

generate-constraint :: Expr → Set<Constraint>

solve :: Set<Constraint> → Set<Constraint>

CHS = CHS

type(e) = base
id-type(x) = con

> Shape of output constraints

CHS:

type^{Expr}(expr)

base(n) (n="Num", "Bool")

id-type(x) (x="n", "x")

con(name, pieces)
CHS

name "Arrow"
"List"
con("Arrow",
{list:
base("Num"),
base("Bool")}]

5x = 7y

4+5y = 4z

 =

Unify :: (Constrs :: Set<Constraint>, subst :: Set<Constraint>) → Set<Constraint>

if is-empty(constrs): subst

else

Consider elt of constrs

- type(e) = CHS

if type(e) = CHS' in subst

add CHS = CHS' to constrs and recur

else

add type(e) = CHS to subst and recur

replace type(e) with CHS

in subst

extend subst with type(e) = CHS (need to do more than just this)

if type(e) is inside CHS error

- id-type(x) = CHS

same as above

- base(n) = base(n') if n = n' : recur else: error

base(n) = con(...)

error

base(n) = CHS

add CHS = base(n) to constrs, recur

- $con(n, ps) = base$ error
 $con(n, ps) = CHS$ add $CHS = con(n, ps)$ and recur

$con(n, ps) = con(n', ps')$

if $n \neq n'$ error

add $p_1 = p_1'$ for p_i, p_i' from ps, ps'

$p_2 = p_2'$

\vdots

$p_n = p_n'$

to consts and recur

1. Terminates because finite types (finite $\text{con}(\dots)$)

2. $(\text{lam } (x:\text{Any}) x) = e$

$$\text{type}(e) = \text{con}(\rightarrow, \text{id}(x), \text{id}(x))$$

$$\text{type}(x) = \text{id}(x)$$

Underconstrained
System

3. $(\text{lam } (x) (x x)) = e \quad \omega$

$$\text{type}(e) = \text{con}(\rightarrow, \text{id}(x), \text{type}(x x))$$

$$\text{type}(x) = \text{con}(\rightarrow, \text{type}(x), \text{type}(x x))$$

OCCURS
CHECK

$a \rightarrow b$ found a and " a occurs in b "

4. Principal types

Robin Milner

ML

Turing Award

