# Simple Stack Frame Examples 

CS21 at Swarthmore College

## Basic Example

```
def f(x,y):
    x += y
    print x
    return x
def main():
    n = 4
    out = f(n,2)
    print out
main()
```

At the beginning of the program, main is called. We create a new stack frame. Since main has no parameters, the stack frame is empty.

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def main():
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\begin{tabular}{|l|}
\hline main:7 \\
\hline \\
\\
\hline
\end{tabular}
main()
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When line 7 of main is executed, the variable n is set to the value 4 . We signify this by drawing a box in the stack frame and labeling it with the variable name. We put the contents of the variable in the box.

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    def main():
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main()
```

When line 8 is executed, we will call f . To do so, we must first determine the value of each of its arguments. In this case, the first parameter is n, whose value is currently 4 . The second parameter is just 2.

## Basic Example

def f(x,y):
def f(x,y):
x += y
x += y
print x
print x
return x
return x
def main():
$\mathrm{n}=4$
out $=f(n, 2)$
print out

main()

Once we've established the value of the arguments on line 8 ( 4 and 2 , respectively), the $f$ function is called. We create a new stack frame. Since $f$ has two parameters, we create variables for them in the stack frame. They contain the values of their corresponding arguments.

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## Basic Example

$\operatorname{def} f(x, y)$ :
$\mathrm{x}+=\mathrm{y}$
print $x$
return $x$

| $\mathrm{f}: 2$ |  |
| ---: | ---: |
| x | 4 |
| y | 2 |

def main():
$\mathrm{n}=4$
out $=f(n, 2)$
print out

main()

Note that the stack frame for main is keeping track of where we were in that function. When we are done with $f$, we will return to that line.

## Basic Example

def f(x,y):
def f(x,y):
x += y
x += y
print x
print x
return x
return x
def main():
def main():
n = 4
n = 4
out = f(n,2)
out = f(n,2)
print out
print out

| $\mathrm{f}: 2$ |  |
| ---: | ---: |
| x | 4 |
| y | 2 |


main()

When we run line 2 in $f$, we will update the variable x by adding the contents of the variable $y$ to it. We change the stack diagram accordingly.

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Line 4 will return the value of $x$ to the place where $f$ was called. As a result, the variable out in main is given the value 6 .

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    x += y
    print x
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def main():
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Line 4 will return the value of $x$ to the place where $f$ was called. As a result, the variable out in main is given the value 6 .

## Basic Example

$\operatorname{def} f(x, y):$
$\mathrm{x}+=\mathrm{y}$
print $x$
return $x$
def main():
$\mathrm{n}=4$
out $=f(n, 2)$
print out
main()

| main:9 |  |
| :---: | :---: |
| n | 4 |
| out | 6 |

Line 4 will return the value of $x$ to the place where $f$ was called. As a result, the variable out in main is given the value 6 .

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| main:9 |  |
| :---: | :---: |
| n | 4 |
| out | 6 |

Line 9 prints the contents of the out variable (here, 6). After it runs, the main function is complete and the program is finished.

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Line 9 prints the contents of the out variable (here, 6). After it runs, the main function is complete and the program is finished.

## Lists Example

```
def add_twice(lst,x):
    lst.append(x)
    lst.append(x)
def main():
    data = [1]
    add_twice(data,2)
    print data
    add_twice(data,3)
    print data
main()
```

As before, main is called at the start of this program. We create a new stack frame for it.

## Lists Example

```
def add_twice(lst,x):
    lst.append(x)
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def main():
    data = [1]
    add_twice(data,2)
    print data
    add_twice(data,3)
10 print data
\begin{tabular}{|l|}
\hline main:6 \\
\hline
\end{tabular}
12 main()
```

As before, main is called at the start of this program. We create a new stack frame for it.

## Lists Example

```
def add_twice(lst,x):
    lst.append(x)
    lst.append(x)
def main():
    data = [1]
    add_twice(data,2)
    print data
    add_twice(data,3)
    print data
\begin{tabular}{|l|}
\hline main: 6 \\
\hline
\end{tabular}
main()
```

Line 6 of main creates a new list containing just the value 1. A reference to that list is stored in the data variable. We represent the list by using a rounded box; we represent the reference as an arrow.

## Lists Example

```
def add_twice(lst,x):
    lst.append(x)
    lst.append(x)
def main():
    data = [1]
    add_twice(data,2)
    print data
    add_twice(data,3)
    print data
```



Line 6 of main creates a new list containing just the value 1. A reference to that list is stored in the data variable. We represent the list by using a rounded box; we represent the reference as an arrow.

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    lst.append(x)
    lst.append(x)
def main():
    data = [1]
    add_twice(data,2)
    print data
    add_twice(data,3)
    print data
```



```
12 main()
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```

Line 7 of main is a function call. Just as before, we create a new stack frame and copy each argument into its corresponding parameter. Here, we copy the value 2 into the variable $x$ and we copy the reference from data into the variable lst.

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Line 2 of add_twice appends a copy of the value in x to the end of the list. Here, that value is 2 . We change the list object in our diagram to reflect this.

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## Lists Example

```
def add_twice(lst,x):
    lst.append(x)
        lst.append(x)
```

```
def main():
```

def main():
data = [1]
data = [1]
add_twice(data,2)
add_twice(data,2)
print data
print data
add_twice(data,3)
add_twice(data,3)
print data
print data


Of course, line 3 does the same thing; this adds another 2 to our list. Note that this function doesn't return anything; it just adds to the list.

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## Lists Example



Once we're finished with the add_twice function, we destroy its stack frame and return to executing main.

## Lists Example

```
def add_twice(lst,x):
    lst.append(x)
        lst.append(x)
def main():
    data = [1]
    add_twice(data,2)
    print data
    add_twice(data,3)
    print data
```



```
12 main()
```

Line 8 of main prints the contents of the list to which data refers. Because of the call to add_twice, this list changed. So main prints " $[1,2,2]$ ".

## Lists Example

```
def add_twice(lst,x):
    lst.append(x)
        lst.append(x)
```

```
def main():
```

def main():
data = [1]
data = [1]
add_twice(data,2)
add_twice(data,2)
print data
print data
add_twice(data,3)
add_twice(data,3)
print data

```
    print data
```



Line 9 of main calls add_twice again. Just as last time, we copy the arguments into their respective parameters. This time, x is set to 3 ; lst is still set to the same reference as data.

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Once again, add_twice adds the value contained in $x$ to the list referenced by lst; it does this twice.

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def add_twice(lst,x):
    lst.append(x)
        lst.append(x)
```

```
def main():
```

def main():
data = [1]
data = [1]
add_twice(data,2)
add_twice(data,2)
print data
print data
add_twice(data,3)
add_twice(data,3)
print data

```
    print data
```



We finish add_twice, discarding its stack frame. We return to main, where line 10 prints the contents of the list. Because it has been changed again, we print $[1,2,2,3,3]$ this time.

## Lists Example

1 def add_twice(lst,x):
2 lst.append(x)
3 lst.append(x)

```
def main():
    data = [1]
    add_twice(data,2)
    print data
    add_twice(data,3)
    print data
```



With that, the program is finished.

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1 def add_twice(lst,x):
lst.append ( x )
lst.append ( x )

```
def main():
    data = [1]
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    add_twice(data,3)
    print data
```

main()

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