

Reference Page

Probability Theory and Bayesian Networks

$$P(A_1, \dots, A_m | B_1, \dots, B_n) = \frac{P(B_1, \dots, B_n | A_1, \dots, A_m) P(A_1, \dots, A_m)}{P(B_1, \dots, B_n)} \quad (1)$$

$$P(A_1, \dots, A_m | B_1, \dots, B_n) = \frac{P(A_1, \dots, A_m, B_1, \dots, B_n)}{P(B_1, \dots, B_n)} \quad (2)$$

Decision Trees

Let D be the data, C be the class attribute, and A be an attribute (which could be C). The accessor $A.values$ denotes the values of attribute A .

$$Info(D) = \sum_{i \in C.values} -\frac{|D_i|}{|D|} * \log_2 \left(\frac{|D_i|}{|D|} \right) \quad (3)$$

$$Info(A, D) = \sum_{j \in A.values} \frac{|D_j|}{|D|} * Info(D_j) \quad (4)$$

$$Gain(A, D) = Info(D) - Info(A, D) \quad (5)$$

$$GainRatio(A, D) = \frac{Gain(A, D)}{SplitInfo(A, D)} \quad (6)$$

$$\begin{aligned} SplitInfo(A, D) &= Info(D) \text{ considering } A \text{ as the class attribute } C. \\ &= \sum_{i \in A.values} -\frac{|D_i|}{|D|} * \log_2 \left(\frac{|D_i|}{|D|} \right) \end{aligned} \quad (7)$$

Reinforcement Learning

$$R_t = \sum_{k=0}^{\infty} \gamma^k r_{t+k+1} \quad (8)$$

$$V^\pi(s) = E_\pi \{ R_t | s_t = s \} \quad (9)$$

$$\text{TD-update rule: } V(s_t) \leftarrow V(s_t) + \alpha [r_{t+1} + \gamma V(s_{t+1}) - V(s_t)] \quad (10)$$

$$\text{Q-update rule: } Q(s_t, a_t) \leftarrow Q(s_t, a_t) + \alpha [r_{t+1} + \gamma Q(s_{t+1}, a_{t+1}) - Q(s_t, a_t)] \quad (11)$$