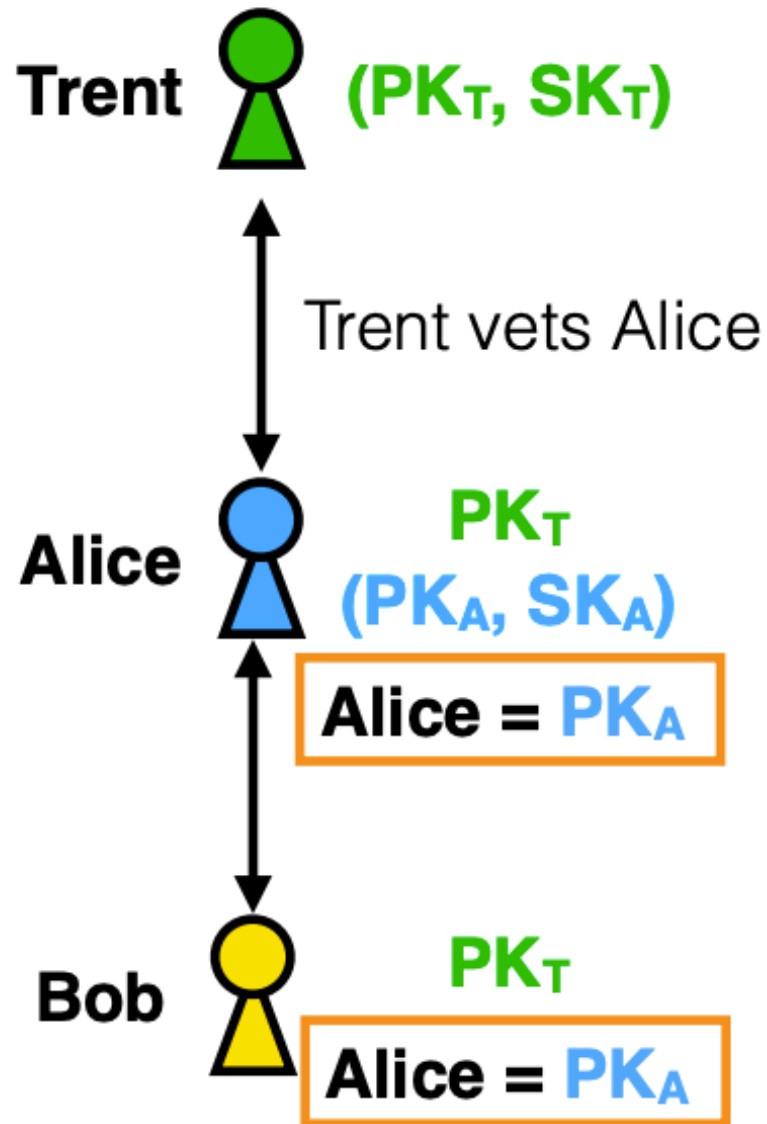
## Properties

Trent need be online only when giving out **certificates**, not any time users want to communicate with one another

Alice and Bob can communicate in an authenticated manner without having to go through Trent



# Authentication with public keys



Trust assumptions from our symmetric key protocol:

1. Do not *read* messages
2. Do not *alter* messages
3. Do not *forge* messages
4. Do not *go offline*

Trust assumptions in this public key protocol:

1. **Correctly vet users**  
(Some more in practice...)

# Certificate revocation

3. Trent *signs* a message (with  $SK_T$ ):

“The owner of the secret key  
corresponding to  $PK_A$  is Alice”

This message + sig = **Certificate**

Put another way:

“The only person who knows  $SK_A$  is Alice”

