Review

Note: **return** statements can happen anywhere in your function; a function may have many return statements; however, the first return statement you encounter during execution exits the function!

Note: lists are **mutable**, strings are **immutable**

- lists have similar operations to strings: +, *, len(), []
- You can add values to a list using append()

Example code

```
almond[w05]$ python3 addVal.py
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9]
0
1
2
3
4
5
6
7
8
9
[10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
[10]
[10, 11]
[10, 11, 12]
[10, 11, 12, 13]
[10, 11, 12, 13, 14]
[10, 11, 12, 13, 14, 15]
[10, 11, 12, 13, 14, 15, 16]
[10, 11, 12, 13, 14, 15, 16, 17]
[10, 11, 12, 13, 14, 15, 16, 17, 18]
[10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
newvalues
[10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
```

addVal.py — ~/CS21/cs21-students/library.git/inclass/w05 — Atom

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add3.py | add.py | addVal.py | add2.py

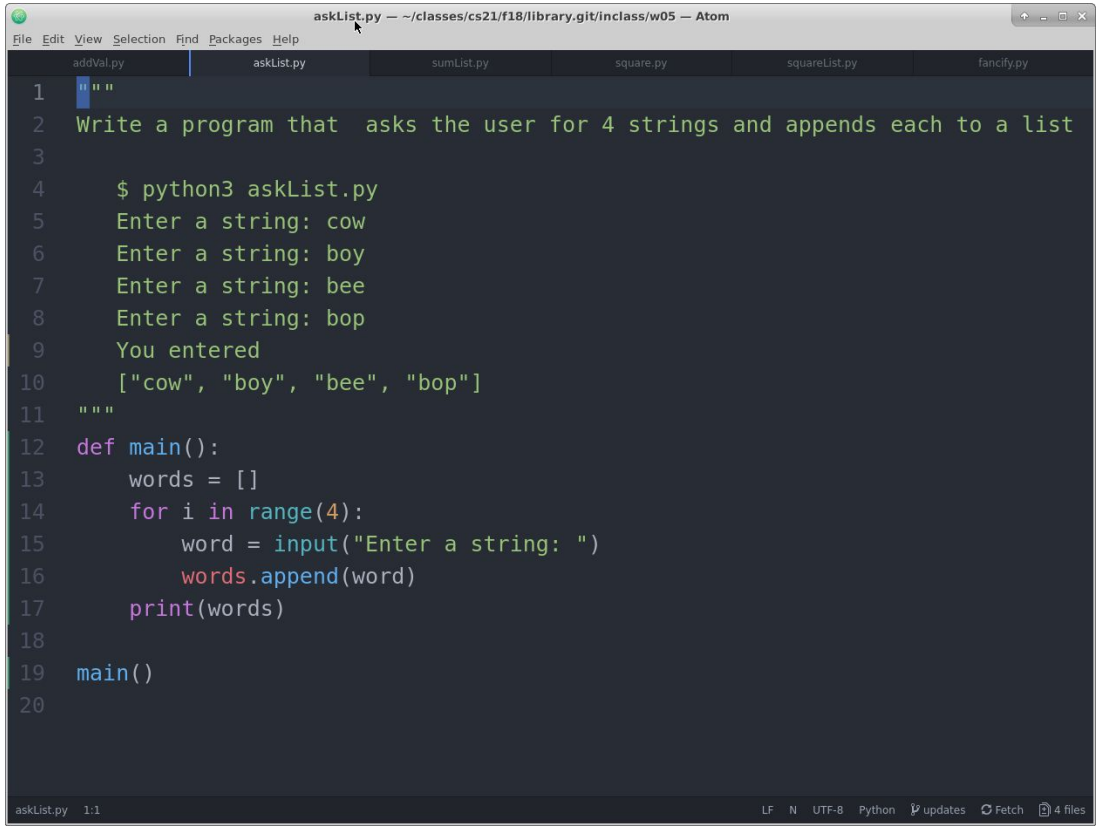
```
9  def main():
10   values = list(range(10))
11   print(values)
12
13   for i in range(len(values)):
14       print(values[i])
15
16   # TODO add 10 to each item in values using a for loop
17   for i in range(len(values)):
18       values[i] = values[i] + 10
19
20   # Print the result
21   print(values)
22
23   # Use append() to repeatedly add values to a new alist
24   # The code below copies each item from values into newValues
25   newValues = []
26   for i in range(len(values)):
27       newValues.append(values[i])
28       print(newValues)
29
30   print("newvalues")
31   print(newValues)
32
33 main()
34
```

addVal.py 19:1 LF I UTF-8 Python updates Fetch 1 file

askList.py

Idea:

- Create an empty list
- Repeat 4 times
  - Ask the user for a word
  - Append the word to the list



sumList.py

Idea:

- Initialize a list to 10 random values (line 12)
- Create an accumulator (line 15)
- Go through each item in the list and add its value to total