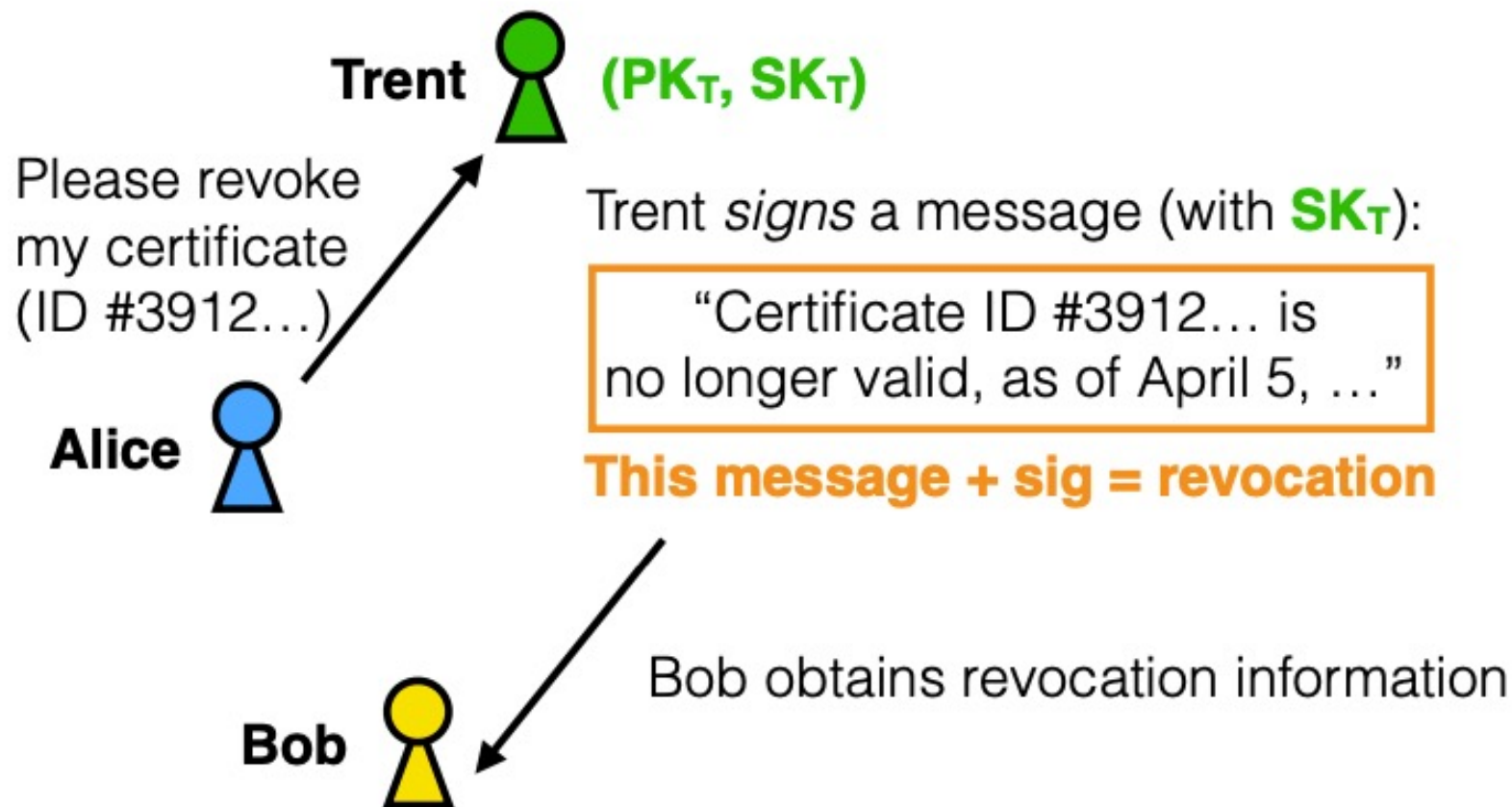
**What happens if Alice's key gets compromised?**

(Stolen, accidentally revealed, ...)

# Certificate revocation



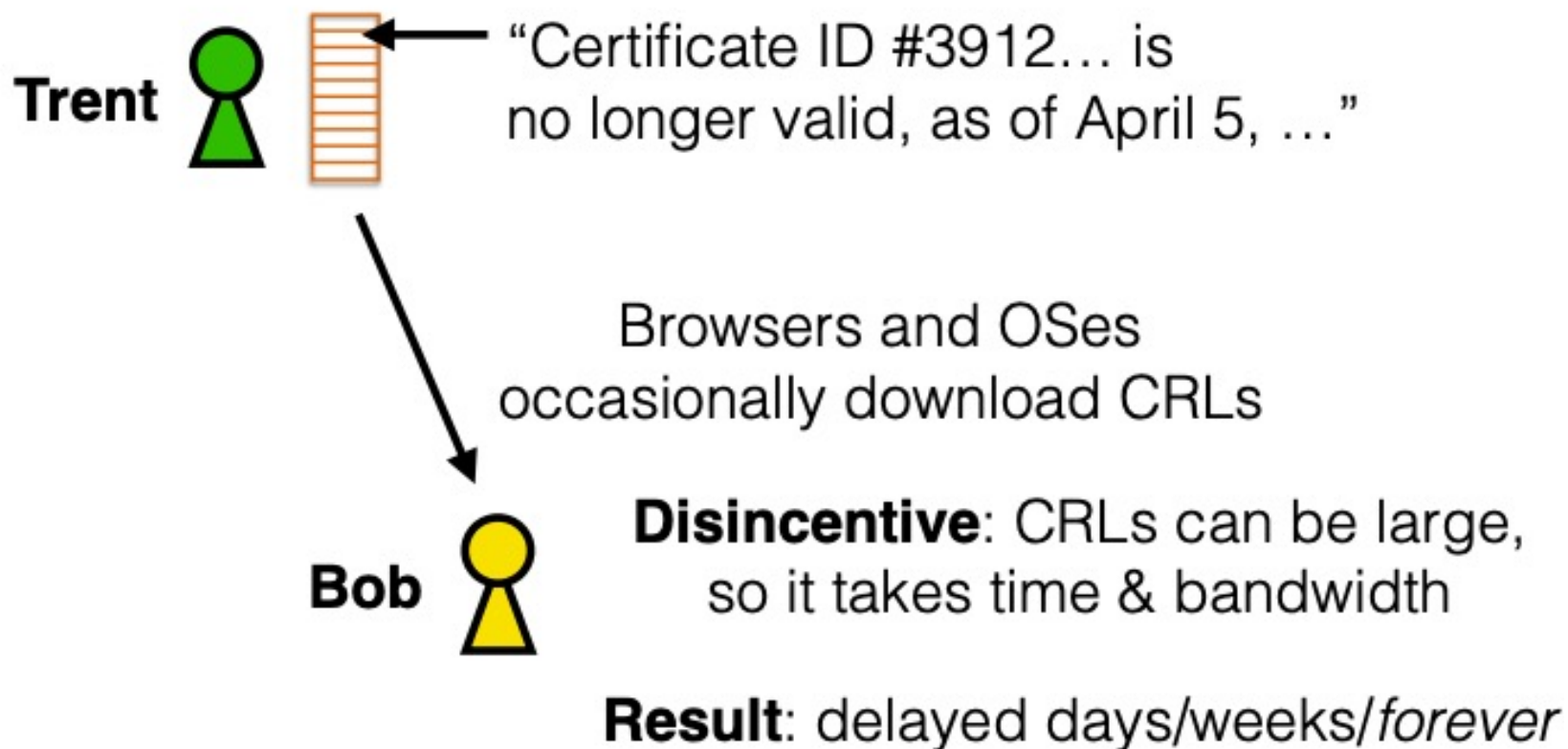
# Certificate revocation



# Obtaining revocation data

## Certificate Revocation Lists (CRLs)

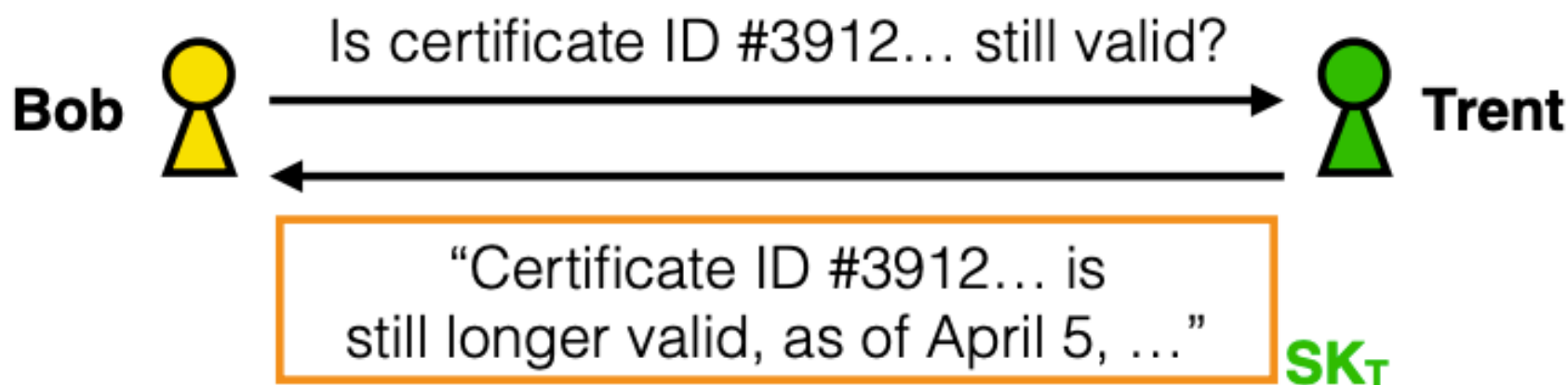
A (often large) signed list of revocations



# Obtaining revocation data

## Online Certificate Status Protocol (OCSP)

Browsers and OSes perform OCSP checks on-demand (when verifying the certificate)



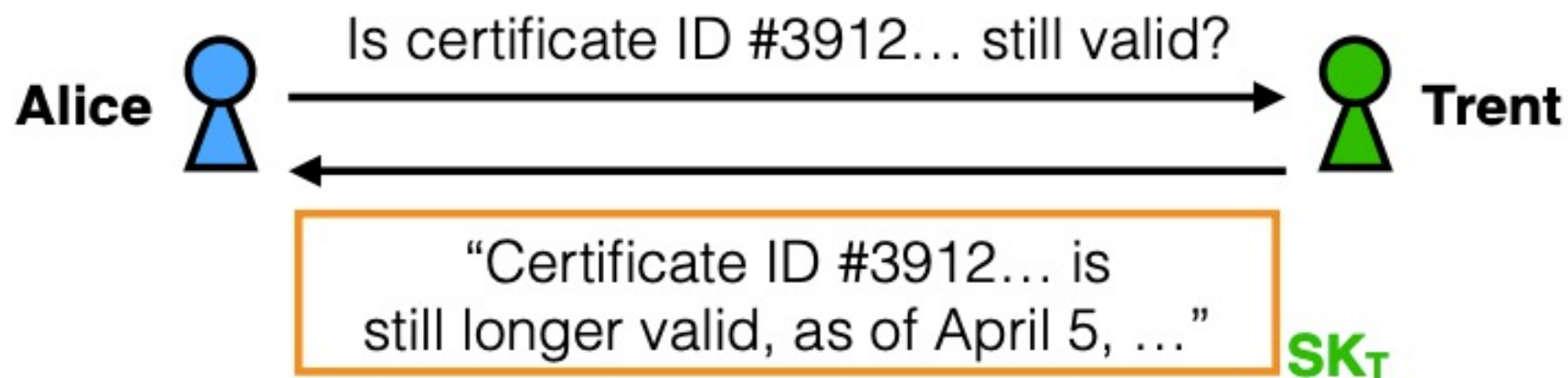
**Disincentive:** Still delays the initial validation of the certificate (can increase webpage load time)

---

# Obtaining revocation data

## OCSP Stapling

Websites issue OCSP requests,  
include responses in initial handshake



**Alice forwards this to Bob along with  
the certificate when they first  
start to communicate**

# Certificate revocation responsibilities



## **Alice's responsibility:**

Request revocations



## **Trent's responsibility:**

Make revocations publicly available



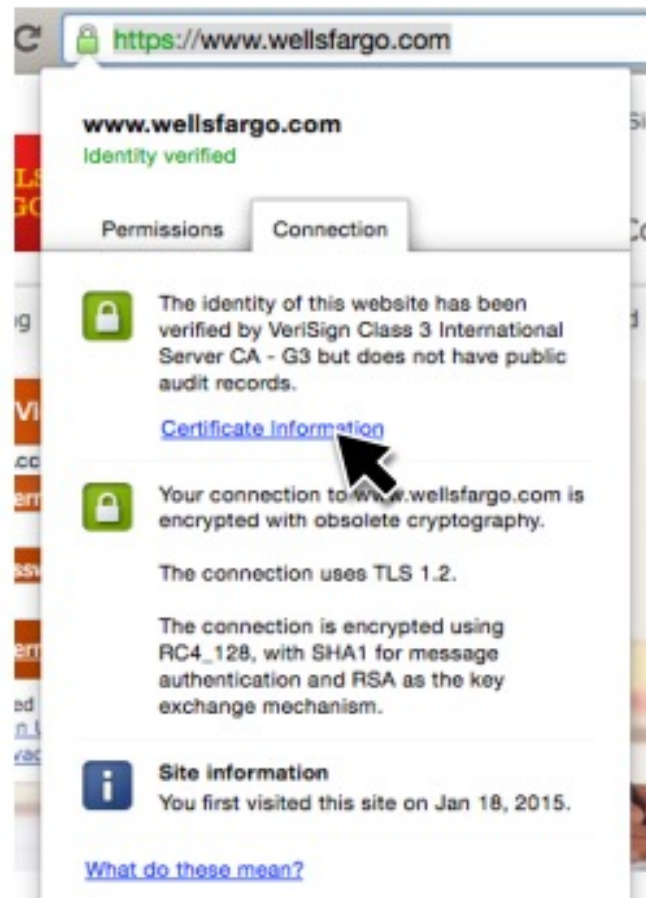
## **Bob's responsibility:**

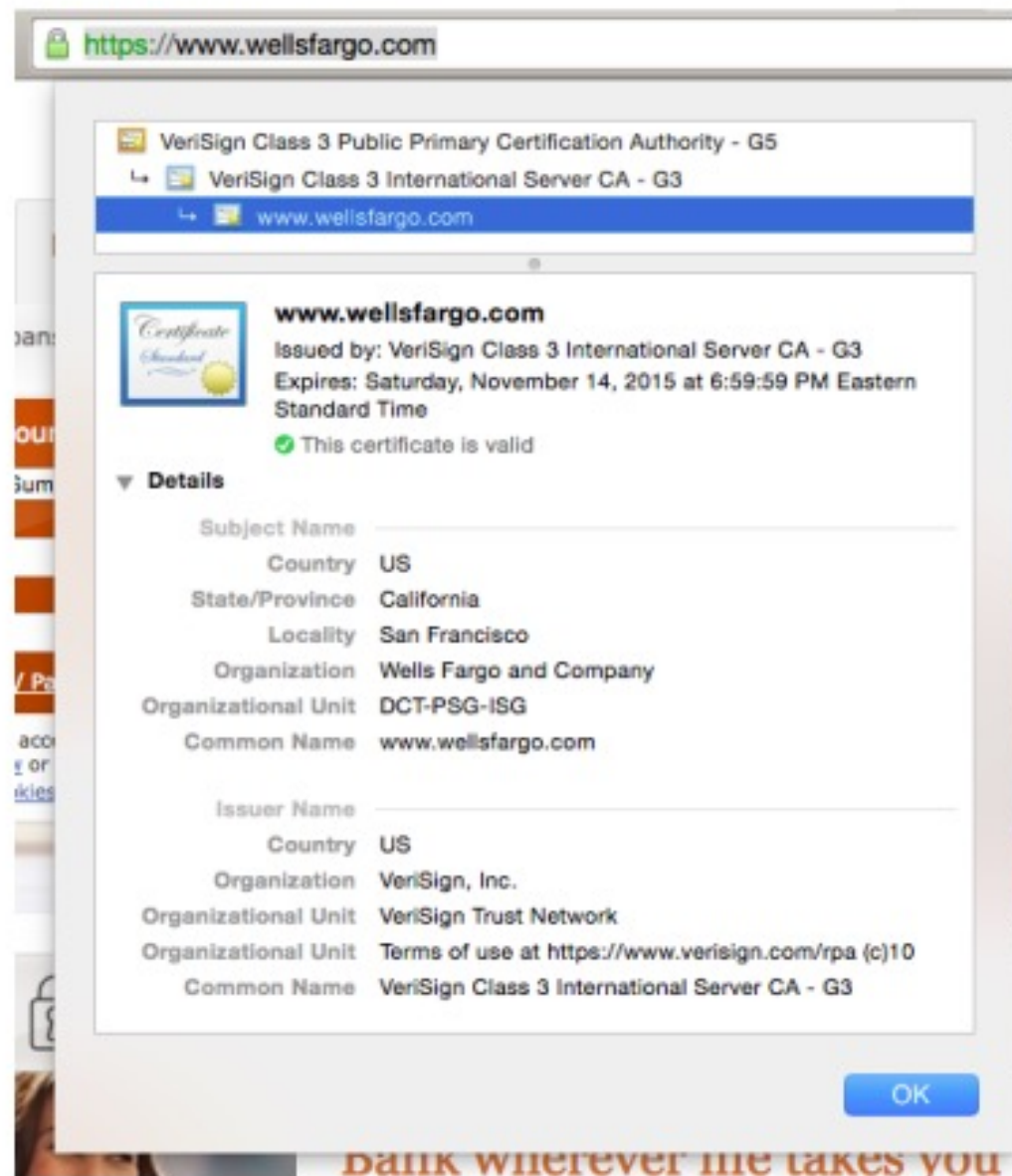
Check for revocations



# Certificates in the wild

The lock icon indicates that the browser was able to authenticate the other end, i.e., validate its certificate





## Certificate chain

**Subject** (who owns the public key)

**Common name:** the URL of the subject

**Issuer** (who verified the identity and signed this certificate)